

Unleash Your Domain

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Agenda

- The Issues
- The Breakthroughs
 - Explicit State Representation
 - Command Query Separation
 - Asynchronous Context Mapping
- Summary
- Questions

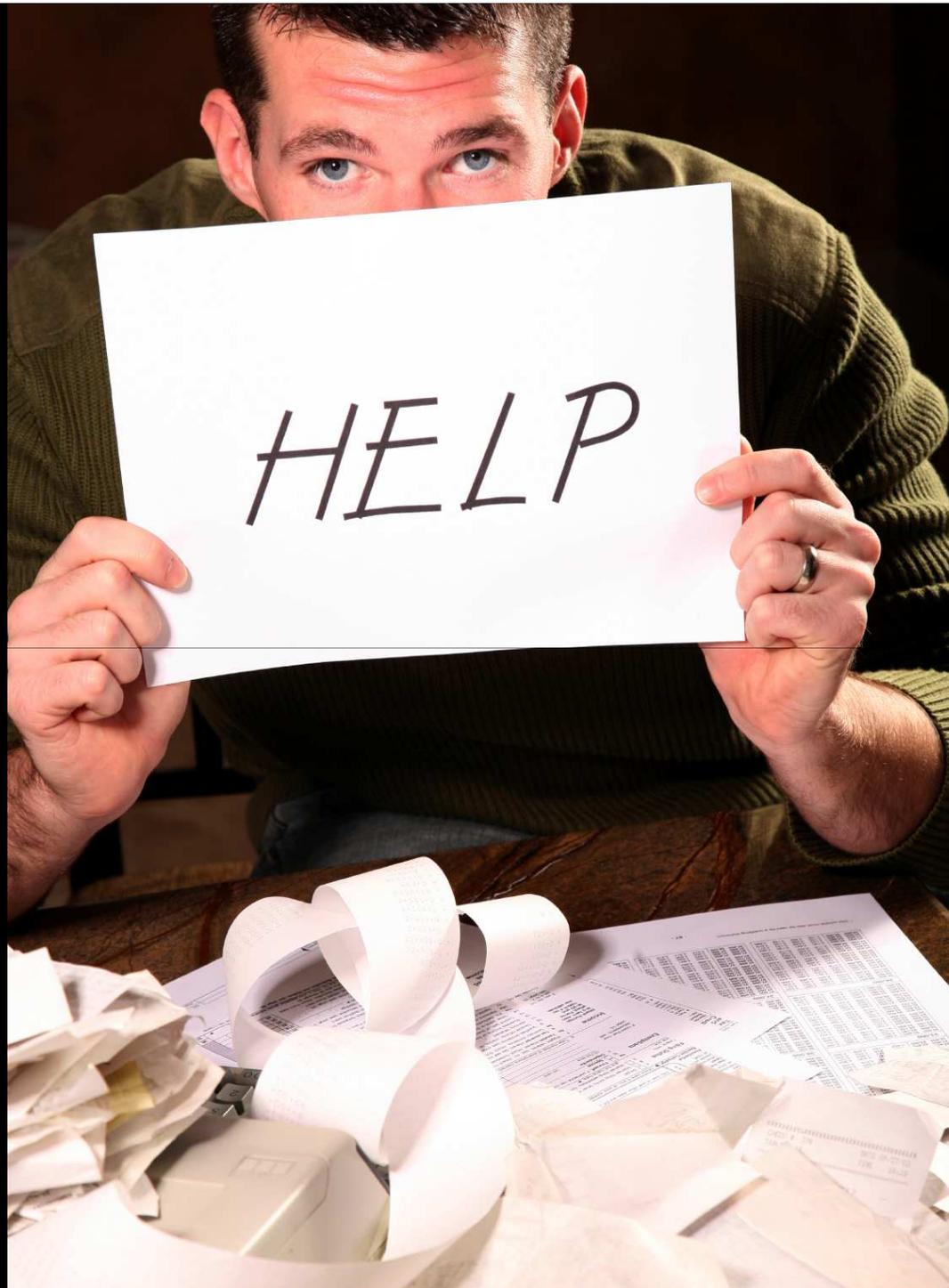


TOXICITY REPORTING FORM (continued)

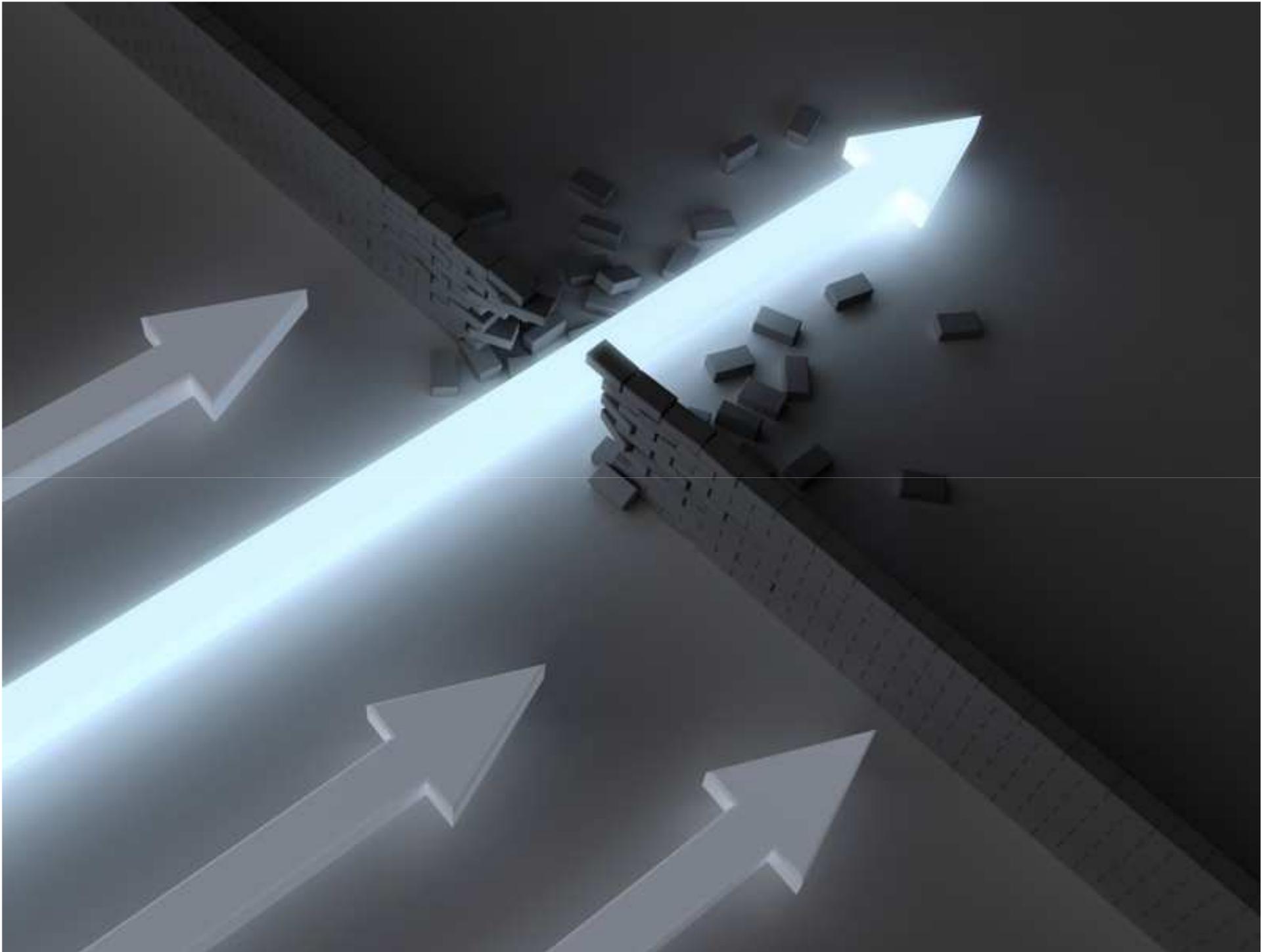
Patient reference no. _____

| | O/WNL | 1 (Mild) | 2 (Moderate) | 3 (Severe) | 4 (Unacceptable) |
|--------------------------------------|---------------------------|---|---|---------------------------------------|--|
| STOMATITIS | | | | | |
| 1. Stomatitis | none | erythema, or mild soreness | painful/odema can eat | cannot eat or drink | requires parenteral or enteral support |
| 2. Abdominal pain/severity/treatment | none | mild not required | moderate required - helps | moderate-severe required-no help | hosp |
| 3. Constipation | no chg | mild ileus | mod ileus | severe ileus | |
| 4. Diarrhoea | none | 7-8 stools/day | 7-9 stools/day or mod. cramps | 7-9 stools/day or severe cramps | |
| DIETARY | | | | | |
| 5. Nutritional status | reasonable intake 1 x/day | decreased intake 2-5 x/day | no sig. intake 6-10 x/day | | |
| 6. Weight | >90 | 80-89 | 65-79 | 50-64 | |
| 7. Hematocrit | normal | tachypnea | dyspnea | O ₂ required | |
| 8. Blood pressure | >30 | 24-30 | 20-24 | <20 | |
| 9. Hemoglobin | /N/L | asymptomatic/ %j. Fr. <20% | asymptomatic/ %j. fr. <80% baseline | mild CHF/ responds to Rx | severe or refractory CHF |
| 10. Hematocrit | no chg | asympt./transient increase by >20mmHg. no RX req | recur./persist increase by 20mmHg. no RX req | requires therapy | hypertensive crisis |
| NEUROLOGICAL SYSTEM | | | | | |
| 11. Motor | no chg | paresthesias, tendon reflexes, weakness/no findings | mod sensory loss, mod paresthesias, mild obj weakness / no sig impair | interferes with function obj weakness | |
| 12. Central: Cerebellar | no chg | | | | |
| CNS - general | | | | | |
| 13. CNS - general | slight increase | | | | |



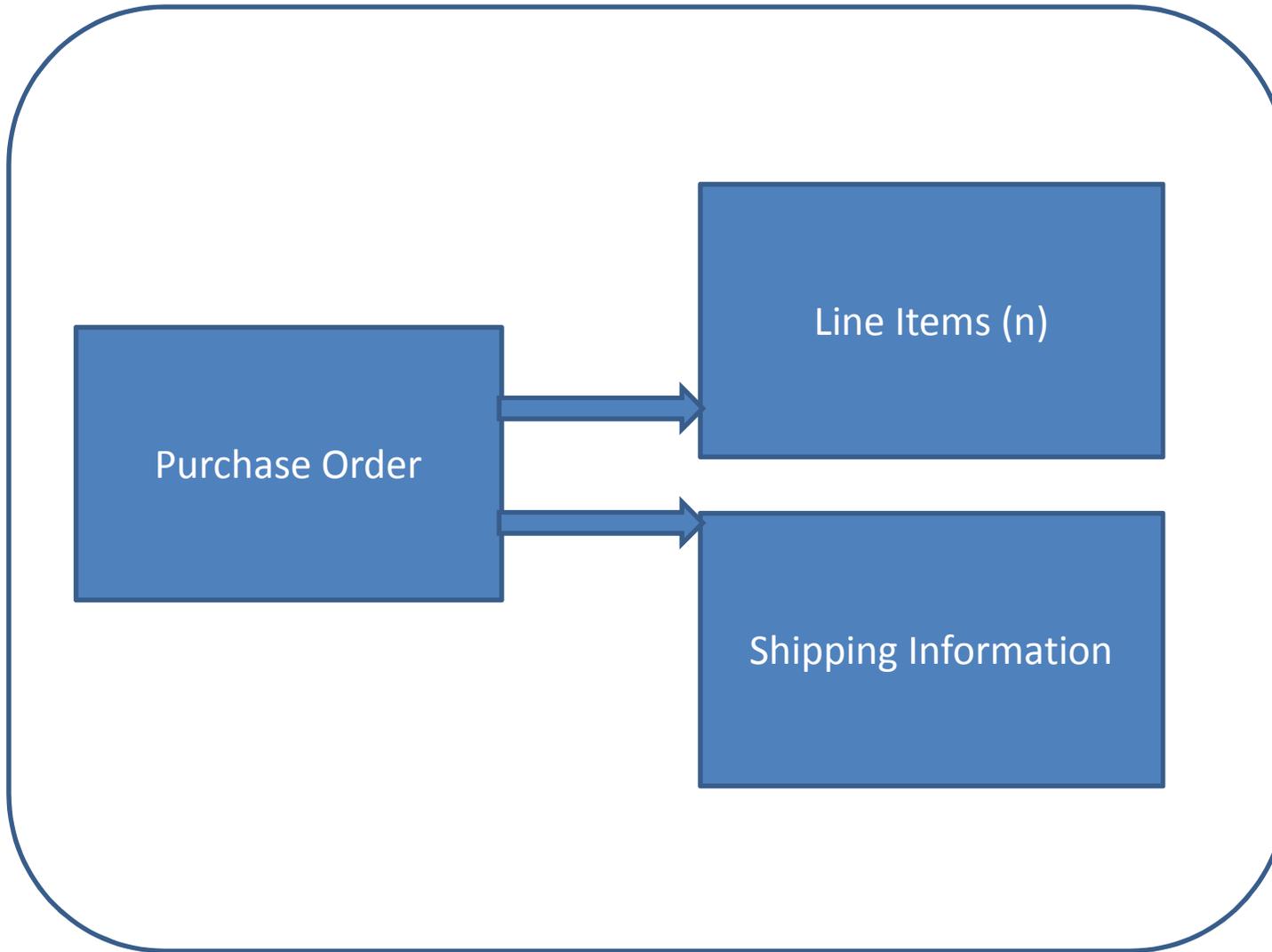






State transitions are an important part of our problem space and should be modeled within our domain.

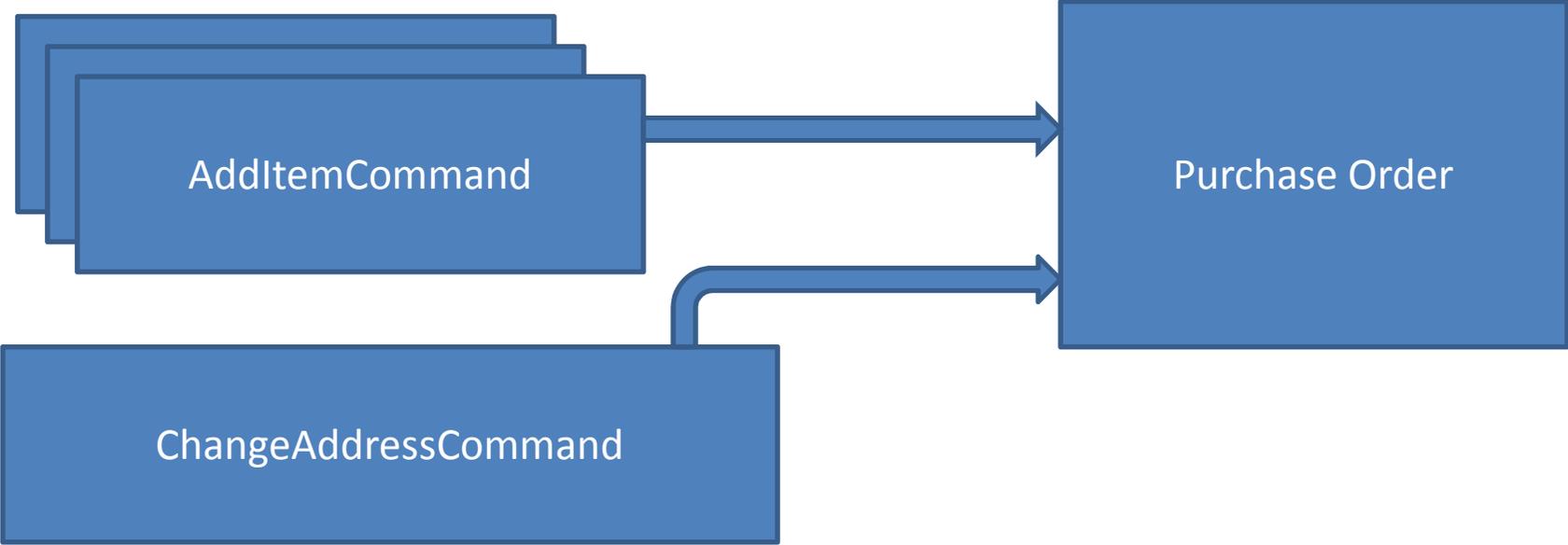


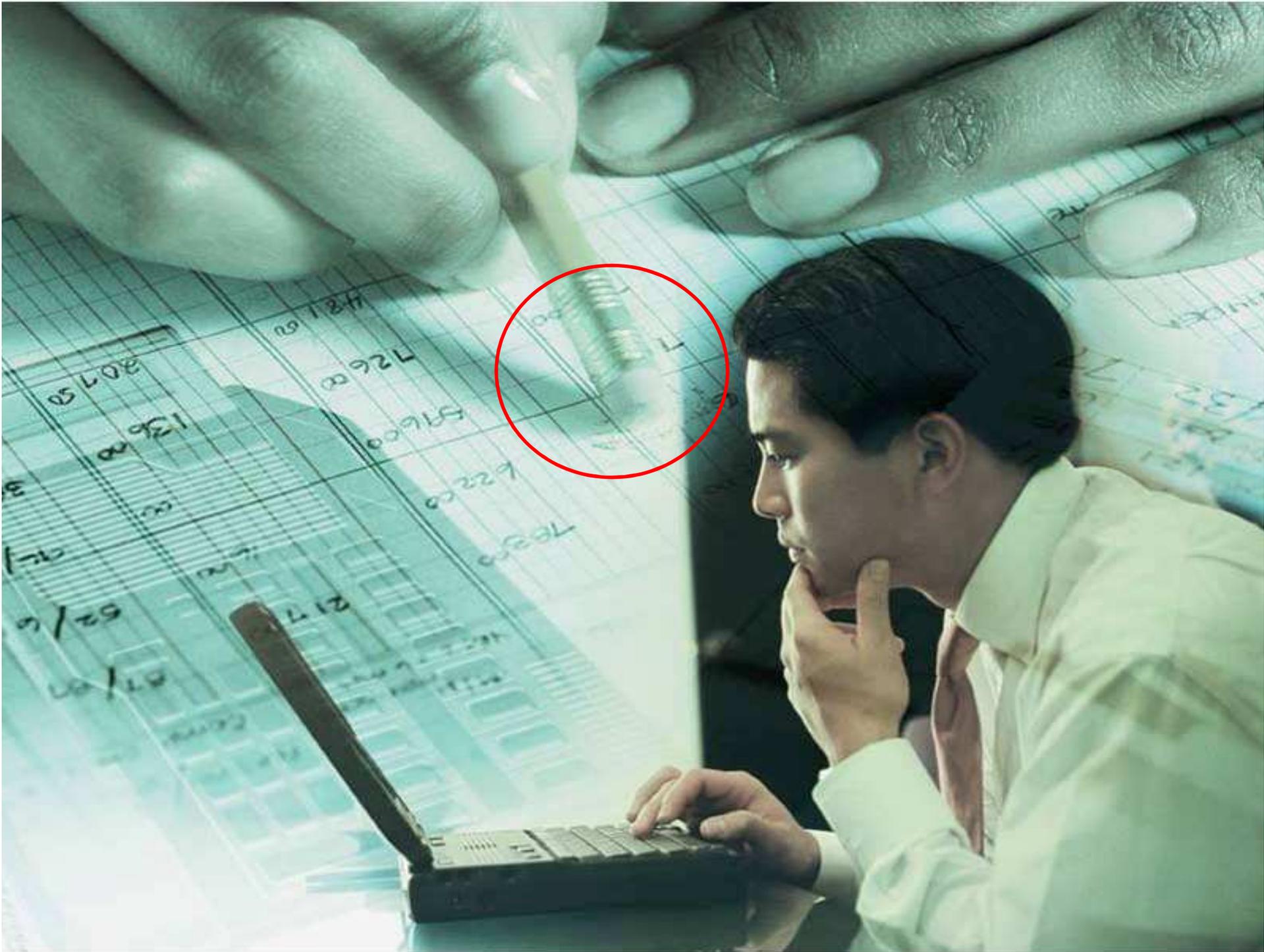


Cart
Created

3 Items
Added

Shipping
Information
Added



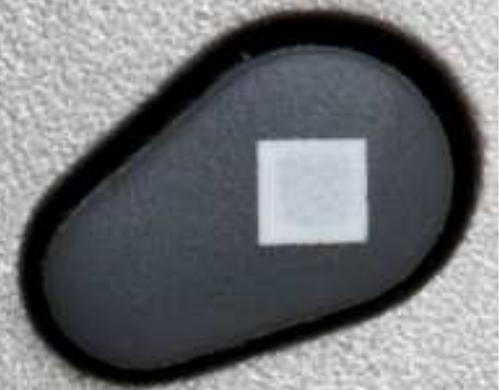


Cart
Created

3 Items
Added

1Item
Removed

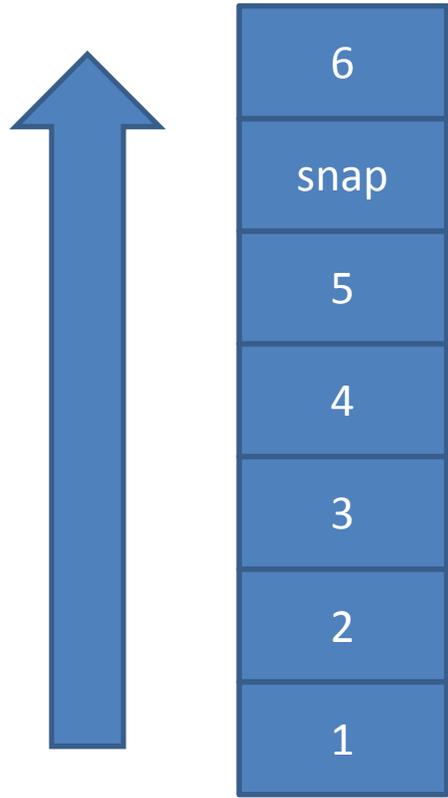
Shipping
Information
Added



Replay

Skip

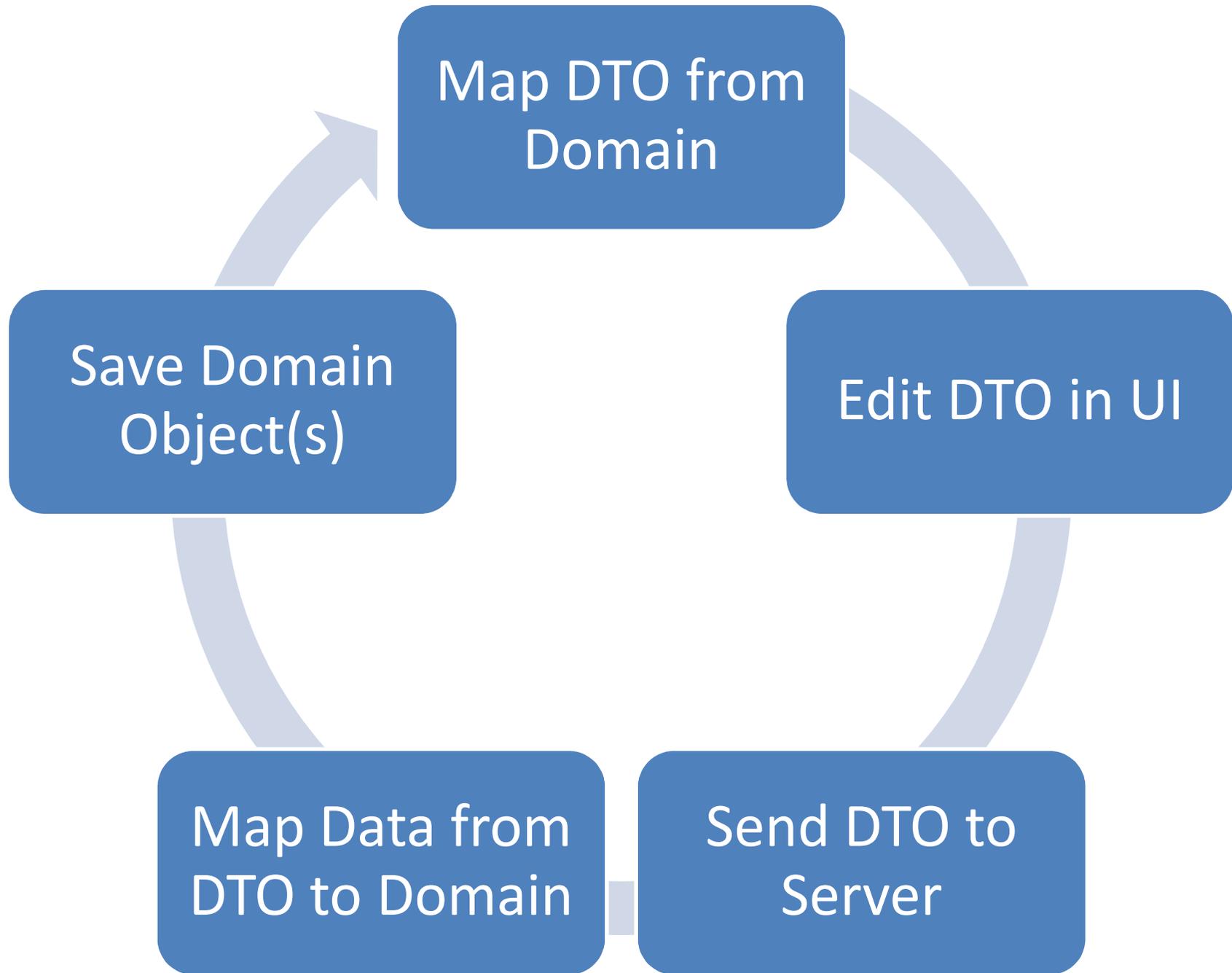


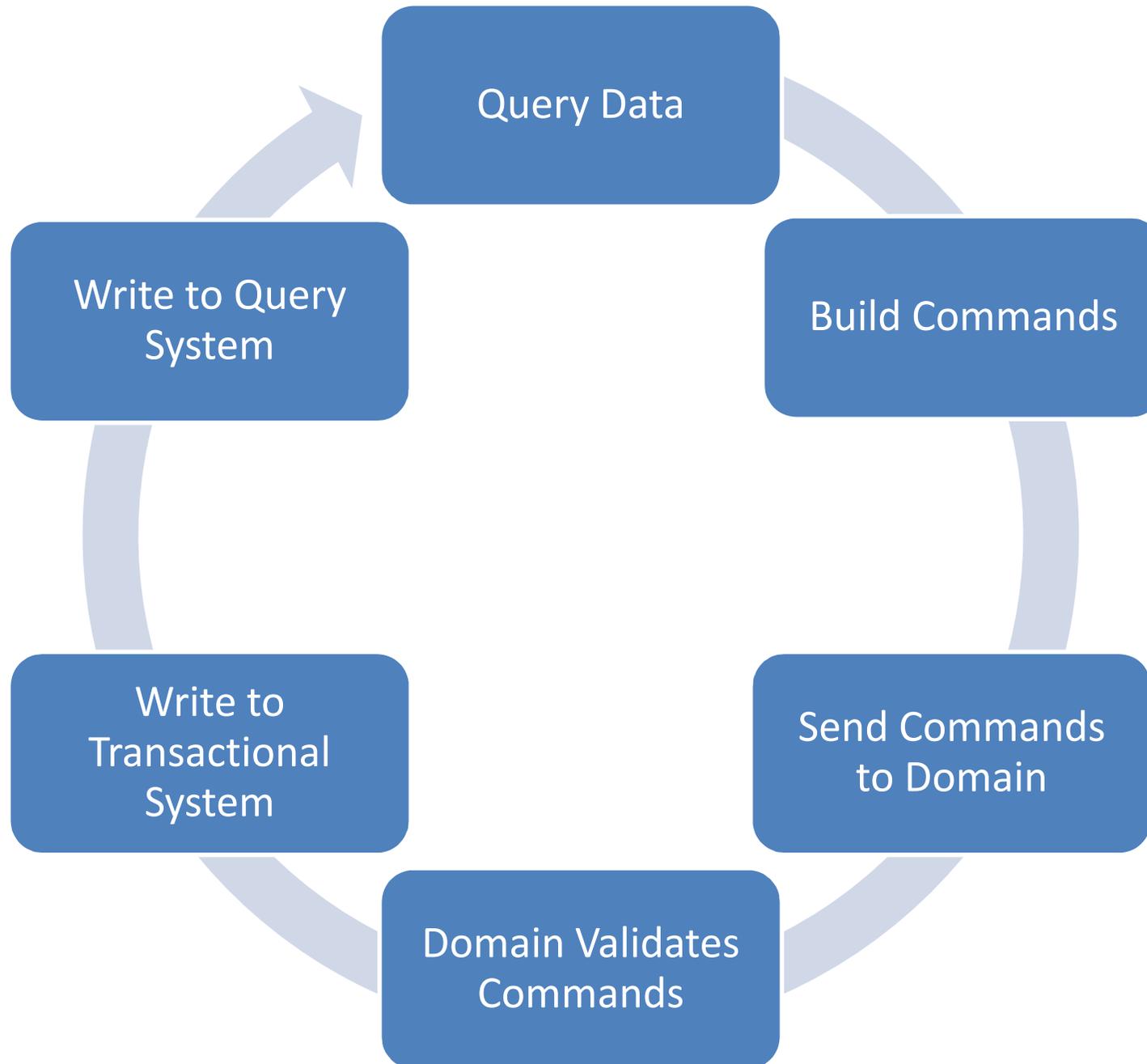






A single model cannot be appropriate for reporting, searching, and transactional behaviors...







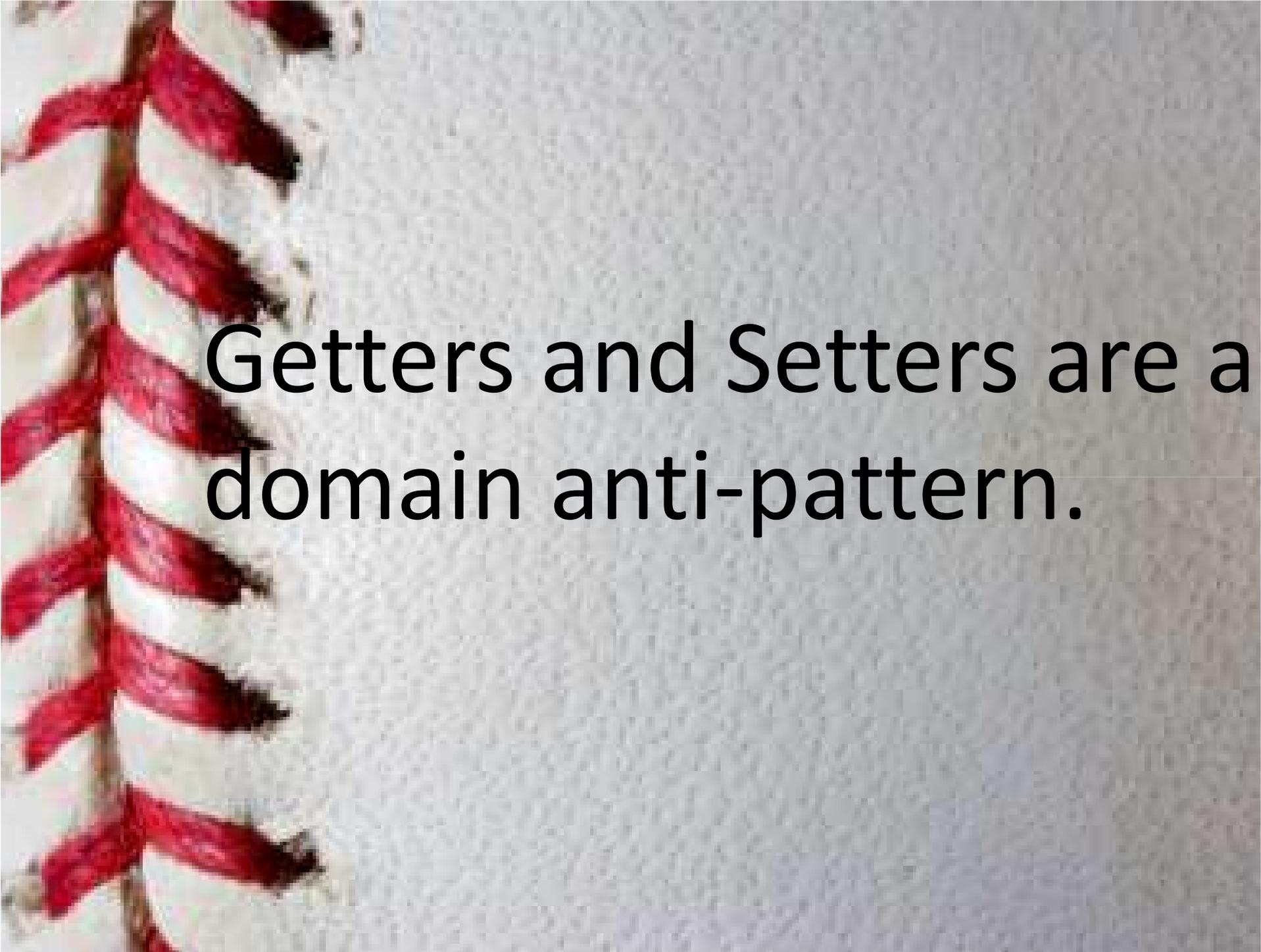
The model that a client needs the data in a distributed system is screen based and different than the domain model.





Most queries can operate with relaxed consistency...



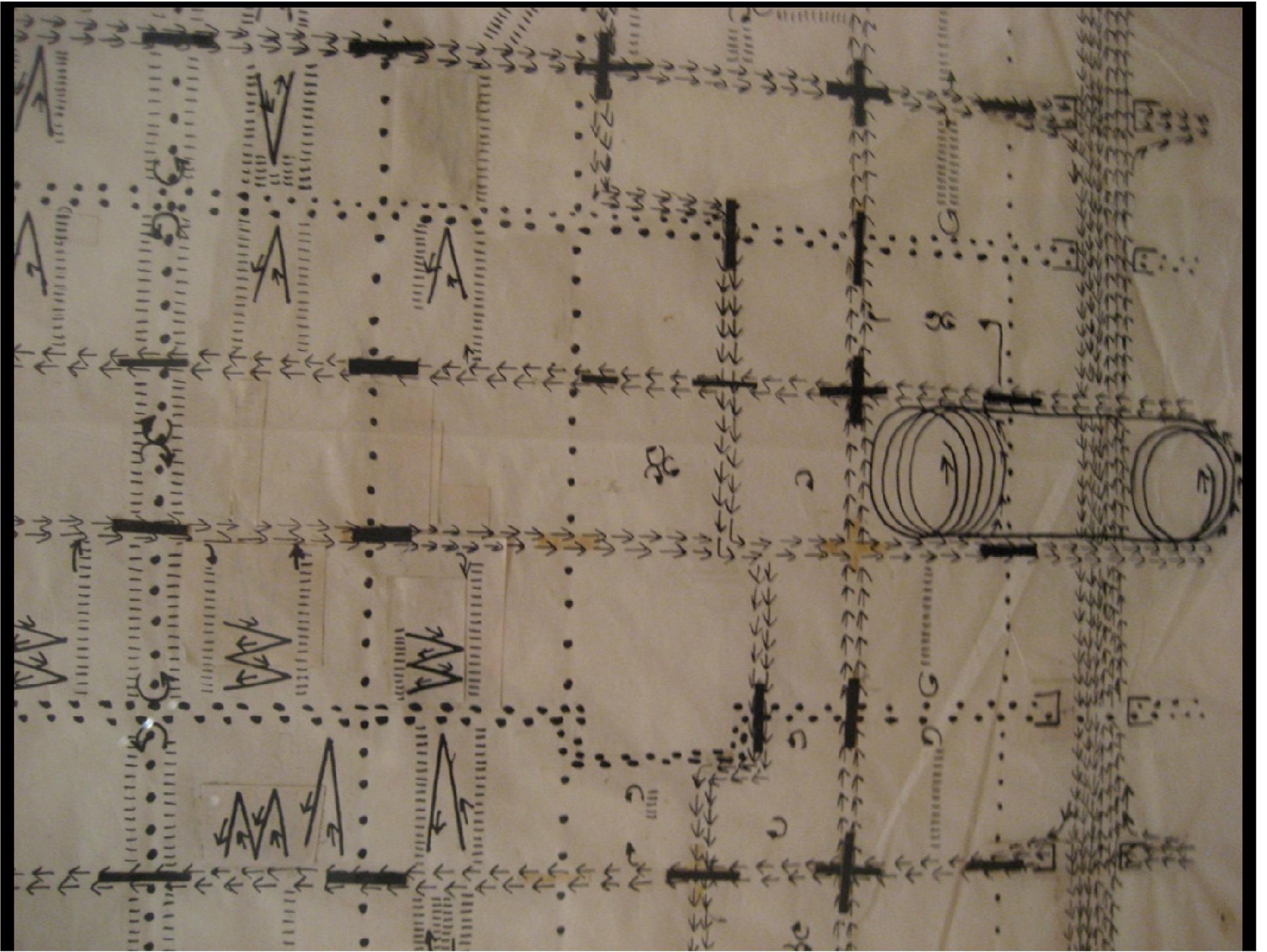


Getters and Setters are a domain anti-pattern.

```

public interface Content extends IdBasedDomainObject, Editable {
    String getByline();
    DateTime getLastLiveTime();
    DateTime getPublicationDate();
    DateTime getWebPublicationDateTime();
    Publication getPublication();
    Integer getPageNumber();
    boolean isSensitive();
    String getMarkedSensitiveBy();
    DateTime getMarkedSensitiveOn();
    List<Tag> getTags();
    List<Keyword> getKeywords();
    NewspaperBook getBook();
    NewspaperBookSection getBookSection();
    Series getSeries();
    Contributor getContributor();
    List<Contributor> getContributors();
    List<Tone> getTones();
    Section getDerivedSection();
    Page getPage();
    List<Content> getNestedContent();
    boolean shouldBeDeletedWhenPageIsDeleted();
    boolean isTrailblockFromDisplayStoryPackage();
    boolean isPluckCommentable();
    boolean isSynchronisedWithPluck();
    void removeSeries();
    void addTag(Tag tag);
    void removeTag(Tag tag);
    void replaceTag(Tag originalTag, Tag replacementTag);
    boolean isTagSetValid();
    List<Series> getSeriesList();
    String getTypeName();
    String getTrailNameDisplay();
    Trailblock<TrailblockElement> getTrailblock();
    boolean hasSensitiveKeyword();
    void setFootballMatchReference(ExternalReference externalReference);
    ExternalReference getFootballMatchReference();
    void setCricketMatchReference(ExternalReference externalReference);
    ExternalReference getCricketMatchReference();
    ExternalReference getFilmReference();
    void setFilmReference(ExternalReference filmsExternalReference);
    void setFilm(Film film);
    Film getFilm();
    DateTime getScheduledExpiryDate();
    boolean isExpired();
    DateTime getClosingDateForCommenting();
    DateTime getClosingDateForCommentRecommending();
    boolean isCommentingClosed();
    boolean isCommentRecommendingClosed();
    StarRating getStarRating();
    boolean isInMicrosite();
    List<? extends Factbox> getFactboxes();
    boolean hasTone(ToneName name);
    boolean isEditorial();
    boolean isBlockAds();
}

```



Most Bounded Contexts can interact with relaxed consistency.



“Man acts as though he were the shaper and master of language, while in fact it is language that is the master of man.”



Getters and Setters are a domain anti-pattern!

Most Bounded Contexts can interact with relaxed consistency.

State transitions are an important part of our problem space and should be modeled within our domain.

A single model cannot be appropriate for reporting, searching, and transactional behaviors...



Questions