

Beauty is in The Eye of the Beholder

QCon San Francisco 2011
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- Software Disaster Stories
- Interviews Gone Bad
- Bad Code
- Funny Error Messages
- And sometimes... serious content!



The day job

- BuildMaster
 - -release management & automation
 - -continuous delivery platform



My 3 Bullet Point Résumé

Been in software for a while

Worked on a bunch of different systems

Worked at a bunch of different places



Let's play a game!

IS IT HOT OR NOT?



```
%DTC
%DTC ; SF/XAK - DATE/TIME OPERATIONS ;1/16/92 11:36 AM
;;19.0; VA FileMan; ;Jul 14, 1992
D I 'X1!'X2 S X="" 0
S X=X1 D H S X1=%H,X=X2,X2=%Y+1 D H S X=X1-%H,%Y=%Y+1&X2
K %H,X1,X2 Q
C S X=X1 Q: 'X D H S \%H=\%H+X2 D YMD S:\$P(X1,".",2) X=X_"."_\$P(X1,".",2)
K X1,X2 Q
S S %=%#60/100+(%#3600\60)/100+(%\3600)/100 Q
H I X<1410000 S %H=0, %Y=-1 Q
S \%Y = E(X,1,3), \%M = E(X,4,5), \%D = E(X,6,7)
S \%T=\$E(X 0,9,10)*60+\$E(X "000",11,12)*60+\$E(X "00000",13,14)
TOH S
%H=%M>2&'(%Y#4)+$P("^31^59^90^120^151^181^212^243^273^304^334","^",%M)+%D
S \% = '\%M! '\%D,\%Y = \%Y - 141,\%H = \%H + (\%Y * 365) + (\%Y \setminus 4) - (\%Y > 59) + \%,\%Y = \$S(\%: -1)
1,1:%H+4#7)
K %M,%D,% Q
```



```
#include
                                                           <math.h>
#include
                                                         <sys/time.h>
                                                        <X11/X1ib.h>
#include
#include
                                                       <X11/keysym.h>
                                                       double L ,o ,P
                                                       _=dt,T,Z,D=1,d,
                                                      s[999],E,h= 8,I,
                                                      J,K,W[999],M,m,O
                                                     n[999],j=33e-3,i=
                                                     1E3,r,t, u,v ,W,S=
                                                     74.5,1=221,X=7.26,
                                                     a,B,A=32.2,c, F,H;
                                                     int N,q, C, y,p,U;
                                                   Window z; char f[52]
                                                  GC k; main(){ Display*e=
 XOpenDisplay(_0); z=RootWindow(e,0); for (XSetForeground(e,k=XCreateGC (e,z,0,0),BlackPixel(e,0))
; scanf("%|f%|f%|f",y +n,w+y, y+s)+1; y ++); XSelectInput(e,z= XCreateSimpleWindow(e,z,0,0,400,400, 00,0,WhitePixel(e,0)), KeyPressMask); for(XMapWindow(e,z); ; T=sin(0)){ struct timeval G={ 0,dt*1e6} ; K= cos(j); N=1e4; M+= H*_; Z=D*K; F+=_*P; r=E*K; W=cos(0); m=K*W; H=K*T; O+=D*_*F/ K+d/K*E*_; B=
sin(j); a=B*T*D-E*W; XClearWindow(e,z); t=T*E+ D*B*W; j+=d*_*D*D*B*E; P=W*E*B-T*D; for (o+=(I=D*W+E *T*B,E*d/K *B+v+B/K*F*D)*_; p<y; ){ T=p[s]+i; E=c-p[w]; D=n[p]-L; K=D*m-B*T-H*E; if(p [n]+w[ p]+p[s
]== 0|K <fabs(W=T*r-I*E +D*P) |fabs(D=t *D+Z *T-a *E)> K)N=1e4; else{ q=W/K *4E2+2e2; C= 2E2+4e2/ K
 *D; N-1E4&& XDrawLine(e ,z ,k,N ,U,q,C); N=q; U=C; } ++p; } L+=_* (X*t +P*M+m*1); T=X*X+ 1*1+M *M; XDrawString(e,z,k ,20,380,f,17); D=V/1*15; i+=(B *1-M*r -X*Z)*_; for(; XPending(e); u *=CS!=N){
                                              XEvent z; XNextEvent(e ,&z);
                                                   ++*((N=XLookupKeysym
                                                      (&z.xkey,0))-IT?
                                                      N-LT? UP-N?& E:&
                                                      J:& u: &h): --*(
                                                      DN -N? N-DT ?N==
                                                      RT?&u: & W:&h:&J
                                                       ); } m=15*F/l;
                                                       C+=(I=M/ 1,1*H
                                                       +I*M+a*X)*_; H
                                                       =A*r+v*X-F*1+(
                                                       E=.1+X*4.9/1,t
                                                       =T*m/32-I*T/24
                                                        )/S; K=F*M+(
                                                         h* 1e4/1-(T+
                                                         E*5*T*E)/3e2
                                                        )/S-X*d-B*A;
                                                         a=2.63 /1*d;
                                                        X+=( d*1-T/S
                                                          *(.19*E +a
                                                          *.64+J/1e3
                                                          )-M* v +A*
                                                          Ž)*_; 1 +=
                                                          K *_; W=d;
                                                          sprintf(f,
                                                          "%5d %3d"
                                                          "%7d",p =1
                                                         /1.7,(C=9E3+
                                       0*57.3)%0550,(int)i); d+=T*(.45-14/l*
                                      X-a*130-J* .14)*_/125e2+F*_*v; P=(T*(47)
                                      *I-m* 52+E*94 *D-t*.38+u*.21*E) /1e2+W*
                                      179*v)/2312; select(p=0,0,0,0,&G); v-=(
                                       W*F-T*(.63*m-I*.086+m*E*19-D*25-.11*u
```

)/107e2)*_; D=cos(o); E=sin(o); } }



```
private void attachSupplementalDocuments()
  if (stateCode == "AZ" || stateCode == "TX") {
    //SR008-04X/I are always required in these states
    attachDocument("SR008-04X");
    attachDocument ("SR008-04XI");
  if (ledgerAmnt >= 500000) {
    //Ledger of 500K or more requires AUTHLDG-1A
    attachDocument ("AUTHLDG-1A");
  if (coInsuredCount >= 5 && orgStatusCode != "CORP") {
    //Non-CORP orgs with 5 or more co-ins require AUTHCNS-1A
    attachDocument("AUTHCNS-1A");
```



```
public class ObjectWrapper
{
    private Object object;
    public ObjectWrapper(Object object)
    {
        this.object = object;
    }
    public Object getObject()
    {
        return object;
    }
}
```



```
// Begin preparing the PDF document
PdfDocument pdfDoc = new PdfDocument();
if (occurrenceRow[TableDefs.Occurrences Extended.HasDocument Indicator].Equals(Domains.YN.Yes))
   // Load current PDF document
   DataRow imageRow = DataHelper.ExecuteDataRow(
        StoredProcs.Occurrences_GetDocument,
        new SqlParameter("@Occurrence_Number", occurrenceNumber)
    );
    byte[] pdfBytes = (byte[])imageRow[TableDefs.Occurrences.Document_Bytes];
    pdfDoc.Read(pdfBytes);
// Add pages
foreach (FileUpload filFile in fileUploads)
    if (filFile.PostedFile.ContentType.Equals("application/pdf", StringComparison.InvariantCultureIgnoreCase) &&
        filFile.PostedFile.FileName.EndsWith(".pdf", StringComparison.InvariantCultureIgnoreCase))
        pdfDoc.AppendDocument(filFile.PostedFile.InputStream);
   else
        // Try to add the image, alert if error (for example, user tries to upload .doc or .zip)
        if (!pdfDoc.TryAppendImage(filFile.PostedFile.InputStream))
            divInvalidFileType.Visible = true;
            return;
```



```
public class MockCustomerDataAccess : ICustomerDataAccess {
 2
 3
           private int _insertCustomerCount = 0;
4
 5
           public void InsertCustomer(string name) {
 6
                 _insertCustomerCount++;
 7
8
9
           public int InsertCustomerCount {
                 get { return _insertCustomerCount; }
10
11
12
13
14
     [TestMethod]
15
     public void TestAddCustomerWithStaticMock() {
16
           Customer customer = new Customer();
17
           customer.Name = 'Ben';
18
19
           ICustomerDataAccess mock = new MockCustomerDataAccess();
20
           CustomerServices _customerServices = new CustomerServices(mock);
21
22
           customerServices.AddCustomer(customer);
23
24
           Assert.AreEqual(1, mock.InsertCustomerCount);
25
```



30-PROCESS-AUTHORS.

MOVE ZEROS TO QTR-AUTHOR-BORROWS, AUTHOR-ROYALTIES.

MOVE AUTHOR-NUM-FB TO AUTHOR-NUMBER-FA, PREV-AUTHOR.

DISPLAY "AUTHOR NUMBER " AUTHOR-NUMBER-FA.

MOVE AUTHOR-NAME-FB TO AUTHOR-NAME-PRN.

READ BOOK-FILE

KEY IS AUTHOR-NUMBER-FA

INVALID KEY

DISPLAY "ERROR IN 20-PROCESS-AGENTS = " BOOK-ERROR-STATUS

END-READ.

DISPLAY "BOOK RECORD IN 20-PROCESS-AGENTS " BOOK-REC-FA.

PERFORM 40-PROCESS-BOOKS

UNTIL END-OF-BOOK-FILE

OR AUTHOR-NUMBER-FA NOT EQUAL TO PREV-AUTHOR.

SET NOT-END-OF-BOOK-FILE TO TRUE.

MOVE QTR-AUTHOR-BORROWS TO QTR-BORROWS-PRN.

MOVE AUTHOR-ROYALTIES TO QTR-ROYALTIES-PRN.

WRITE PRINT-LINE-FC FROM QTR-BORROWS-LINE AFTER ADVANCING 2 LINES.

WRITE PRINT-LINE-FC FROM QTR-ROYALTIES-LINE AFTER ADVANCING 1 LINE.

MOVE SPACES TO PRINT-LINE-FC.

WRITE PRINT-LINE-FC AFTER ADVANCING 2 LINES.

READ AUTHOR-FILE NEXT RECORD

AT END SET END-OF-AUTHOR-FILE TO TRUE

END-READ.





I wear my geek-ness with pride



SURVEY SAYS...

That's right, I knew the results ahead of time.



Beauty is in the Eye of the Beholder

Ugly Code is... just plain ugly



DEFINING "UGLY" CODE

Can you really quantify aesthetics?



In Our World...

Code is not art

We are not craftsman

Our work supports or drives business



Code Quality

Good vs. Bad

→ "Who cares?"

Works vs. Broken → "Bugs are bad!"

• Beautify vs. Ugly \rightarrow ?????



A Matter of Maintenance

Ugly code is difficult to understand

More points of failure

Costlier and Riskier to Maintain

Extra: no one likes maintaining ugly code



A TAXONOMY OF UGLY

It's more than just Ugly and Fugly



Dilapidated & Decrepit





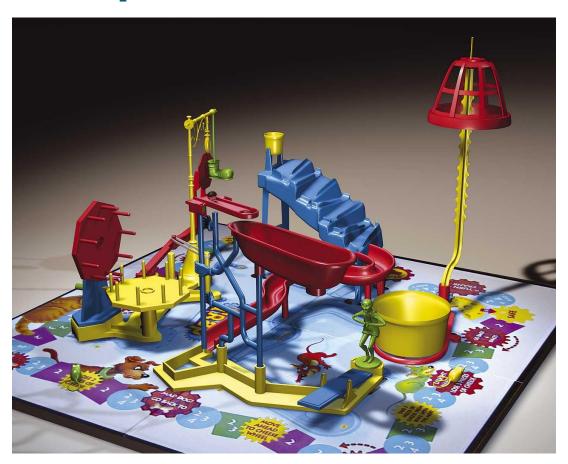
Dilapidated & Decrepit

```
#ifdef BOGUS
#ifdef BRUT HAS A BUG
#ifdef BUG92283
#ifdef commented out
#ifdef DIRECTIO ON
#ifdef DONT DELETE PER BOB
#ifdef DONT DO THIS
#ifdef DONT LOG IF OK
#ifdef HAS NAMESPACES
#ifdef HIDDEN
#ifdef needed
#ifdef NOTDEF
#ifdef NotDefined
#ifdef NOTDEFINED
#ifdef NOTDEFINED
#ifdef NOTNEEDED
#ifdef NOT NEEDED
#ifdef NOT REOUIRED
#ifdef NOT USED
```

```
#ifdef NOT USED DELETE
#ifdef NOTYET
#ifdef NOTYET NEEDED
#ifdef old
#ifdef OLDWAY
#ifdef OLD WAY
#ifdef REAL DELETE
#ifdef SLEEP DOESNT WORK
#ifdef TESTING ONLY
#ifdef TOO MUCH DEBUG
#ifdef TOO MUCH INFO
#ifdef TOO MUCH LOGGING
#ifdef USE OBSOLETE CODE
#ifdef USE OLD VERSION
#ifdef USE QUANTIFY
#ifdef USE STDIO FILE
#ifdef use this
#ifdef USE TIME
#ifdef UTIL GLOBAL
```



Complex & Convoluted





Complex & Convoluted

```
'-- NAME:
                            IntDivide
'-- PURPOSE:
                            Returns the integer division of one
                            number by another.
'-- IN PARAMETERS:
                           Numerator, denominator.
'-- OUT PARAMETERS:
                            Result.
'-- REVISION HISTORY:
         WHO
'-- WHEN
                          WHAT
'-- 08/29/08 ????
                           Initial creation.
Public Function IntDivide(ByVal Num As Integer, ByVal Denom As Integer) As Integer
 Dim Result As Integer = 0
  If Denom <> 0 Then
    Dim SQL As String = "SELECT (" & Num. ToString & "/" & Denom. ToString & ") AS Res"
      Dim ds As New DataSet
     If GetDataSet(SQL, ds) Then
       If ds.Tables(0).Rows.Count > 0 Then
          Result = ds.Tables(0).Rows(0).Item(0)
        End If
      End If
    End If
    Return Result
End Function
```



Complete Clusterfrack





Complete Clusterfrack

```
SELECT @tv 109 = ((10 - @f M) + 4*(2 - @f sd) + (@g M - 1) + 4*(2 - @g sd) + (@q3 M - 1) + 4*(2 - @q3 sd))/3
SELECT @tv 115 = ((10 - @f M) + 4*(2 - @f sd) + (@g M - 1) + 4*(2 - @g sd) + (@q3 M - 1) + 4*(2 - @q3 sd))/3
SELECT @tv 116 = ((@b M - 1) + 4*(2 - @b sd) + (@f M - 1) + 4*(2 - @f sd) + (10 - @g M) + 4*(2 - @g sd) + (10 - @o
SELECT @tv 118 = ((@b M - 1) + 4*(2 - @b sd) + (10 - @f M) + <math>4*(2 - @f sd) + (@q3 M - 1) + 4*(2 - @q3 sd))/3
SELECT @tv 122 = ((@b M - 1) + 4*(2 - @b sd) + (@m M - 1) + <math>4*(2 - @m sd) + (@q1 M - 1) + 4*(2 - @q1 sd))/3
SELECT @tv 125 = ((@a M - 1) + 4*(2 - @a sd) - 0.5*ABS(5.5 - @i M) + (@L M - 1) + <math>4*(2 - @L sd))/2
SELECT @tv 126 = ((@b M - 1) + 4*(2 - @b sd) + (10 - @f M) + 4*(2 - @f sd) + (@g M - 1) + 4*(2 - @g sd) + (@q3 M -
SELECT @tv 127 = ((10 - @f M) + 4*(2 - @f sd) + (@g M - 1) + 4*(2 - @g sd) + (10 - @q1 M) + 4*(2 - @q1 sd) + (@q3
SELECT @tv 129 = ((10 - @m M) + 4*(2 - @m sd) + (10 - @o M) + 4*(2 - @o sd) + (10 - @q1 M) + 4*(2 - @q1 sd) + (10 - @q1 M) + 4*(2 - @q1 sd) + (10 - @q1 M) + 4*(2 - @q1 sd) + (10 - @q1 M) + 4*(2 - @q1 sd) + (10 - @q1 M) + 4*(2 - @q1 sd) + (10 - @q1 M) + 4*(2 - @q1 sd) + (10 - @q1 M) + 4*(2 - @q1 sd) + (10 - @q1 M) + 4*(2 - @q1 sd) + (10 - @q1 M) + 
SELECT @tv 131 = ((@e M - 1) + 4*(2 - @e sd) + (10 - @g M) + 4*(2 - @g sd) + (10 - @q2 M) + <math>4*(2 - @q2 sd))/3
@q2 sd))/5
SELECT @tv 134 = ((@a M - 1) + 4*(2 - @a sd) + (10 - @c M) + 4*(2 - @c sd) + (10 - @g M) + <math>4*(2 - @g sd) + (@i + (a sd) + (a s
SELECT @tv 138 = ((10 - @b M) + 4*(2 - @b sd) + (@g M - 1) + 4*(2 - @g sd) + (@q3 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 sd) + (@q4 M - 1) + 4*(2 - @q3 M - 1) + 4*(2 - 
SELECT @tv 140 = (10 - @q3 M) + 4*(2 - @q3 sd)
SELECT @tv 141 = ((@b M - 1) + 4*(2 - @b sd) + (@q3 M - 1) + 4*(2 - @q3 sd))/2
SELECT @tv 143 = ((10 - @a M) + 4*(2 - @a sd) + (10 - @i M) + 4*(2 - @i sd) + (@L M - 1) + 4*(2 - @L sd))/3
SELECT @tv 145 = ((10 - @b M) + 4*(2 - @b sd) + (10 - @m M) + 4*(2 - @m sd) + (@o M - 1) + 4*(2 - @o sd) + (10 -
@q3 sd))/5
SELECT @tv 146 = ((10 - @f M) + 4*(2 - @f sd) + (@g M - 1) + 4*(2 - @g sd) + (@q3 M - 1) + 4*(2 - @q3 sd))/3
SELECT @tv 147 = ((10 - @b M) + 4*(2 - @b sd) + (@g M - 1) + 4*(2 - @g sd) + (@q3 M - 1) + 4*(2 - @q3 sd))/3
SELECT @tv 148 = ((10 - @b M) + 4*(2 - @b sd) + (@g M - 1) + 4*(2 - @g sd) + (@q3 M - 1) + 4*(2 - @q3 sd))/3
SELECT @tv 149 = ((@c M - 1) + 4*(2 - @c sd) + (10 - @q4 M) + 4*(2 - @q4 sd))/2
SELECT @tv 150 = ((@c M - 1) + 4*(2 - @c sd) + (10 - @q4 M) + 4*(2 - @q4 sd))/2
SELECT @tv 151 = ((@c M - 1) + 4*(2 - @c sd) + (@g M - 1) + 4*(2 - @g sd) + (10 - @L M) + 4*(2 - @L sd))/3
SELECT @tv 152 = ((@c M - 1) + 4*(2 - @c sd) + (@g M - 1) + <math>4*(2 - @g sd) + (10 - @L M) + 4*(2 - @L sd))/3
SELECT @tv 153 = (10 - @q4 M) + 4*(2 - @q4 sd)
```

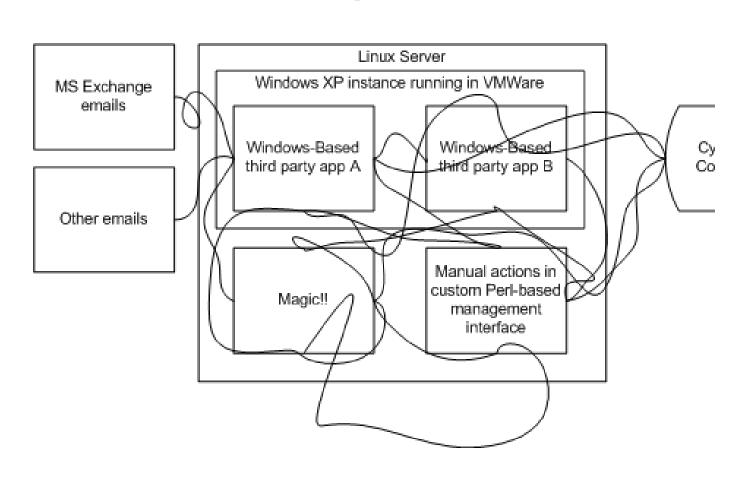


Maddening Mishmash





Maddening Mishmash





Disastrously Disheveled





Disastrously Disheveled

```
order.display.4.inc.asp
    order.display.3.inc.asp
      cart.display.table.inc.asp
order23.display.inc.asp
  cart.display.table.inc.asp
 cartfile.code.inc.asp
  order23.display.1.inc.asp
 order23.display.2.inc.asp
    order.display.2.BillBranch.inc.asp
    order.display.2.BillCorporate.inc.asp
    order.display.2.BillMe.inc.asp
    order.display.2.BillMeWithPO.inc.asp
    order.display.2.CostCenter.inc.asp
    order.display.2.CreditCard.inc.asp
    order.display.2.PaidInFull.inc.asp
    order.display.2.PaymentTypeRequest.inc.asp
    order.display.2.PayrollDeduct.inc.asp
    order.display.2.Points.inc.asp
    order.display.2.Prepay.inc.asp
  order23.display.3.inc.asp
orderhistory.display.inc.asp
orderreport.display.inc.asp
orderreportRJR.display.inc.asp
```



NOT-SO BEAUTIFUL CODE

But not quite ugly, either. Homely?



Old & Over-the-hill





Old & Over-the-hill

```
30-PROCESS-AUTHORS.
   MOVE ZEROS TO QTR-AUTHOR-BORROWS, AUTHOR-ROYALTIES.
   MOVE AUTHOR-NUM-FB TO AUTHOR-NUMBER-FA, PREV-AUTHOR.
   DISPLAY "AUTHOR NUMBER " AUTHOR-NUMBER-FA.
   MOVE AUTHOR-NAME-FB TO AUTHOR-NAME-PRN.
   READ BOOK-FILE
       KEY IS AUTHOR-NUMBER-FA
       INVALID KEY
        DISPLAY "ERROR IN 20-PROCESS-AGENTS = " BOOK-ERROR-STATUS
   END-READ.
   DISPLAY "BOOK RECORD IN 20-PROCESS-AGENTS " BOOK-REC-FA.
    PERFORM 40-PROCESS-BOOKS
       UNTIL END-OF-BOOK-FILE
           OR AUTHOR-NUMBER-FA NOT EQUAL TO PREV-AUTHOR.
    SET NOT-END-OF-BOOK-FILE TO TRUE.
   MOVE QTR-AUTHOR-BORROWS TO QTR-BORROWS-PRN.
   MOVE AUTHOR-ROYALTIES TO OTR-ROYALTIES-PRN.
   WRITE PRINT-LINE-FC FROM OTR-BORROWS-LINE AFTER ADVANCING 2 LINES.
   WRITE PRINT-LINE-FC FROM OTR-ROYALTIES-LINE AFTER ADVANCING 1 LINE.
   MOVE SPACES TO PRINT-LINE-FC.
   WRITE PRINT-LINE-FC AFTER ADVANCING 2 LINES.
   READ AUTHOR-FILE NEXT RECORD
       AT END SET END-OF-AUTHOR-FILE TO TRUE
   END-READ.
```



Freakishly Foreign





Freakishly Foreign

begin

```
temp a := cnt and "01100011";
    temp b := '1';
    for i in 0 to WIDTH-1 loop
         temp b := temp a(i) xnor temp b;
    end loop;
    if (rising edge(clk)) then
         if (reset = '1') then
             cnt <= (others=>'0');
         elsif (enable = '1') then
             if (up down = '1') then
                  cnt <= (temp b & cnt(WIDTH-1 downto 1));</pre>
             else
                  cnt <= (cnt(WIDTH-2 downto 0) & temp b);</pre>
             end if:
         end if:
    end if:
end process;
```



Five Kinds of Ugly

- Dilapidated & Decrepit
- Complex & Convoluted
- Complete Clusterfrack
- Maddening Mishmash
- Disastrously Disheveled

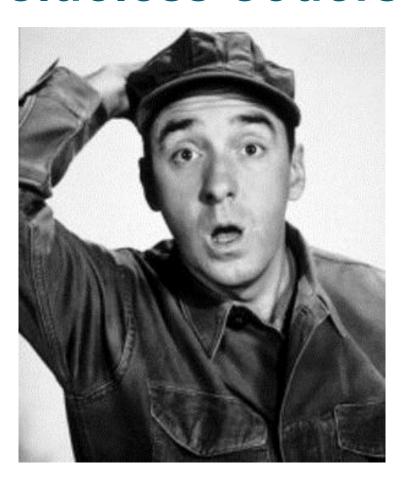


THE ORIGIN OF UGLY CODE

It was pretty much born that way.



Clueless Coders





Cowboy Coders





Clever Coders





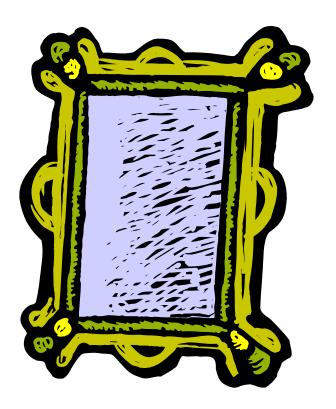
"Programmers... often take refuge in an understandable, but disastrous, inclination towards complexity and ingenuity in their work. Forbidden to design anything larger than a program, they respond by making that program intricate enough to challenge their professional skill."

- Michael A. Jackson, 1975



Problem:







New Problem:



use this to build a tool that can pound-in nails



Ad Infinitum:





Final Solution:





Cleverness is Unavoidable





Clever:

```
' NOTE: random number functions don't produce true random numbers.
        adding them together will improve the randomness by
Function SuperRand() As Integer
   Dim iBadRandom As Integer
   Dim iGoodRandom As Integer
    Randomize
    ' Bad random should be total officers, good random should be total
    ' officers divided by 2
   iBadRandom = Int(46 * Rnd) + 1
   iGoodRandom = Int(23 * Rnd) + 1
   iGoodRandom = iGoodRandom + Int(23 * Rnd) + 1
   Do While iGoodRandom = iBadRandom
        iGoodRandom = Int(23 * Rnd) + 1
        iGoodRandom = iGoodRandom + Int(23 * Rnd) + 1
   Loop
   SuperRand = iGoodRandom
  End Function
```

Clever:

```
<?xml version="1.0" encoding="iso-8859-1" ?>
<result>
 <fields>
   <field>NAME</field>
   <field>LAST NAME</field>
   <field>MOTHER MAIDEN NAME</field>
   <field>BIRTHDATE</field>
 </fields>
 <data>
   <row>
     <value>MARLENE
     <value>RUTH</value>
     <value>DE MARCO</value>
     <value>1973-02-24 00:00:00
   </row>
 </data>
</result>
```

Clever:

```
public class ObjectWrapper
{
    private Object object;
    public ObjectWrapper(Object object)
    {
        this.object = object;
    }
    public Object getObject()
    {
        return object;
    }
}
```





"Never attribute to malice that which is adequately explained by stupidity cleverness"



Where Ugly Doesn't Come From

Development Process

Lack of Testing

Tools



PREVENTING UGLY CODING

You too can prevent ugly code.



Clueing-in the Clueless

Clueless by their nature

Training and education can help

• If all else fails... isolation!



Corral the Cowboys

Process

Process

Process



Cease the Cleverness

Step Back, Re-evaluate

Think "Gloves"

Get a second or third opinion



CULLING THE UGLY CODE

"Just take a little off the top"



Evaluate Organizational Support

How much will it take to fix?

Why fix what isn't broken?



Selling Change

It's All About the Benjamins, Baby

- Value proposition:
 - Lower costs
 - Reduce risk of change
 - Increase opportunity



Going Rogue

Easier to ask for forgiveness

No one will really notice

Proper terminology: "upgrade" not "rewrite"



Stop Writing Ugly Code

Clue-in the Clueless

Corral the Cowboys

Cease the Cleverness



Create a Demarcation Line

Not all ugly code should go

Logical boundaries can isolate the ugly

Criteria: rate and risk of change



Abstract the "Legacy"

Formalizes Boundaries

Makes coding Easier

Loose Coupling is a Good Thing™



Rewrite & Refactor

Unit Tests

"Feature Toggle" When Possible

Small, isolated changes



Stay Committed

Rewriting is boring and tedious

Should have ZERO noticeable impact

Giving up will make things worse



Step-by-Step

- Evaluate Organizational Support
- Sell Change or Go Rogue
- Stop Writing Ugly Code
- Abstract the "Legacy"
- Rewrite & Refactor
- Stay Committed



Much, Much Worse

