

# the productive programmer: practice *10 ways to improve your code*

NEAL FORD software architect / meme wrangler

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Art of Java Web Development



The DSW Group



Manning Publications



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About me (Bio)

Book Club

Triathlon

Music

Travel

Read my Blog

Conference Slides & Samples

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## Neal Ford

### ThoughtWorker / Meme Wrangler

Welcome to the web site of Neal Ford. The purpose of this site is twofold. First, it is an informational site about my professional life, including appearances, articles, presentations, etc. For this type of information, consult the news page (this page) and the [About Me](#) pages.

The second purpose for this site is to serve as a forum for the things I enjoy and want to share with the rest of the world. This includes (but is not limited to) reading (Book Club), Triathlon, and Music. This material is highly individualized and all mine!

Please feel free to browse around. I hope you enjoy what you find.

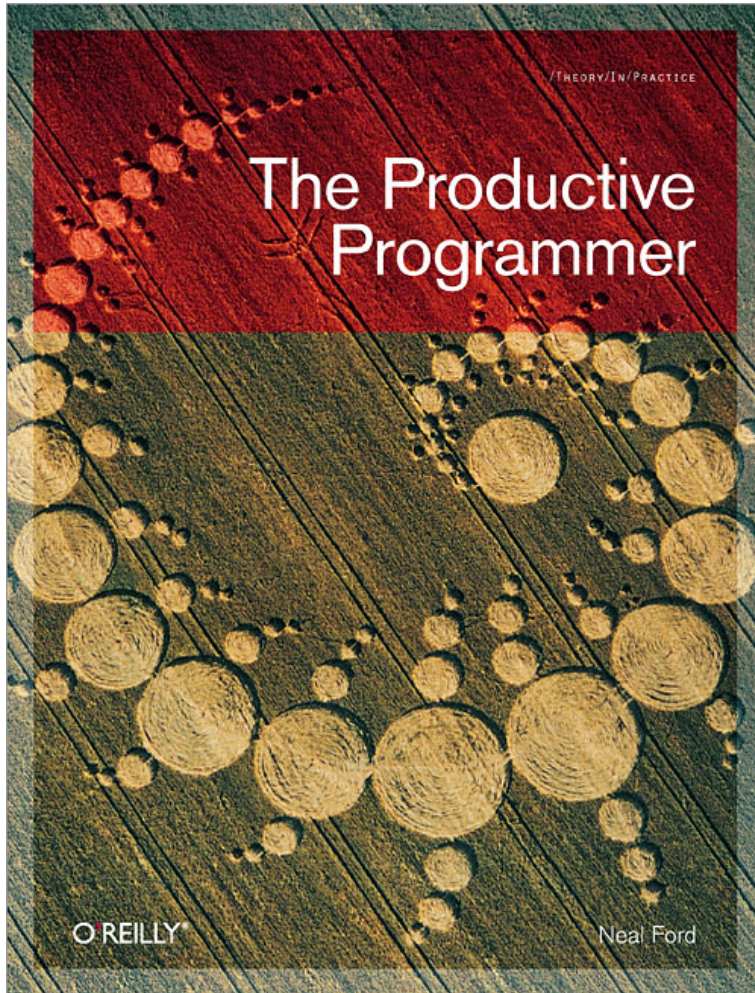
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#### Upcoming Conferences

---



# from whence?



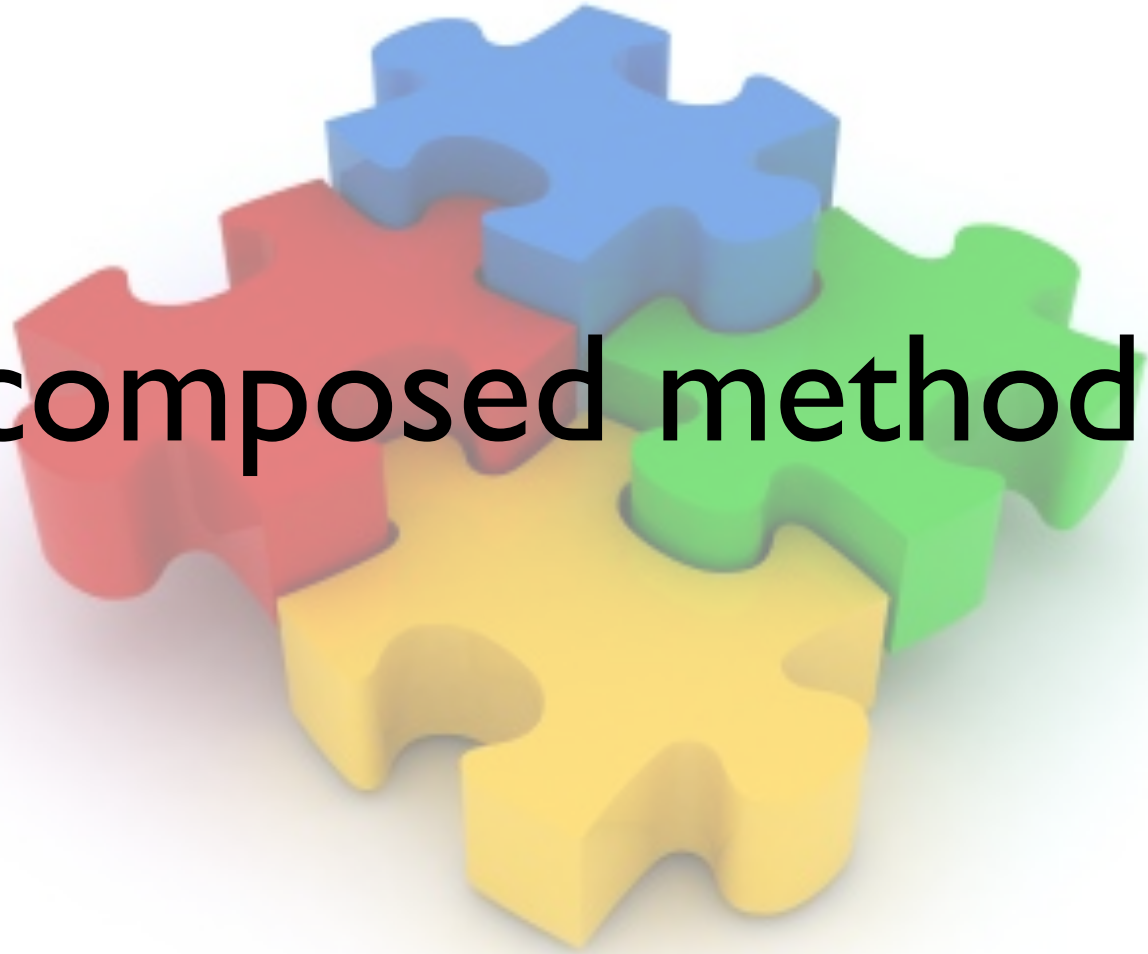
2 parts:

mechanics

*practiciness*

1

composed method



# **SMALLTALK**

## **BEST PRACTICE PATTERNS**



KENT BECK

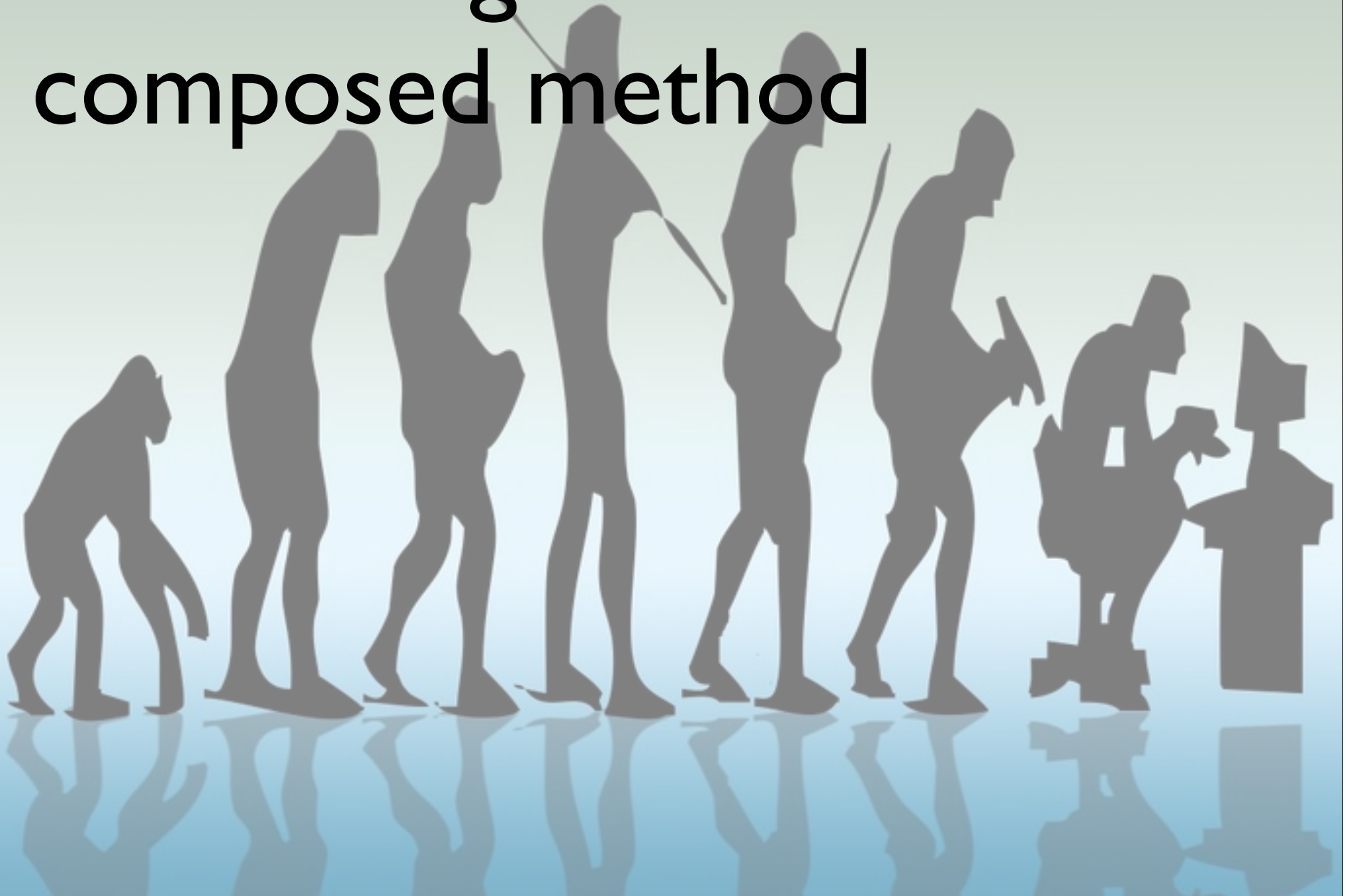
# composed method

Divide your program into methods that perform one identifiable task.

Keep all of the operations in a method at the same level of abstraction.

This will naturally result in programs with many small methods, each a few lines long.

# refactoring to composed method



```
public void populate() throws Exception {
    Connection c = null;
    try {
        Class.forName(DRIVER_CLASS);
        c = DriverManager.getConnection(DB_URL, USER, PASSWORD);
        Statement stmt = c.createStatement();
        ResultSet rs = stmt.executeQuery(SQL_SELECT_PARTS);
        while (rs.next()) {
            Part p = new Part();
            p.setName(rs.getString("name"));
            p.setBrand(rs.getString("brand"));
            p.setRetailPrice(rs.getDouble("retail_price"));
            partList.add(p);
        }
    } finally {
        c.close();
    }
}
```

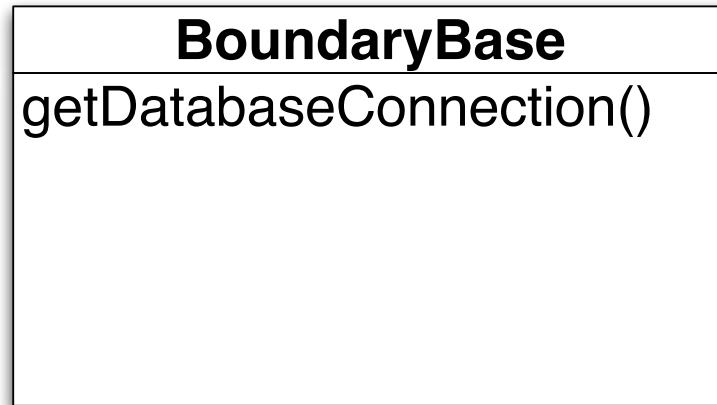


```
private void addPartToListFromResultSet(ResultSet rs)
    throws SQLException {
    Part p = new Part();
    p.setName(rs.getString("name"));
    p.setBrand(rs.getString("brand"));
    p.setRetailPrice(rs.getDouble("retail_price"));
    partList.add(p);
}
```

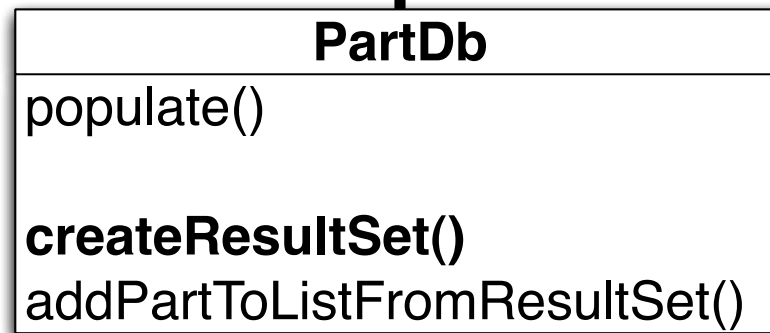
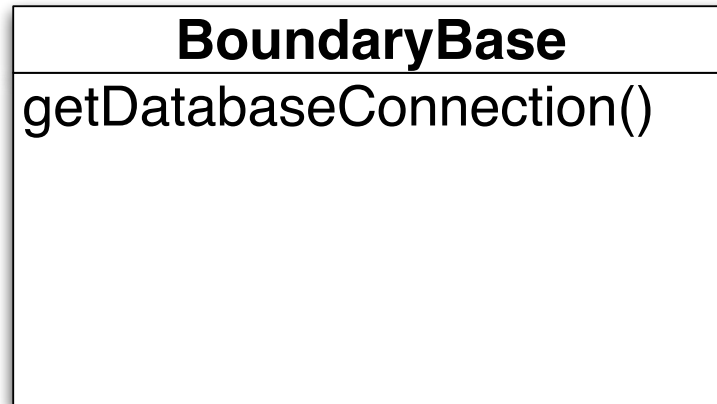
```
public void populate() throws Exception {
    Connection c = null;
    try {
        c = getDatabaseConnection();
        ResultSet rs = createResultSet(c);
        while (rs.next())
            addPartToListFromResultSet(rs);
    } finally {
        c.close();
    }
}
```

```
private ResultSet createResultSet(Connection c)
    throws SQLException {
    return c.createStatement().
        executeQuery(SQL_SELECT_PARTS);
}
```

```
private Connection getDatabaseConnection()
    throws ClassNotFoundException, SQLException {
    Connection c;
    Class.forName(DRIVER_CLASS);
    c = DriverManager.getConnection(DB_URL,
        "webuser", "webpass");
    return c;
}
```



```
private Connection getConnection()
    throws ClassNotFoundException, SQLException {
    Connection c;
    Class.forName(DRIVER_CLASS);
    c = DriverManager.getConnection(DB_URL,
        "webuser", "webpass");
    return c;
}
```



```
private ResultSet createResultSet(Connection c)
    throws SQLException {
    return c.createStatement().
        executeQuery(SQL_SELECT_PARTS);
}
```

# BoundaryBase

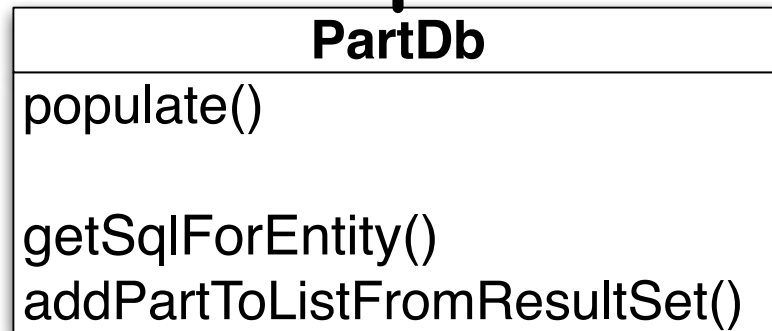
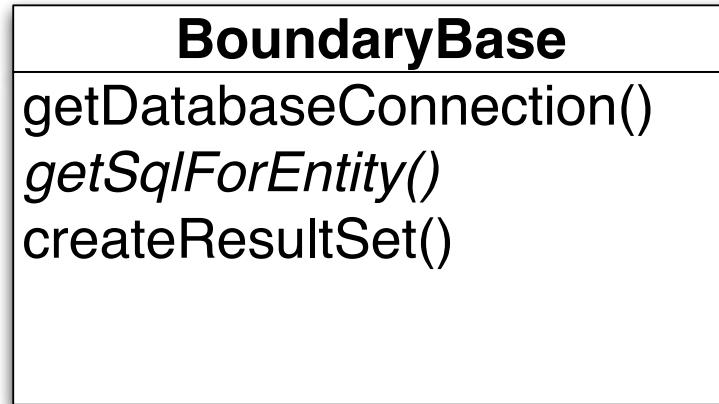
```
abstract protected String getSqlForEntity();

protected ResultSet createResultSet(Connection c) throws SQLException {
    Statement stmt = c.createStatement();
    return stmt.executeQuery(getSqlForEntity());
}
```

```
private ResultSet createResultSet(Connection c)
    throws SQLException {
    return c.createStatement().
        executeQuery(SQL_SELECT_PARTS);
}
```

## PartDb

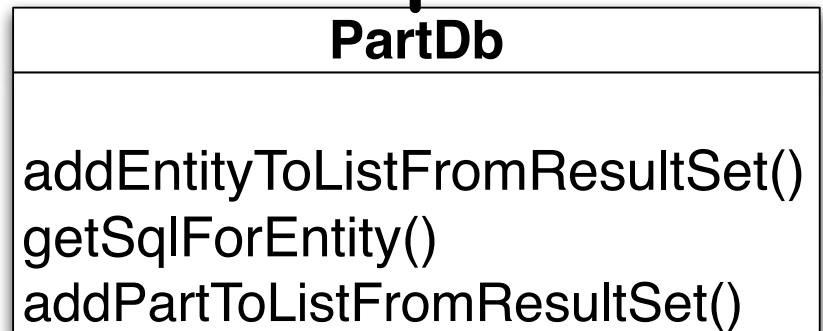
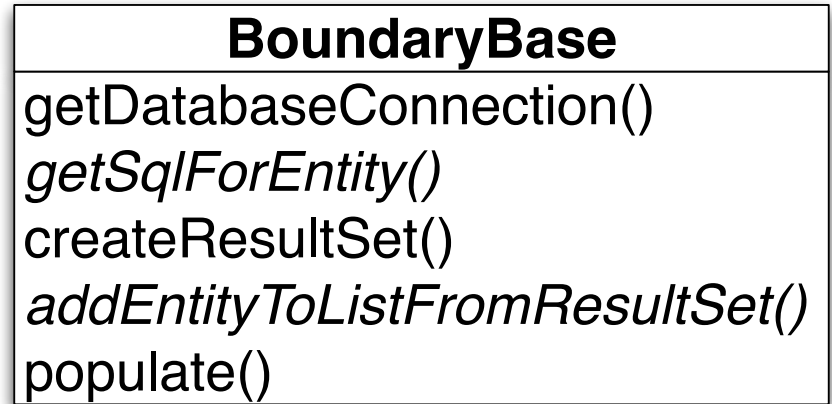
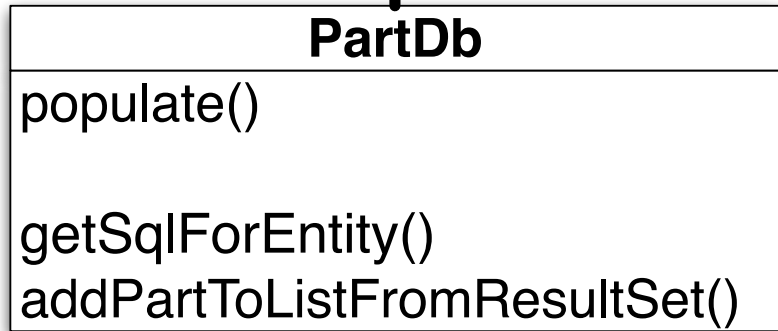
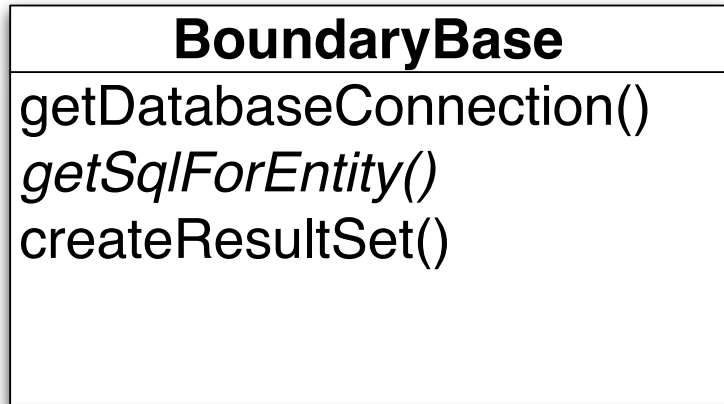
```
protected String getSqlForEntity() {
    return SQL_SELECT_PARTS;
}
```



```
public void populate() throws Exception {  
    Connection c = null;  
    try {  
        c = getDatabaseConnection();  
        ResultSet rs = createResultSet(c);  
        while (rs.next())  
            addPartToListFromResultSet(rs);  
    } finally {  
        c.close();  
    }  
}
```

```
abstract protected void addEntityToListFromResultSet(ResultSet rs)
    throws SQLException;

public void populate() throws Exception {
    Connection c = null;
    try {
        c = getDatabaseConnection();
        ResultSet rs = createResultSet(c);
        while (rs.next())
            addEntityToListFromResultSet(rs);
    } finally {
        c.close();
    }
}
```





```

protected Connection getDatabaseConnection() throws ClassNotFoundException,
    SQLException {
    Connection c;
    Class.forName(DRIVER_CLASS);
    c = DriverManager.getConnection(DB_URL, "webuser", "webpass");
    return c;
}

abstract protected String getSqlForEntity();

protected ResultSet createResultSet(Connection c) throws SQLException {
    Statement stmt = c.createStatement();
    return stmt.executeQuery(getSqlForEntity());
}

abstract protected void addEntityToListFromResultSet(ResultSet rs)
    throws SQLException;

public void populate() throws Exception {
    Connection c = null;
    try {
        c = getDatabaseConnection();
        ResultSet rs = createResultSet(c);
        while (rs.next())
            addEntityToListFromResultSet(rs);
    } finally {
        c.close();
    }
}
}

```

BoundaryBase

# PartDb

```
public Part[] getParts() {  
    return (Part[]) partList.toArray(TEMPLATE);  
}  
  
protected String getSqlForEntity() {  
    return SQL_SELECT_PARTS;  
}  
  
protected void addEntityToListFromResultSet(ResultSet rs) throws SQLException {  
    Part p = new Part();  
    p.setName(rs.getString("name"));  
    p.setBrand(rs.getString("brand"));  
    p.setRetailPrice(rs.getDouble("retail_price"));  
    partList.add(p);  
}
```

# benefits of composed method

shorter methods easier to test

method names become documentation

large number of very cohesive methods

discover reusable assets that you didn't know  
were there

2

test-driven  
development

test-driven *design*

# design benefits of tdd

first consumer

think about how the rest of the world uses this class

creates *consumption awareness*

# design benefits of tdd

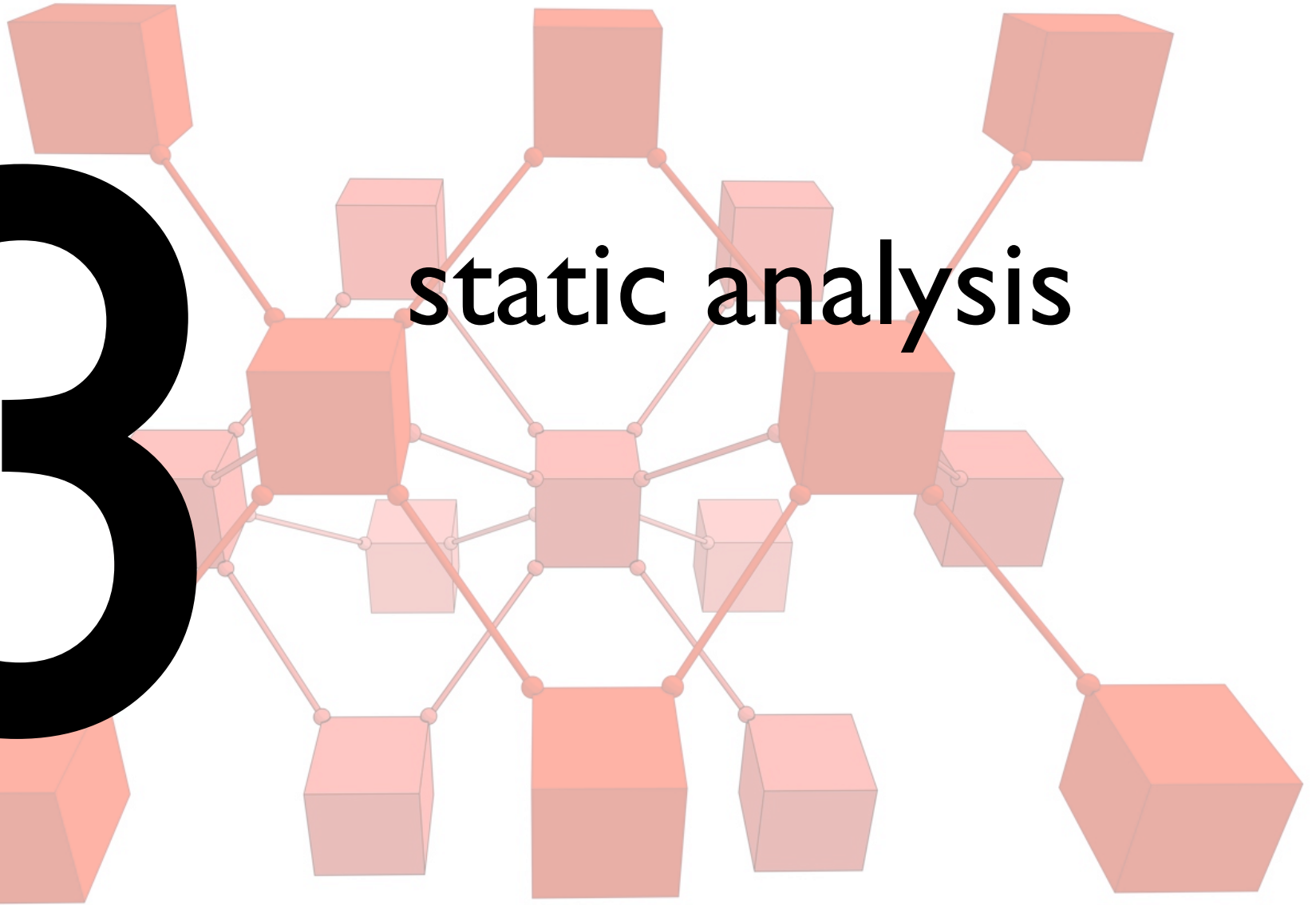
forces mocking of dependent objects

naturally creates composed method

cleaner metrics

3

static analysis



# byte-code analysis: findbugs





# bug categories

correctness

probable bug

bad practice

violation of recommended & essential  
coding practice

dodgy

confusing, anomalous, written poorly

Category	Bug Kind	Bug Pattern
Bugs (72)		
Bad practice (13)		
Bad casts of object referenc		
Equals method should n		
Equals method for A		
Equals method for A		
Equals method for R		
Equals method for S		
Equals method for P		
Equals method for P		
Equals method for P		
Equals method for P		
Bad use of return value fro		

```

74  * @return a Set of all servlet context attributes as well as context init parameters.
75  */
76  public Set entrySet() {
77      if (entries == null) {
78          entries = new HashSet<Object>();
79
80          // Add servlet context attributes
81          Enumeration enumeration = context.getAttributeNames();
82
83          while (enumeration.hasMoreElements()) {
84              final String key = enumeration.nextElement().toString();
85              final Object value = context.getAttribute(key);
86              entries.add(new Map.Entry() {
87                  public boolean equals(Object obj) {
88                      Map.Entry entry = (Map.Entry) obj;
89
90                      return ((key == null) ? (entry.getKey() == null) : key.equals(entry.getKey())
91
92
93          }
94          public int hashCode() {
95              return ((key == null) ? 0 : key.hashCode()) ^ ((value == null) ? 0 : value.h
96
97          }
98          public Object getKey() {
99              return key;
100
101          }
102          public Object getValue() {

```

Find Find Next Find Previous

Equals method for ApplicationMap\$1 assumes the argument is of type ApplicationMap\$1  
 At ApplicationMap.java:[line 88]  
 In method org.apache.struts2.dispatcher.ApplicationMap\$1.equals(Object) [Lines 88 - 90]

### Equals method should not assume anything about the type of its argument

The equals(Object o) method shouldn't make any assumptions about the type of o. It should simply return false if o is not the same type as this.

Category	Bug Kind	Bug Pattern
----------	----------	-------------

- Equals method for P
- Equals method for P
- Equals method for P
- Bad use of return value from
- Confusing method name (1)
- Equal objects must have eq
- Problems with equals() (1)
- Correctness (8)
  - Bad casts of object referenc
    - Impossible cast (3)
      - Impossible cast from
      - Impossible cast from
      - Impossible cast from

unclassified

IteratorGeneratorTag.java in org.apache.struts2.views.jsp.iterator

```

194     // count
195     int count = 0;
196     if (countAttr != null && countAttr.length() > 0) {
197         Object countObj = findValue(countAttr);
198         if (countObj instanceof Integer) {
199             count = ((Integer)countObj).intValue();
200         }
201         else if (countObj instanceof Float) {
202             count = ((Float)countObj).intValue();
203         }
204         else if (countObj instanceof Long) {
205             count = ((Long)countObj).intValue();
206         }
207         else if (countObj instanceof Double) {
208             count = ((Long)countObj).intValue();
209         }
210         else if (countObj instanceof String) {
211             try {
212                 count = Integer.parseInt((String)countObj);
213             }
214             catch (NumberFormatException e) {
215                 _log.warn("unable to convert count attribute ["+countObj+"] to number, ignore");
216             }
217         }
218     }
219
220     // converter
221     Converter converter = null;

```

Find

Find Next

Find Previous

Impossible cast from java.lang.Double to java.lang.Long in doStartTag()

At IteratorGeneratorTag.java:[line 208]

In method org.apache.struts2.views.jsp.iterator.IteratorGeneratorTag.doStartTag() [Lines 185 - 245]

Actual type java.lang.Double

Expected java.lang.Long

**Impossible cast**

This cast will always throw a ClassCastException.

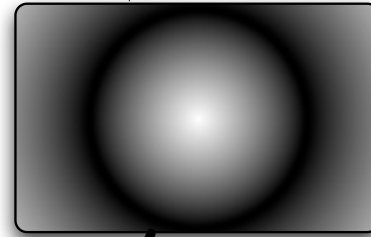


**4**

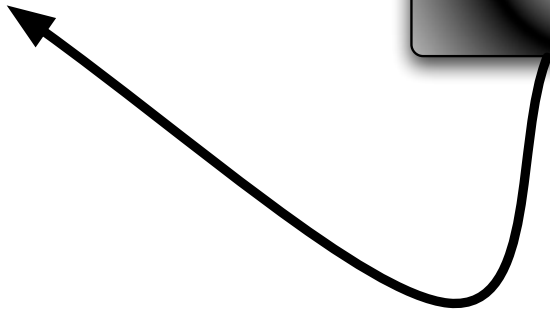
**good citizenship**

# static methods

`Math.sqrt(25)`



`Math.sqrt()`



# mixing static + state

## **singleton**

singleton is bad because:

mixes responsibilities

untestable

the object version of global variables

# avoiding singletons

1. create a pojo for the business behavior

simple

testable!

2. create a factory to create the pojo

also testable

```
public class ConfigSingleton {
    private static ConfigSingleton myInstance;
    private Point _initialPosition;

    public Point getInitialPosition() {
        return _initialPosition;
    }

    private ConfigSingleton() {
        Dimension screenSize =
            Toolkit.getDefaultToolkit().getScreenSize();
        _initialPosition = new Point();
        _initialPosition.x = (int) screenSize.getWidth() / 2;
        _initialPosition.y = (int) screenSize.getHeight() / 2;
    }

    public static ConfigSingleton getInstance() {
        if (myInstance == null)
            myInstance = new ConfigSingleton();
        return myInstance;
    }
}
```



```
public class Configuration {
    private Point _initialPosition;

    private Configuration(Dimension screenSize) {
        _initialPosition = new Point();
        _initialPosition.x = (int) screenSize.getWidth() / 2;
        _initialPosition.y = (int) screenSize.getHeight() / 2;
    }

    public int getInitialX() {
        return _initialPosition.x;
    }

    public int getInitialY() {
        return _initialPosition.y;
    }
}
```

```
public class ConfigurationFactory {
    private static Configuration myConfig;

    public static Configuration getConfiguration() {
        if (myConfig == null) {
            try {
                Constructor ctor[] =
                    Configuration.class.getDeclaredConstructors();
                ctor[0].setAccessible(true);
                myConfig = (Configuration) ctor[0].newInstance(
                    Toolkit.getDefaultToolkit().getScreenSize());
            } catch (Throwable e) {
                throw new RuntimeException("can't construct Configuration");
            }
        }
        return myConfig;
    }
}
```

```
public class TestConfigurationFactory extends TestCase {  
  
    public void test_Creation_creates_a_single_instance() {  
        Configuration config1 = ConfigurationFactory.getConfiguration();  
        assertNotNull(config1);  
        Configuration config2 = ConfigurationFactory.getConfiguration();  
        assertNotNull(config2);  
        assertEquals(config1, config2);  
    }  
}
```

5

yagni

you ain't gonna need it



# discourages gold plating

build the simplest thing that we need *right now*

don't indulge in speculative development

increases *software entropy*

only saves time if you can guarantee you won't have to change it later


leads to *frameworks*



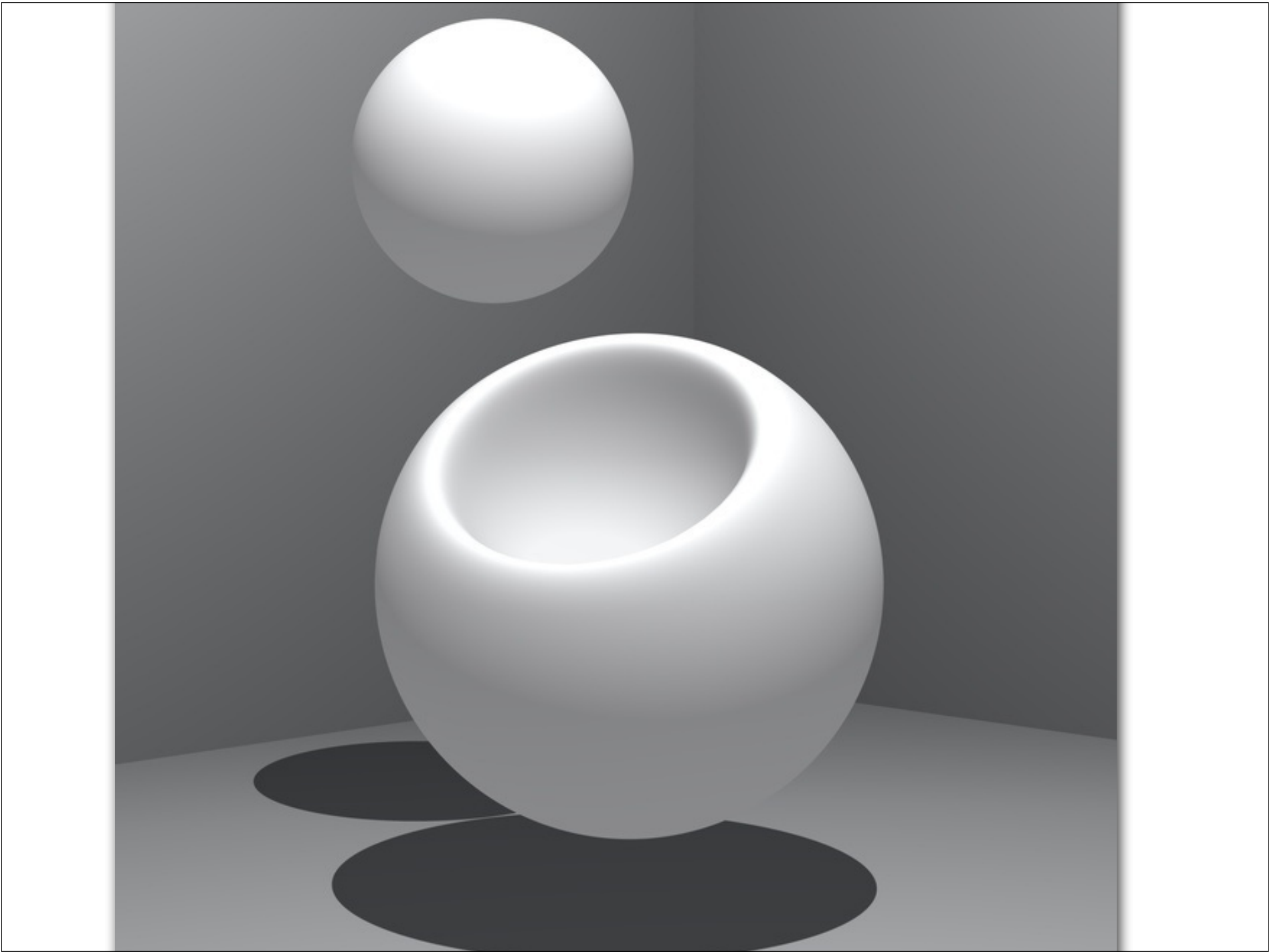
It looks like you're trying to write a framework.

Would you like to...

- discard code?
- find an open source framework instead?
- find a new job?

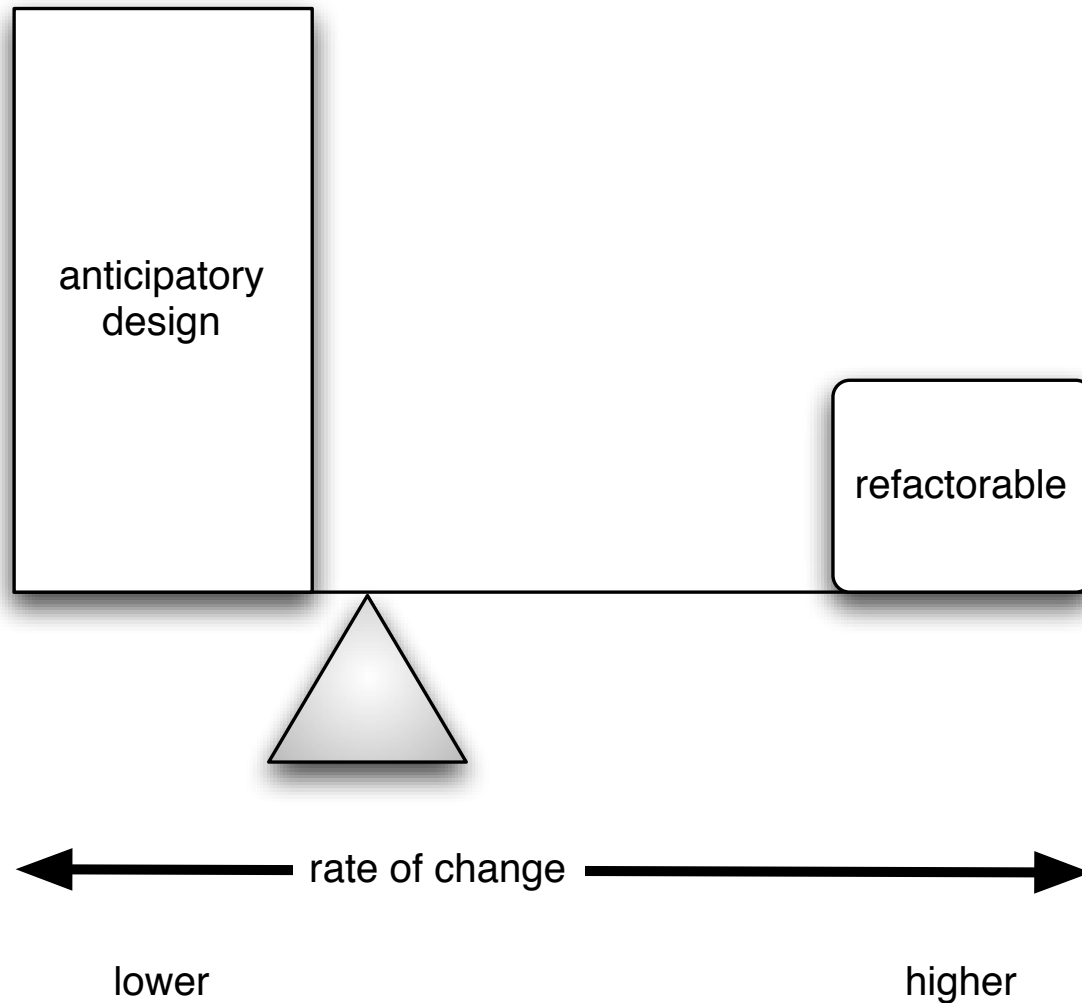
A vibrant, painterly illustration of a fantastical landscape. In the center, a tall, dark brown stone tower with a pointed top stands on a green, grassy plateau. A white, glowing beam of light emanates from the top of the tower, reaching up to a small, ornate white structure in the sky. A large, multi-colored rainbow arches over the tower, its colors appearing to shimmer and glow. The background features a sky with soft, colorful clouds in shades of blue, orange, and yellow. In the foreground, a stone wall with a waterfall on the left side frames the scene. The overall atmosphere is magical and serene.

This is just  
what they need!





# changeability



10  
TOP

corporate code smells

6. We have an Architect who reviews all code pre-checkin and decides whether or not to allow it into version control.

7. We can't use any open source code because our lawyers say we can't.

8. We use WebSphere because...(I always stop listening at this point)

9. We bought the entire tool suite (even though we only needed about 10% of it) because it was cheaper than buying the individual tools.

10. We invented our own web/persistence/messaging/caching framework because none of the existing ones was good enough.

1. There is a reason that WSAD isn't called WHAPPY.
2. The initial estimate must be within 15% of the final cost, the post-analysis estimate must be within 10%, and the post-design estimate must be within 5%
3. We don't have time to write unit tests (we're spending too much time debugging)
4. We keep all of our business logic in stored procedures...for performance reasons.
5. The only JavaDoc is the Eclipse message explaining how to change your default JavaDoc template.

A large, bold, black number '6' is positioned on the left side of the image. The background consists of a dense field of grey, 3D-style arrows pointing upwards, with one prominent red arrow standing out in the center.

question authority

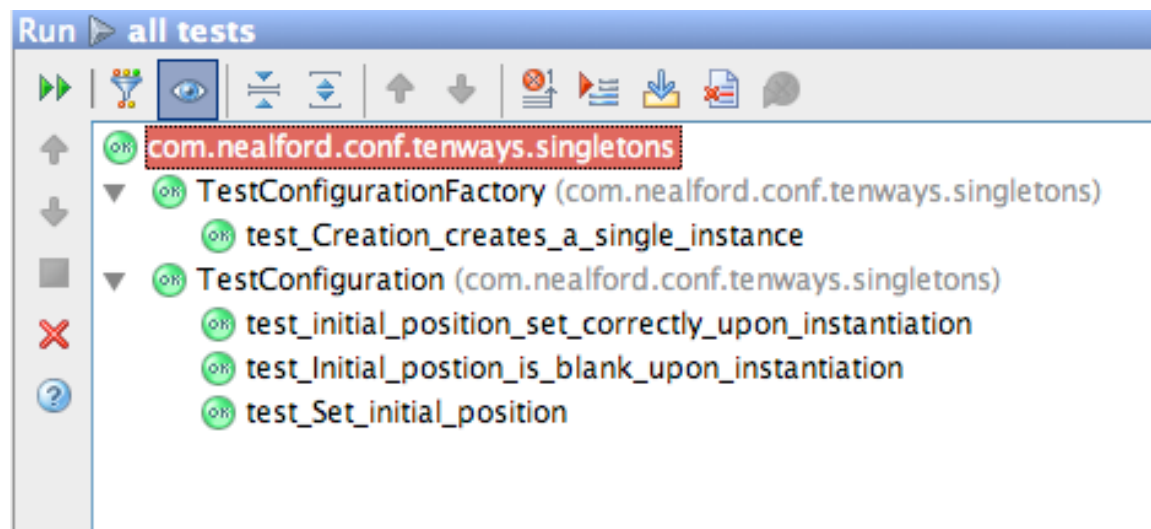
**angry monkeys**



# test names

```
testUpdateCacheAndVerifyThatItemExists() {  
  
}
```

```
test_Update_cache_and_verify_that_item_exists() {  
  
}
```

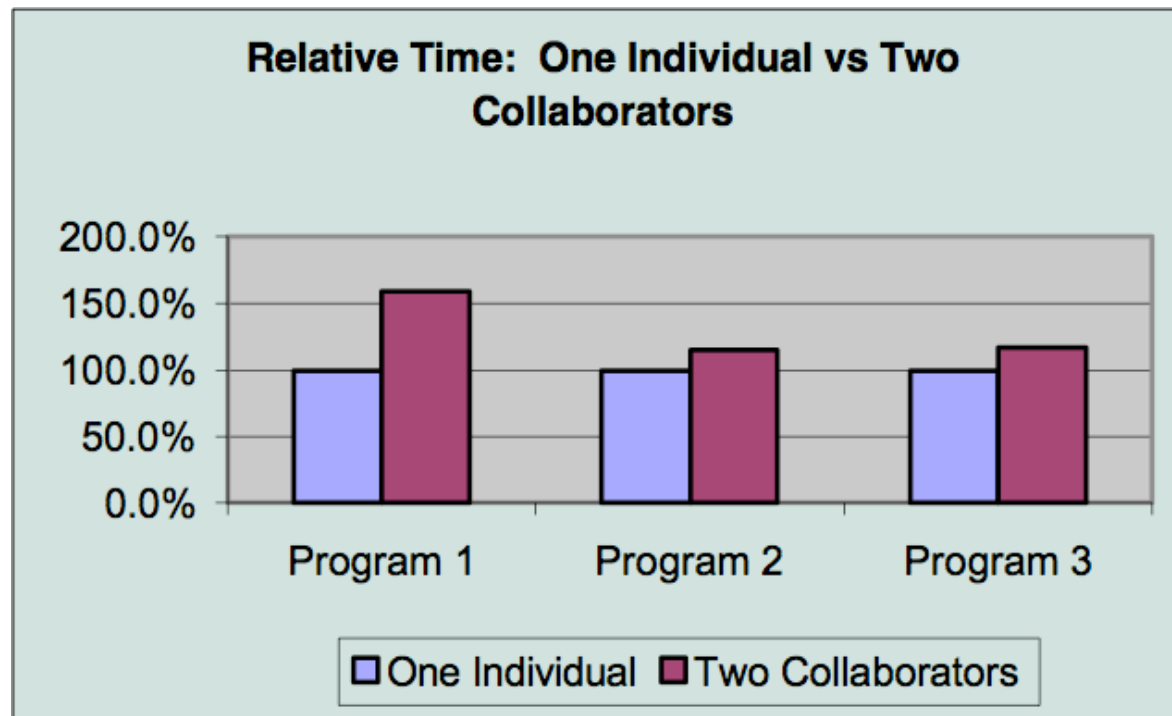


***non-intuitive***



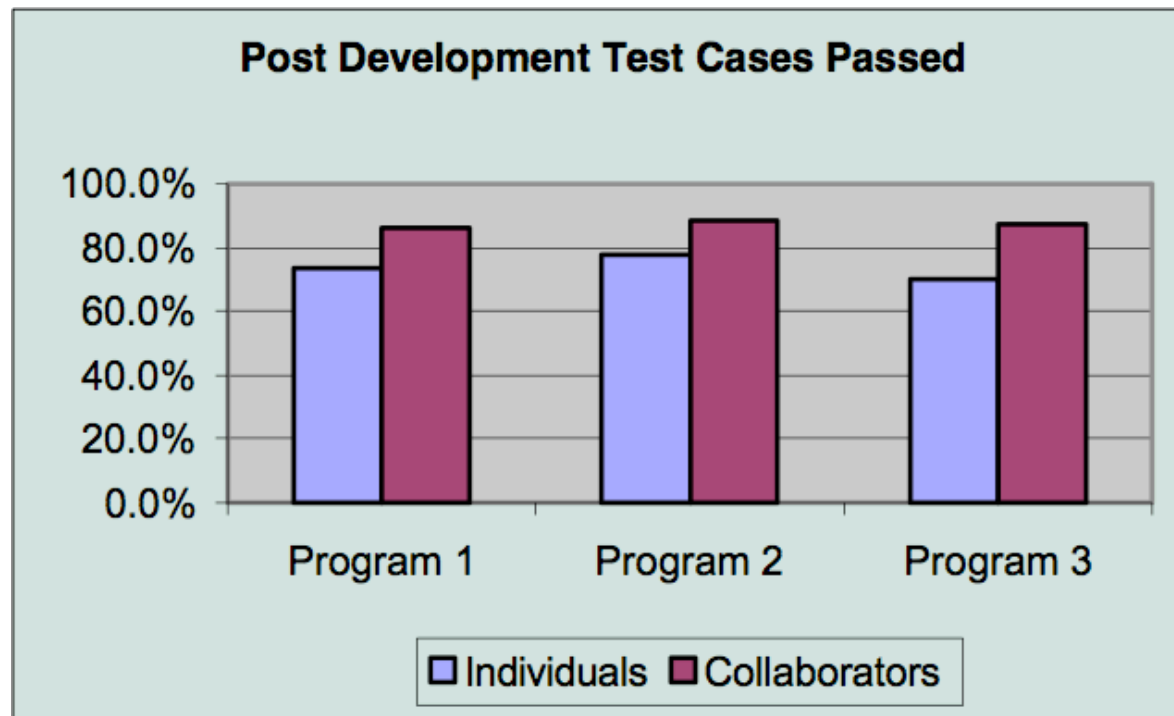


# pair programming studies



after adjusting, pairs produced code 15% more slowly than individuals...

# pair programming studies



...with 15% fewer defects



**7**

**slap**

single level of  
abstraction principle

# s l a p

keep all lines of code in a method at the same level of abstraction

jumping abstraction layers makes code hard to understand

composed method => slap

refactor to slap

even if it means single-line methods

```

public void addOrder(final ShoppingCart cart, String userName,
                    Order order) throws SQLException {
    Connection c = null; PreparedStatement ps = null;
    Statement s = null; ResultSet rs = null;
    boolean transactionState = false;
    try {
        c = dbPool.getConnection();
        s = c.createStatement();
        transactionState = c.getAutoCommit();
        int userKey = getUserKey(userName, c, ps, rs);
        c.setAutoCommit(false);
        addSingleOrder(order, c, ps, userKey);
        int orderKey = getOrderKey(s, rs);
        addLineItems(cart, c, orderKey);
        c.commit();
        order.setOrderKey(orderKey);
    } catch (SQLException sqlx) {
        s = c.createStatement();
        c.rollback();
        throw sqlx;
    } finally {
        try {
            c.setAutoCommit(transactionState);
            dbPool.release(c);
            if (s != null) s.close();
            if (ps != null) ps.close();
            if (rs != null) rs.close();
        } catch (SQLException ignored) {
        }
    }
}

```

```
public void addOrderFrom(ShoppingCart cart, String userName,
                        Order order) throws SQLException {
```

```
private void setupDataInfrastructure(); throws SQLException {
```

```
    _db = new try {Map();
```

```
private void add(Order, userKeyBasedOn(userName));
```

```
    _db.put("connection", addLineItemsFrom(cart, order.getOrderKey()));
```

```
private void completeTransaction(); throws SQLException {
```

```
    ((Connection)(_db.get("connection"))).commit();
```

```
    rollbackTransaction();
```

```
    ps.setInt(1, order.getOrderKey());
```

```
    ps.setString(2, order.getCcType());
```

```
    ps.setString(3, order.getCcNum());
```

```
    ps.setString(4, order.getCcExp());
```

```
    int result = ps.executeUpdate();
```

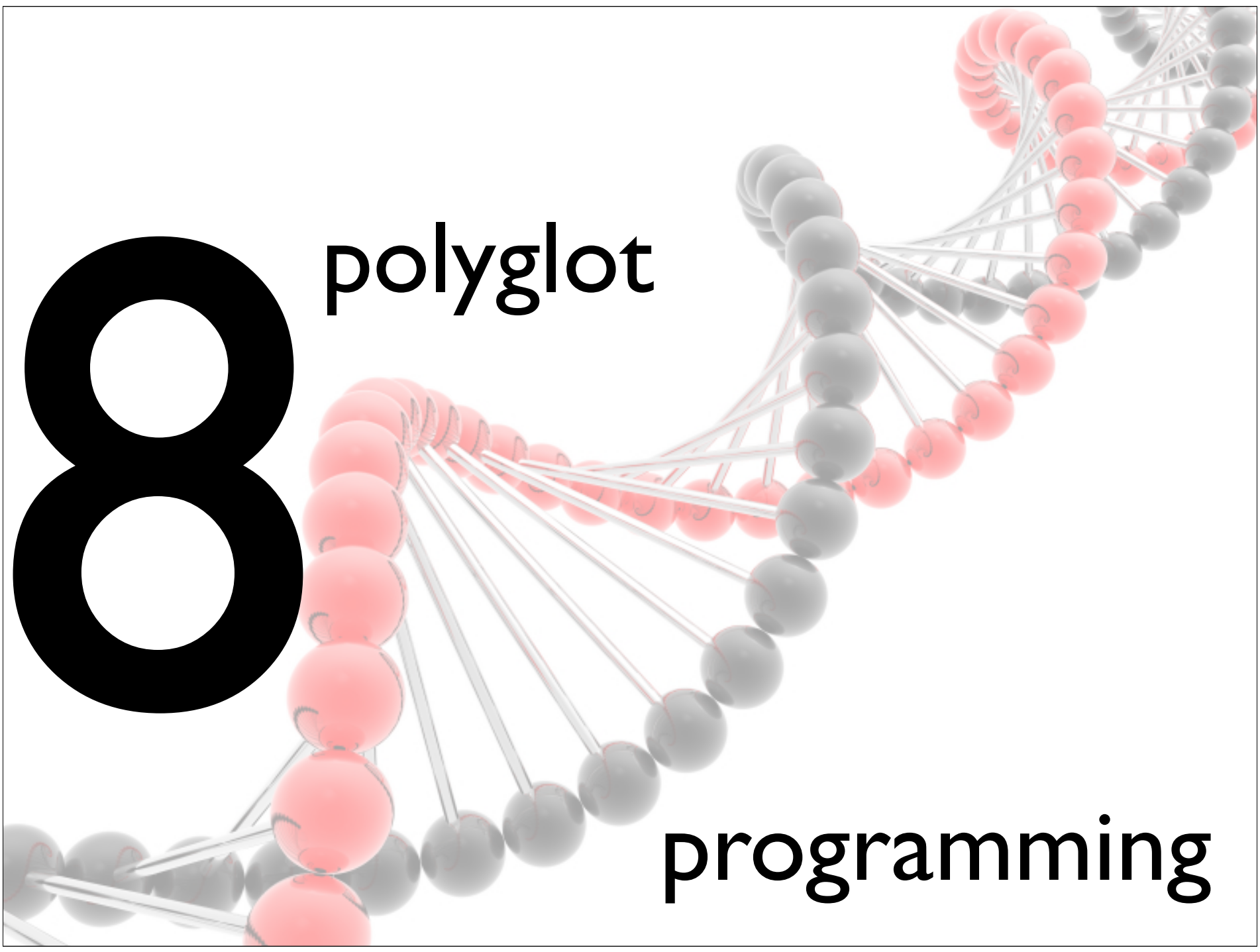
```
    if (result != 1) {
```

```
        throw new SQLException(
```

```
            "Order.add(): order insert failed");
```

```
    }
```

```
    dbInfrastructure.put("prepared statement", ps);
```



8

polyglot

programming



leveraging existing  
*platforms with languages*  
targeted at specific  
problems and  
applications

# looming problems/ opportunities

massively parallel threading

use a functional language: jaskell, scala

schedule pressure

jruby on rails, rails

# looming problems/ opportunities

writing more declarative code via **dsls**

build fluent interfaces

# swiby: jruby + swing

The image shows a screenshot of a Swing window titled "Transfer Form". The window has a standard Mac OS X title bar with red, yellow, and green buttons. Below the title bar is a toolbar with a green plus icon and a grey minus icon, followed by a text field containing the file path "demo/banking/transfer\_form.rb".

The main content area contains the following fields and controls:

- Date:** A text field containing "Nov 11, 2007".
- Amount:** A text field containing "\$0.00".
- From:** A section containing three fields:
  - Account:** A text field with "111-7659432-18" and a blue dropdown arrow.
  - Name:** A text field with "Jean (3)".
  - Address:** A text field with "Somewhere 200".
- To:** A section containing three fields:
  - Account:** A text field with "222-7643994-97".
  - Name:** A text field with "Max".
  - Address:** A text field with "There 14".

At the bottom of the window, there are three buttons: "Save beneficiary", "Apply", and "Restore".

```

require 'transfer_ui'

from_accounts = Account.find_from_accounts
to_accounts = Account.find_to_accounts

current = Transfer.new 0.dollars, from_accounts[2], to_accounts[0]

title "Transfer Form"

content {
  data current
  input "Date", :value_date
  section
  input "Amount", :amount
  next_row
  section "From"
  combo "Account", from_accounts, :account_from do |selection|
    context['account_from.owner'].value = selection.owner
    context['account_from.address'].value = selection.address
  end
  input "Name", :account_from / :owner, :readonly => true
  input "Address", :account_from / :address, :readonly => true
  section "To"
  input "Account", :account_to / :number
  input "Name", :account_to / :owner
  input "Address", :account_to / :address
  button "Save beneficiary"
  next_row
  command :apply, :restore
}

$context.apply_styles $context.session.styles if $context.session.styles
$context.start

```

9

every nuance



# java's back alleys

reflection

“reflection is slow”

no longer true

elegant solutions to problems

```
public class Configuration {
    private Point _initialPosition;

    private Configuration(Dimension screenSize) {
        _initialPosition = new Point();
        _initialPosition.x = (int) screenSize.getWidth() / 2;
        _initialPosition.y = (int) screenSize.getHeight() / 2;
    }

    public int getInitialX() {
        return _initialPosition.x;
    }

    public int getInitialY() {
        return _initialPosition.y;
    }
}
```



```
@Before public void setUp() {
    try {
        Constructor ctor[] =
            Configuration.class.getDeclaredConstructors();
        ctor[0].setAccessible(true);
        c = (Configuration) ctor[0].newInstance(
            Toolkit.getDefaultToolkit().getScreenSize());
    } catch (Throwable e) {
        fail();
    }
}
```

```
@Test
public void initial_position_set_correctly_upon_instantiation() {
    Configuration specialConfig = null;
    Dimension screenSize = null;
    try {
        Constructor ctor[] =
            Configuration.class.getDeclaredConstructors();
        ctor[0].setAccessible(true);
        screenSize = new Dimension(26, 26);
        specialConfig = (Configuration) ctor[0].newInstance(screenSize);
    } catch (Throwable e) {
        fail();
    }

    Point expected = new Point();
    expected.x = (int) screenSize.getWidth() / 2;
    expected.y = (int) screenSize.getHeight() / 2;
    assertEquals(expected.x, specialConfig.getInitialX());
    assertEquals(expected.y, specialConfig.getInitialY());
}
```

regular expressions &





learn the nuances of  
java...

...then tell the other  
people on your project



**1**

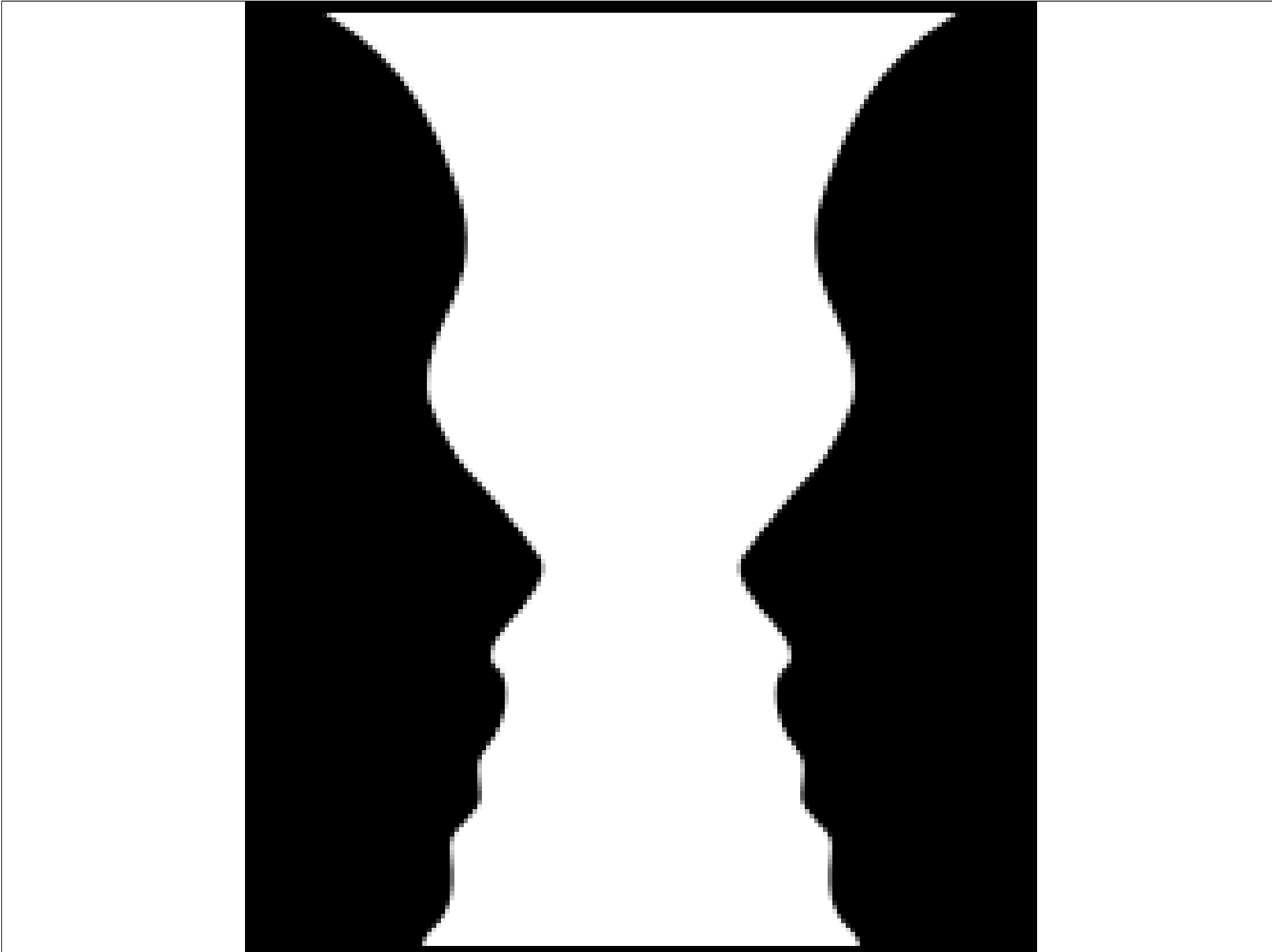
**0**

**anti-objects**

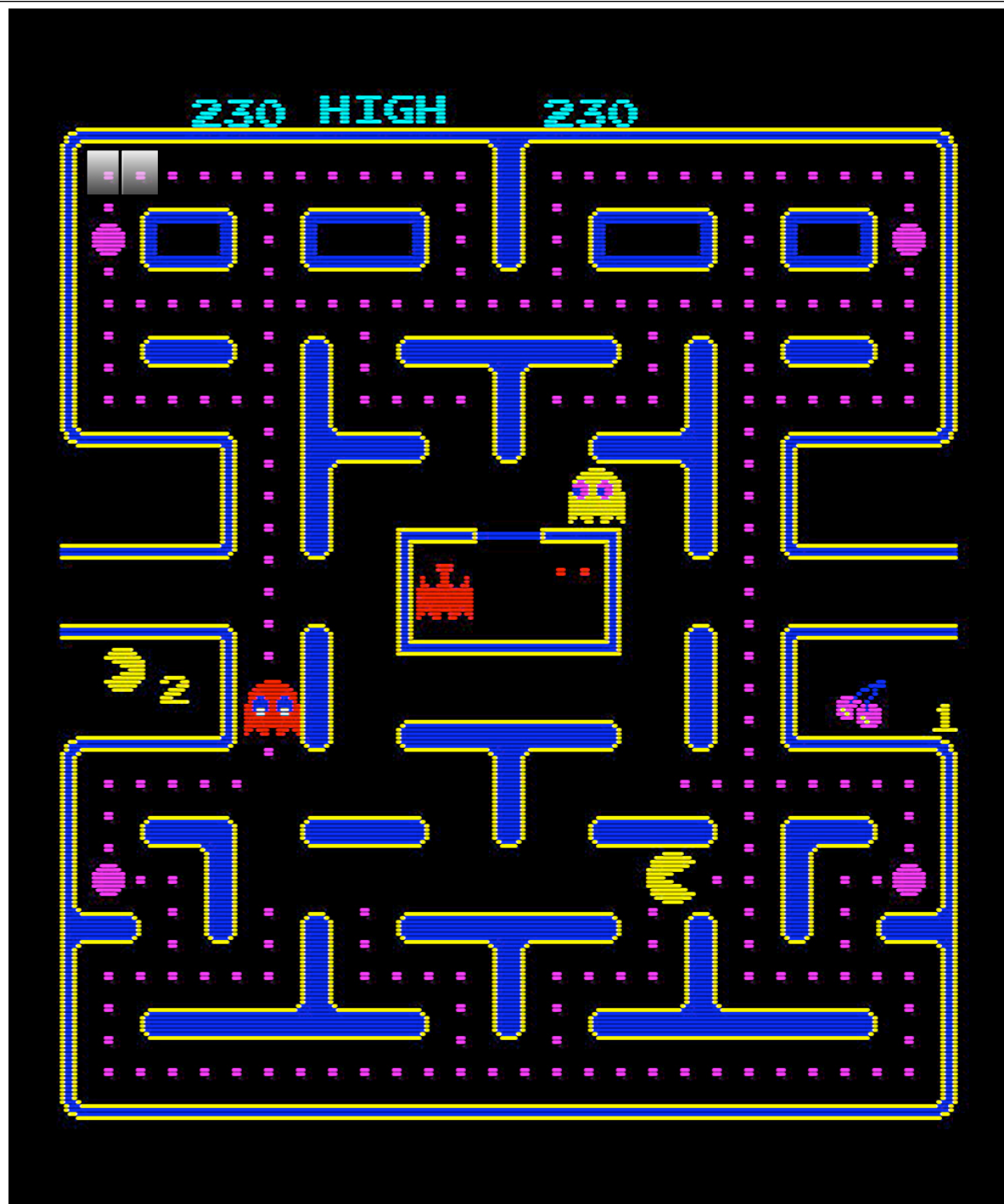
# collaborative diffusion

*“The metaphor of objects can go too far by making us try to create objects that are too much inspired by the real world.”*

*“...an antiobject is a kind of object that appears to essentially do the opposite of what we generally think the object should be doing.”*







# questions?

please fill out the session evaluations  
slides & samples available at nealford.com



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**NEAL FORD** software architect / meme wrangler

## ThoughtWorks

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3003 Summit Boulevard, Atlanta, GA 30319  
[www.nealford.com](http://www.nealford.com)  
[www.thoughtworks.com](http://www.thoughtworks.com)  
[memeagora.blogspot.com](http://memeagora.blogspot.com)

[www.thoughtworks.com](http://www.thoughtworks.com)  
[www.thoughtworks.com](http://www.thoughtworks.com)  
[www.thoughtworks.com](http://www.thoughtworks.com)

# resources

*An Initial Investigation of Test Driven Development in Industry -*

Laurie Williams, Boby George

<http://collaboration.csc.ncsu.edu/laurie/Papers/TDDpaperv8.pdf>

**findbugs**

<http://findbugs.sourceforge.net/>

**pmd/cpd**

<http://pmd.sourceforge.net/>

**The legend of the leaning tower**

<http://physicsworld.com/cws/article/print/16806>

**AntiPatterns Catalog**

<http://c2.com/cgi/wiki?AntiPatternsCatalog>

# resources

## *Smalltalk Best Practice Patterns* Kent Beck

Prentice Hall PTR (October 13, 1996)

ISBN-10: 013476904X

## *Polyglot Programming*

<http://memeagora.blogspot.com/2006/12/polyglot-programming.html>

## Optical Illusions

[http://en.wikipedia.org/wiki/Optical\\_illusion](http://en.wikipedia.org/wiki/Optical_illusion)

## *Collaborative Diffusion: Programming*

## *Anti-objects - A Reopening*

<http://www.cs.colorado.edu/~ralex/papers/PDF/OOPSLA06antiobjects.pdf>

# resources

# pair programming

<http://c2.com/cgi/wiki?PairProgramming>

<http://www.xprogramming.com/Practices/PracPairs.html>

[http://collaboration.csc.ncsu.edu/laurie/Papers/  
XPSardinia.PDF](http://collaboration.csc.ncsu.edu/laurie/Papers/XPSardinia.PDF)

[http://www.cs.utah.edu/~lwilliam/Papers/  
ieeSoftware.PDF](http://www.cs.utah.edu/~lwilliam/Papers/ieeSoftware.PDF)