Software Naturalism

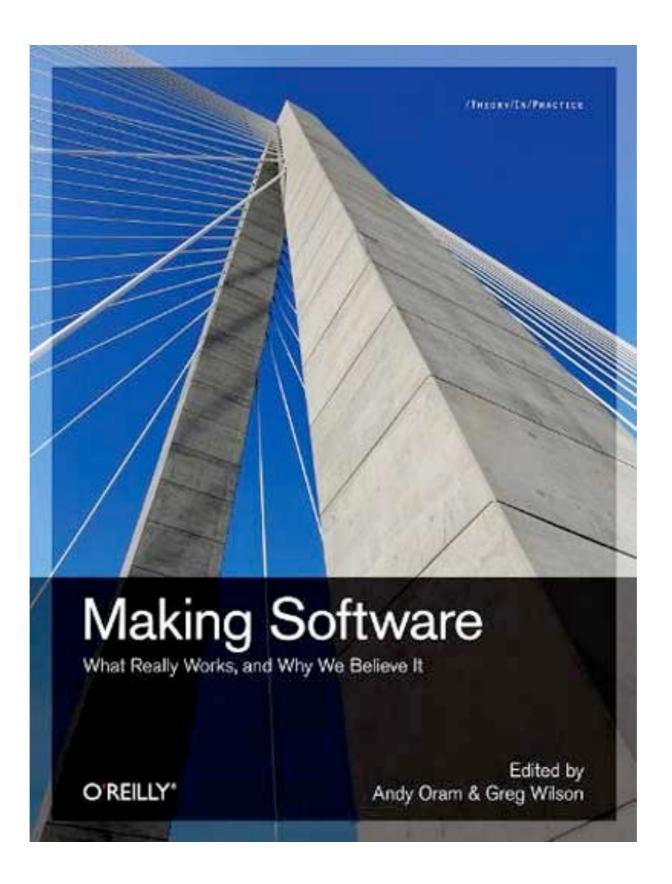
Embracing the Real Behind the Ideal

Michael Feathers Groupon

Wednesday, November 16, 2011

How Much Do We Know?





Fault Prediction System - Elaine J. Weyuker, Thomas J. Ostrand

Models for Project Managers, to help them decide where to apply effort.

Research used 6 large projects built or contracted by AT&T

- 300-500 KSLOC
- 2 yrs to 10 yrs
- 4-50 langs per system
- 3 month release cycle

Validated the hypothesis that distribution of faults across files is Pareto:

> 80% faults are in < 20% of files

Table 9-2. Percentage of faults in top 20% of files for previously studied systems

System	Final release files	Final release KLOC	% faults in top 20% files
Inventory	1950	538	83%
Provisioning	2308	438	83%
Voice Response	1888	329	75%
Maintenance Support A	668	442	81%

Inputs to Prediction Model (per file):

- LOC
- New file (y/n)?
- number of changes in release N-1
- number of changes in release N-2
- number of faults in release N-1
- programming language

Experimented with (per file):

- Cumulative # of developers
- Recent # of developers (Release N-1)
- Number of new developers

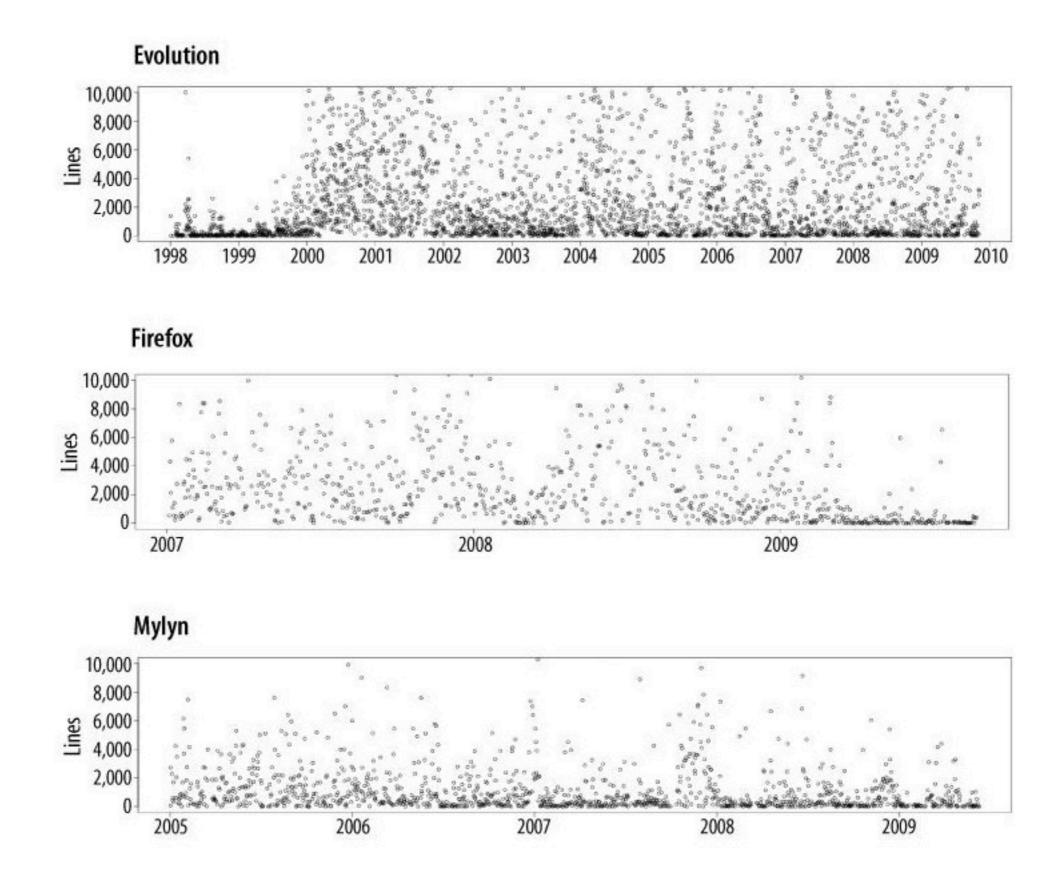
Experimented with (per file):

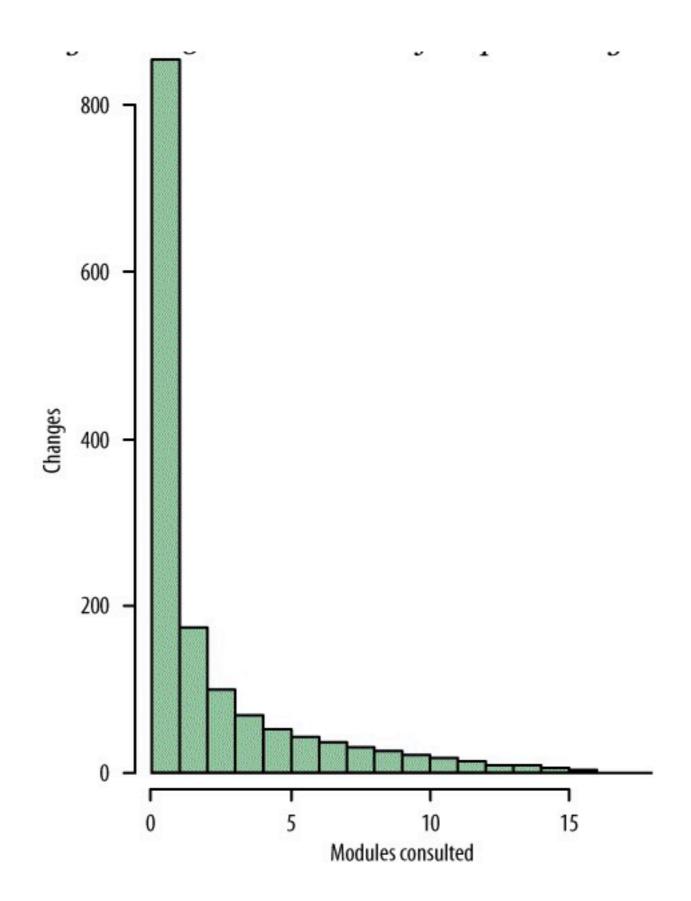
- Cumulative # of developers
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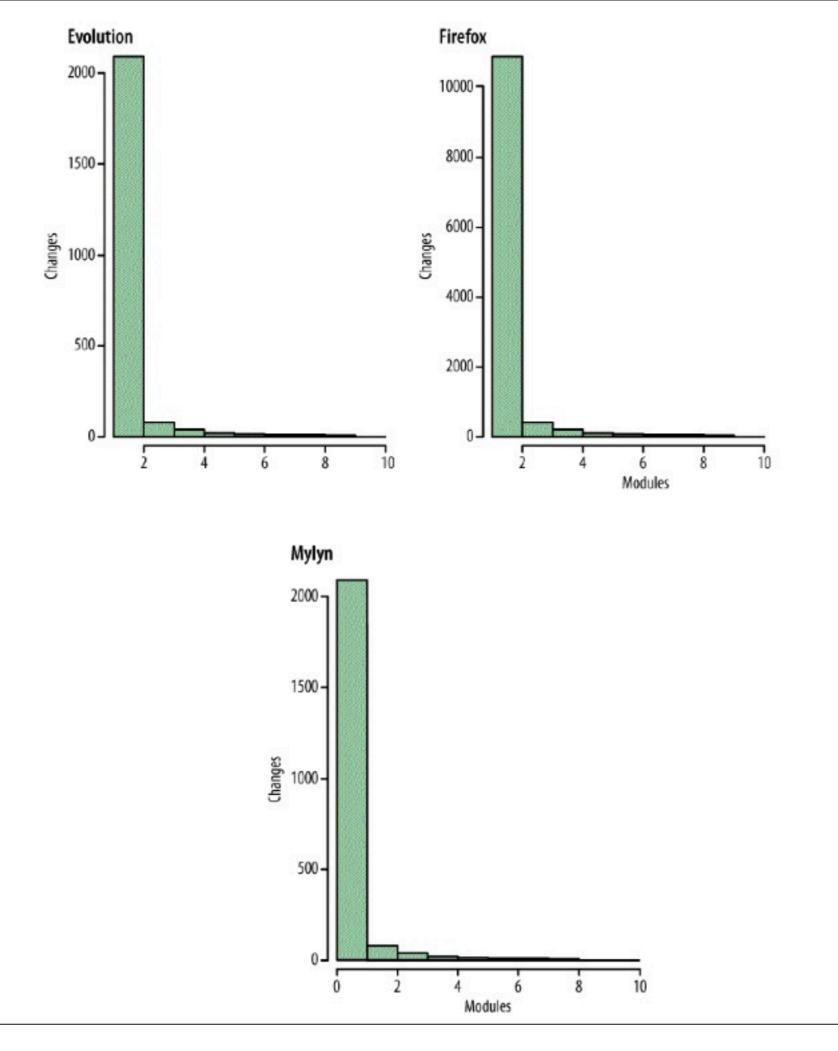
Dev-based Inputs did not improve the model much

How Effective Is Modularization? - Neil Thomas and Gail Murphy

- Are most changes made to the code of a system during a single bug fix or enhancement constrained to a single module?
- When a software developer makes a change to the code of a system, must the developer consult code in other modules?
- Do the patterns in the actual changes and modules consulted suggest a different modular breakdown for a system?







Change Locality

We begin our exploration with a simple question: are most changes to the code constrained to a single module? <u>Figure 21-5</u> shows a histogram of the number of modules modified per change for each system, and <u>Table 21-4</u> presents some summary statistics.

	% changes affecting only one module	Mean modules affec- ted
Evolution	86.6%	1.243
Firefox	73.7%	1.577
Mylyn	69.7%	1.634

Table 21-4. Number of modules affected by each change



The Open/Closed Principle

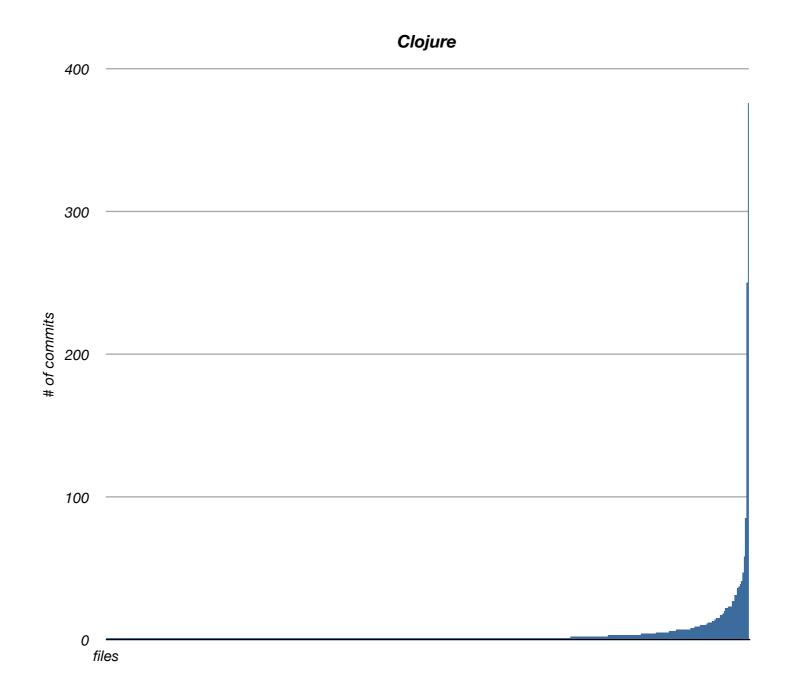
"software entities (classes, modules, functions, etc.) should be open for extension, but closed for modification"

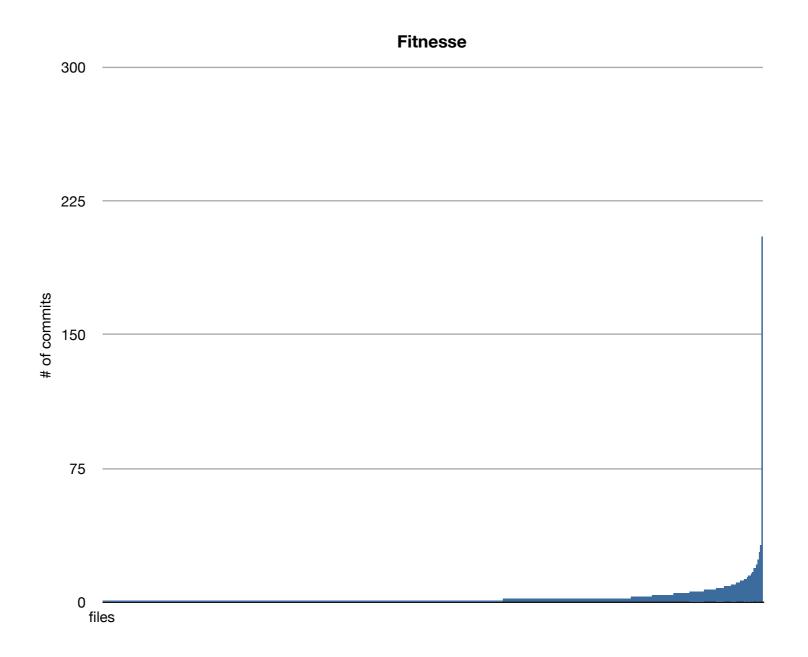
- Bertrand Meyer

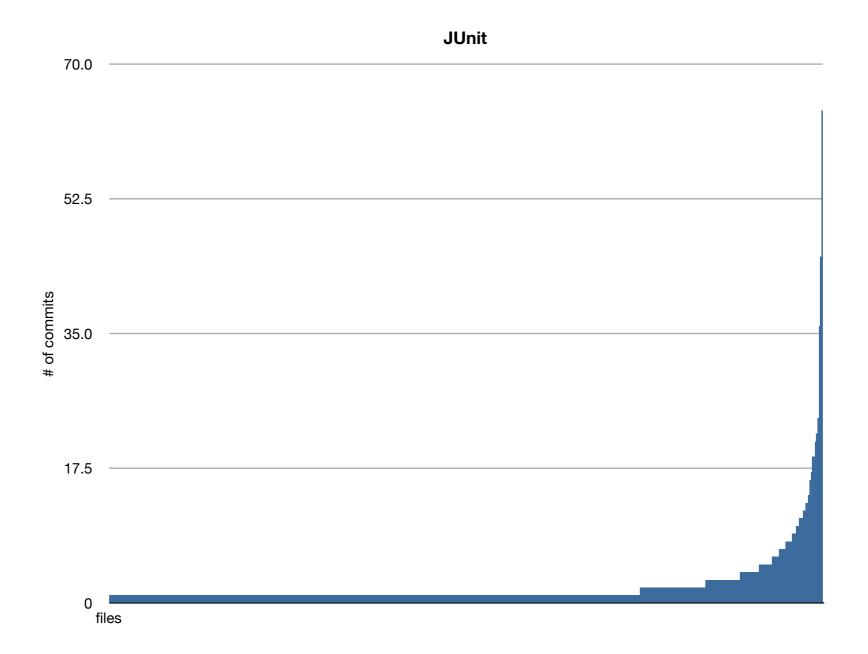


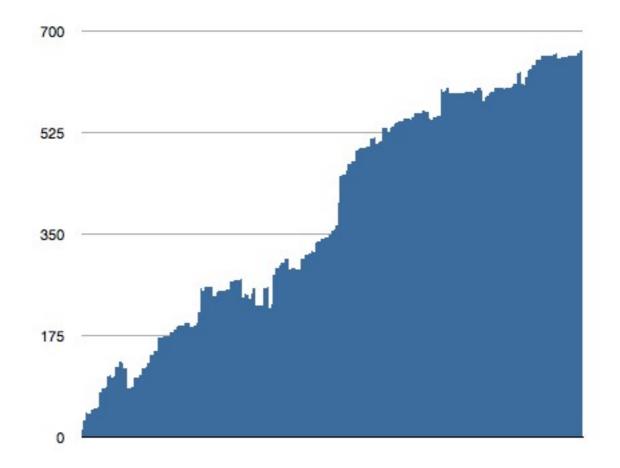
OPEN CLOSED PRINCIPLE

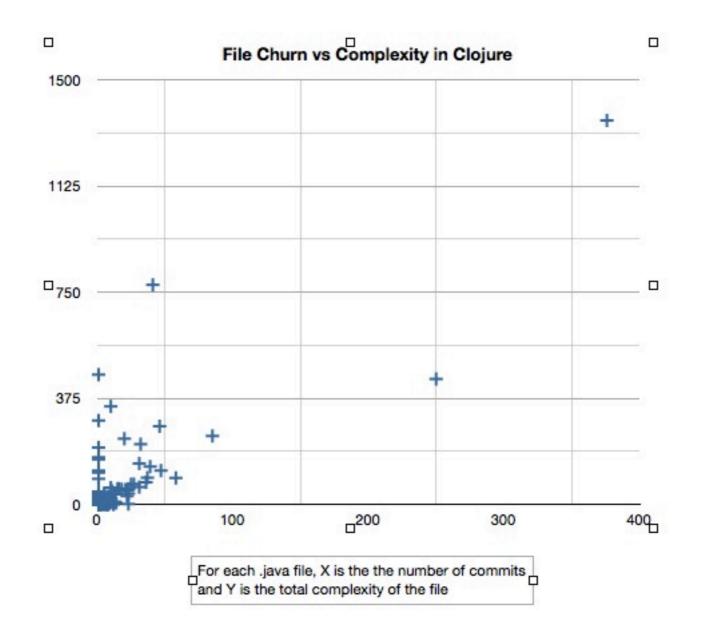
Open Chest Surgery Is Not Needed When Putting On A Coat



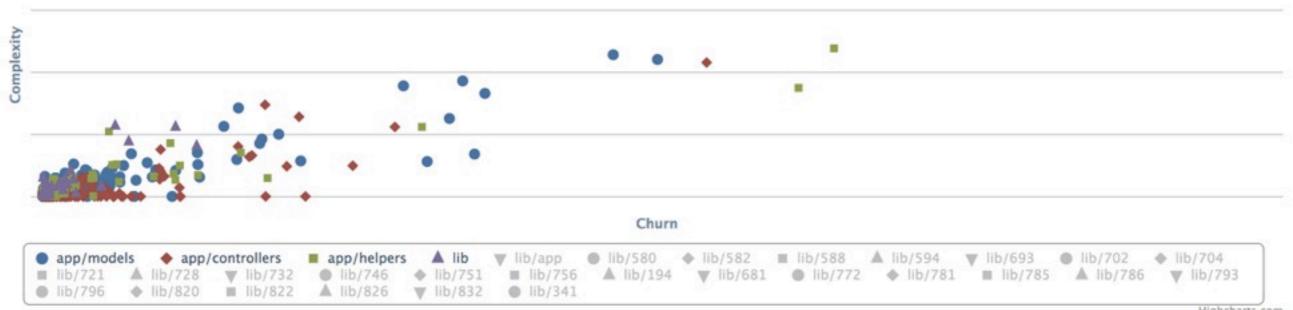






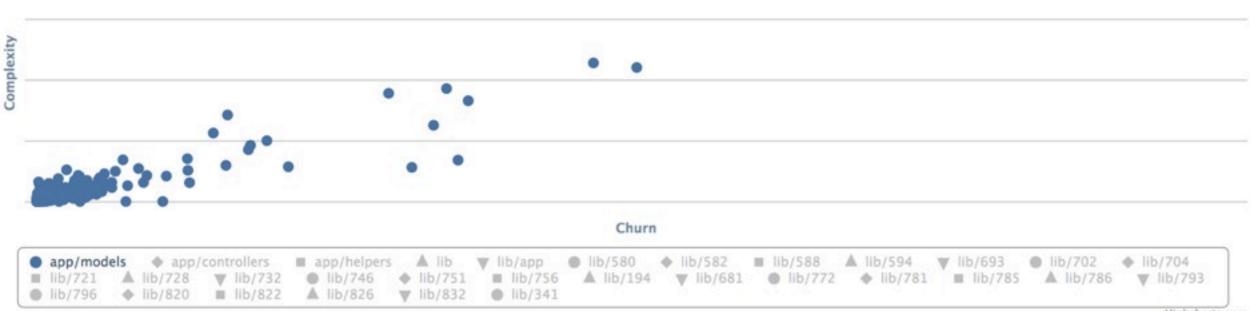


Churn vs Complexity



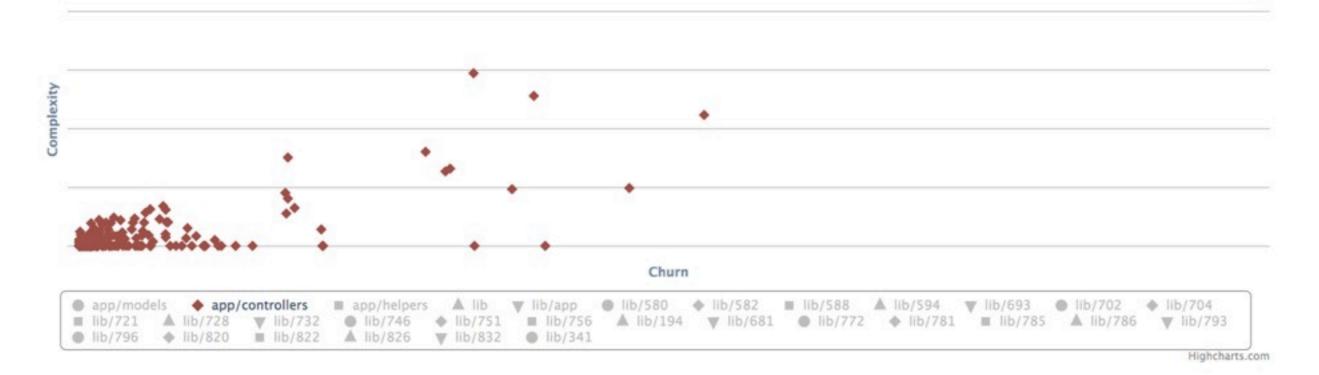
Highcharts.com

Churn vs Complexity

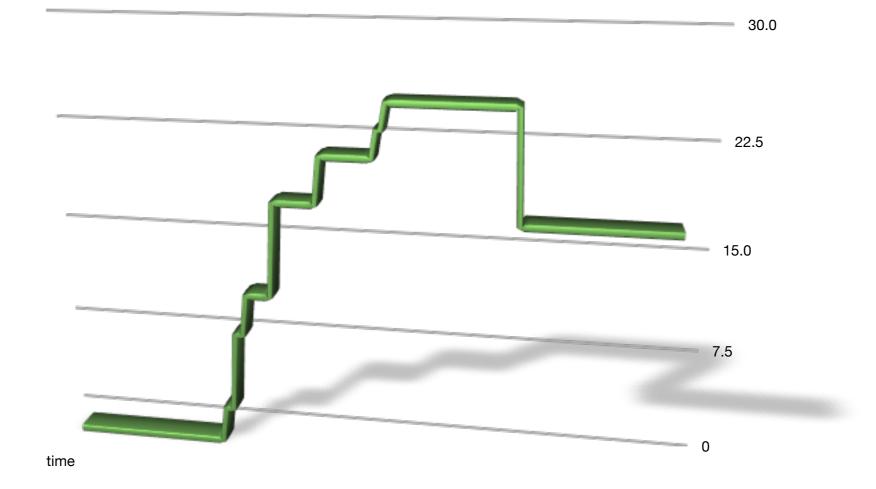


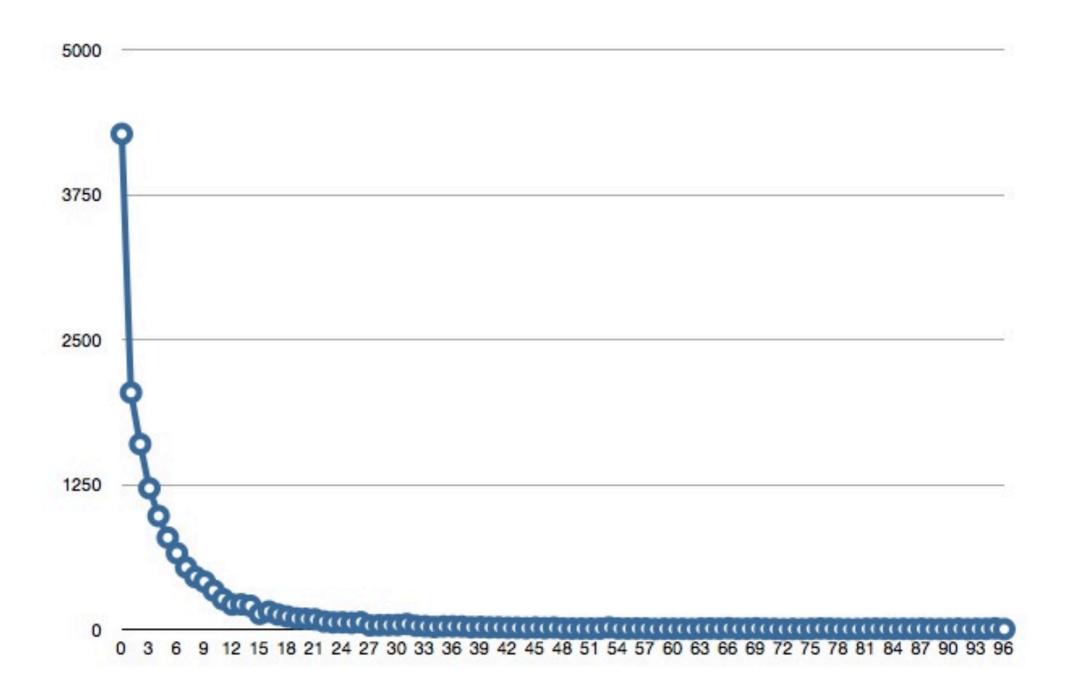
Highcharts.com

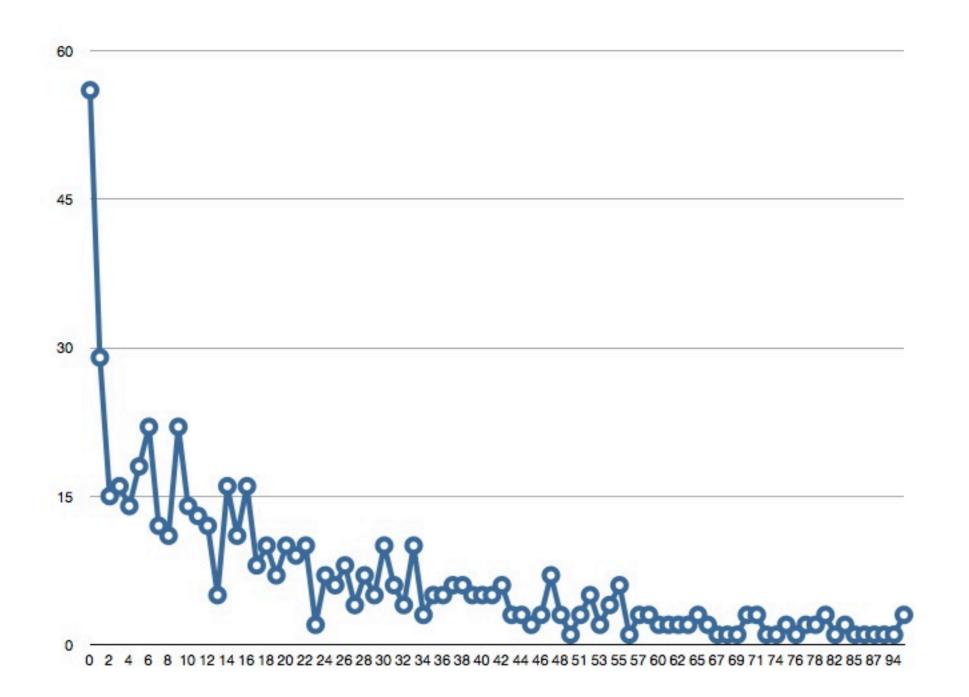


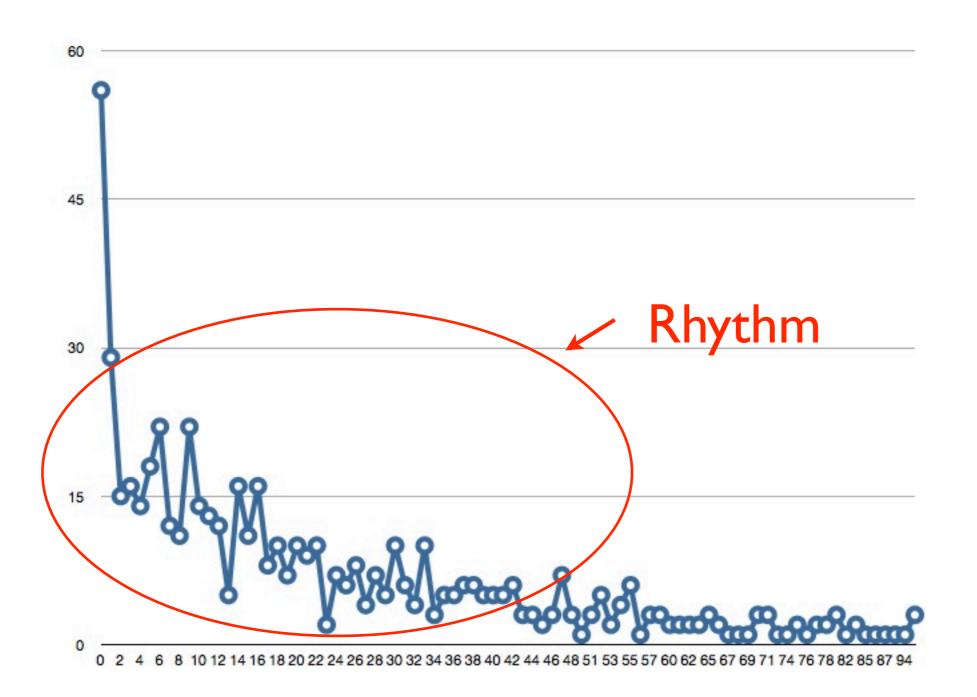


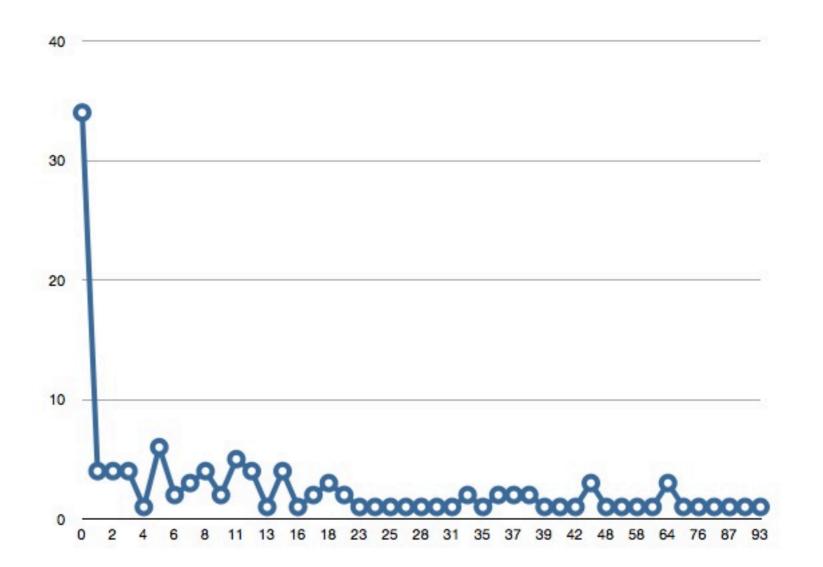




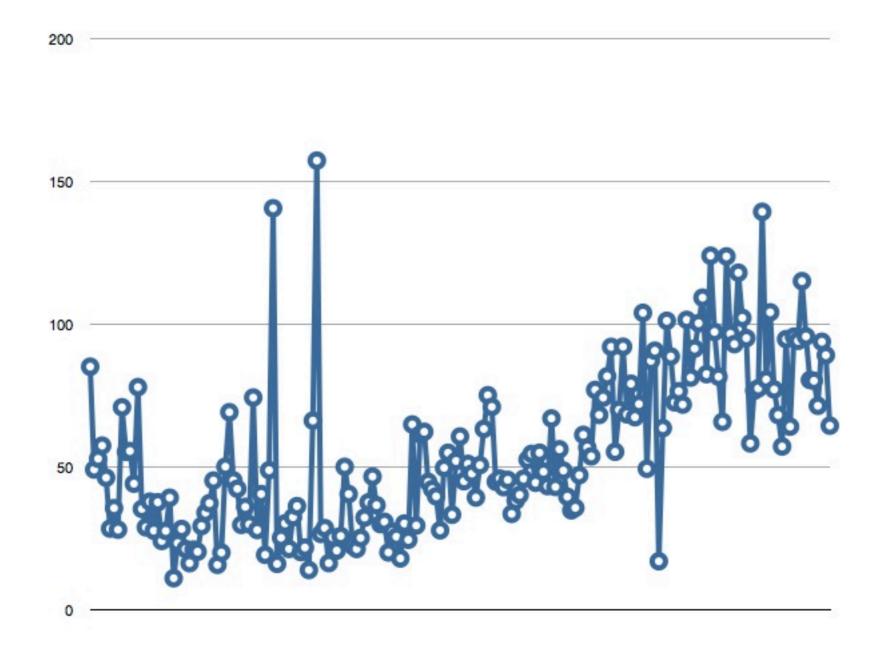




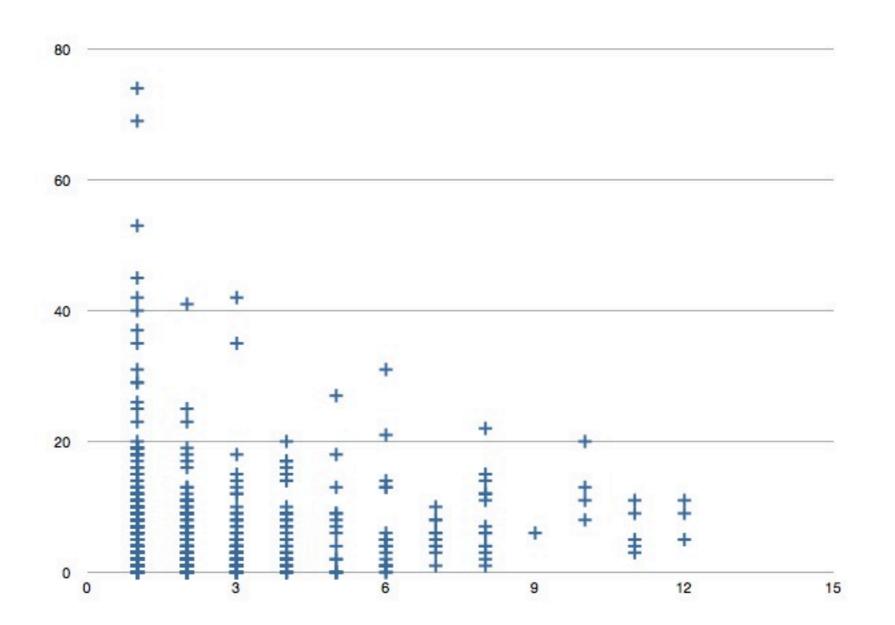




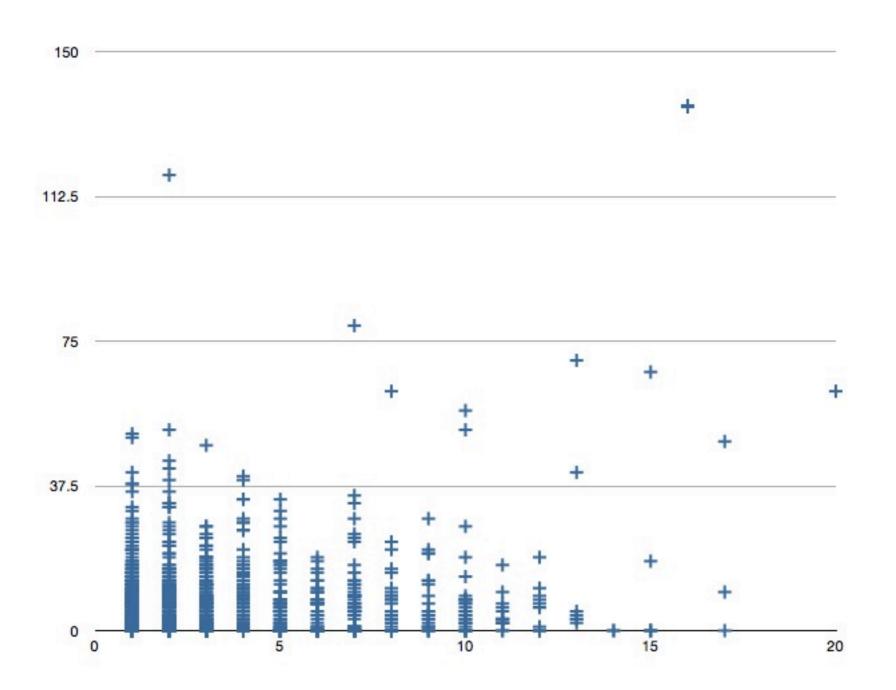
Average Lines of Code Per Commit By Week



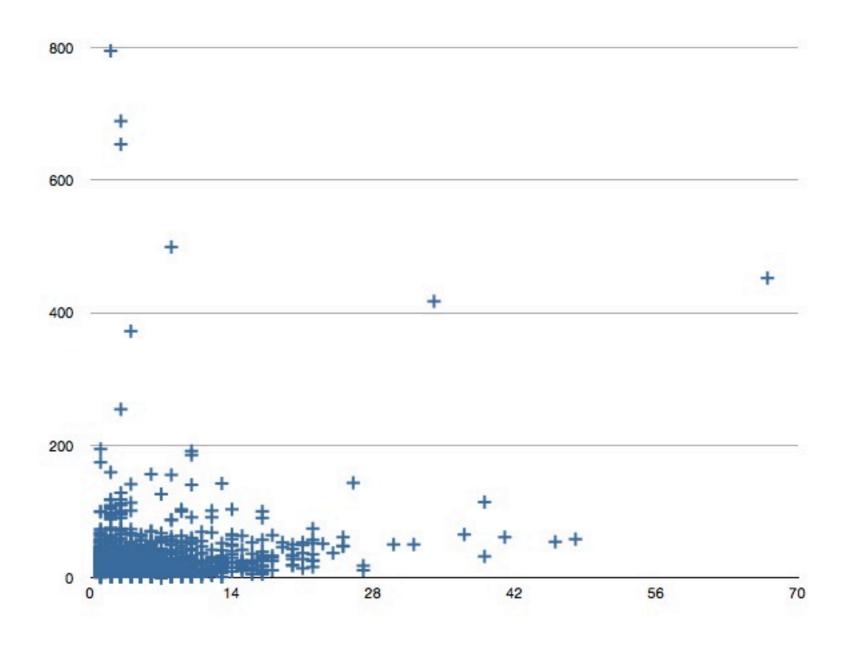
Complexity Tolerance (Developer A)



Complexity Tolerance (Developer B)



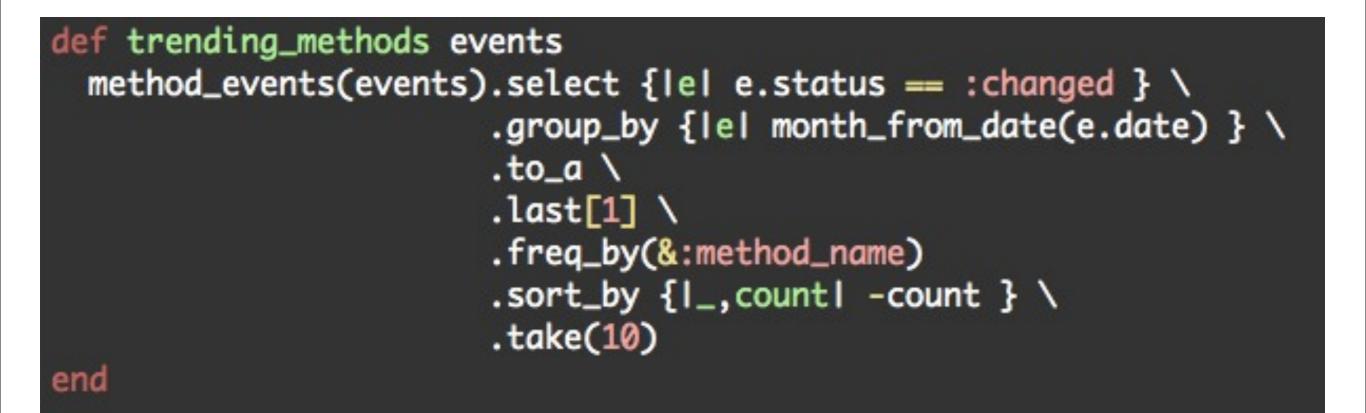
Ownership Effect (all methods)



Methods Ascending (5)

```
def methods_ascending_last_n events, n
  methods_by(method_events(events)) do lesl
    es.count >= n && \
        es.map(&:method_length).last(n).each_cons(2).all? {ll,rl l < r }
    end.keys
end</pre>
```

Trending Methods



Classes By Closure Date

def classes_by_closure events class_names = method_events(events).map(&:class_name).uniq classes = Hash[class_names.zip([Time.now] * class_names.length)] method_events(events).each {lel classes[e.class_name] = e.date } classes.to_a.sort_by {l_,datel date } end

Temporal Correlation of Class Changes

```
def temporal_correlation_of_classes events
  events.group_by {|e| [e.day,e.committer]} \
    .values \
    .map {|e| e.map(&:class_name).uniq.combination(2).to_a } \
    .flatten(1) \
    .pairs \
    .freq_by {|e| e } \
    .sort_by {|p| p[1] }
end
```

Behavioral Economics

If you want parole, have your case heard right after lunch

By Kate Shaw | Last updated 4 days ago

Between the courtroom antics of lawyers, witnesses, and jurors, reason doesn't always prevail in our legal system. But judges are trained to be impartial, consistent, and rational, and make deliberate decisions based on the case in front of them, right? Actually no, according to a new study in *PNAS*, which shows that judges are subject to the same whims and lapses in judgment as the rest of us.

The authors examined over 1,000 parole decisions made by eight judges in Israel over a 10-month period. In each parole request, a prisoner appeared in front of

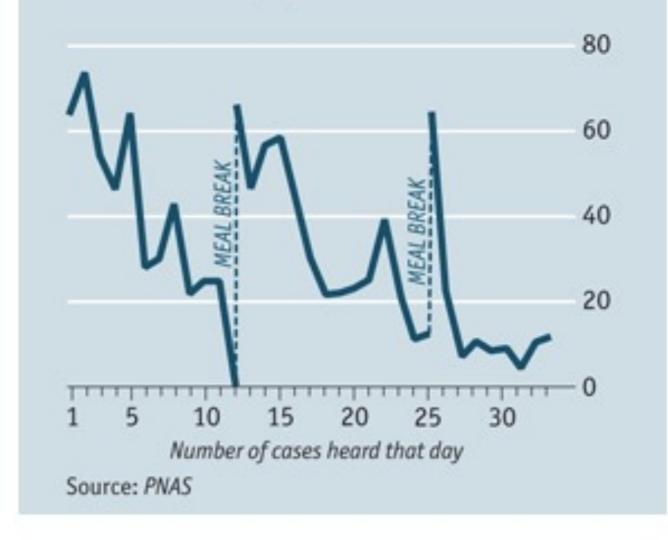


a judge, and the judge could either accept or deny the request. The judges heard between 14 and 35 of these cases per day, separated into three distinct sessions. The first session ran from the beginning of the day until a mid-morning snack break, the second lasted from the snack break until a late lunch, and the third lasted from lunch until the end of the day.

Overall, judges were much more likely to accept prisoners' requests for parole at the beginning of the day than the at end. Moreover, a prisoner's chances of receiving parole more than doubled if his case was heard at the beginning of one of the three sessions, rather than later on in the session. More specifically, it was the number of rulings that a judge made, rather than the time elapsed in a session, that significantly affected later decisions. Every single judge in the sample followed this pattern.

Judgment day

Favourable rulings by parole boards, %

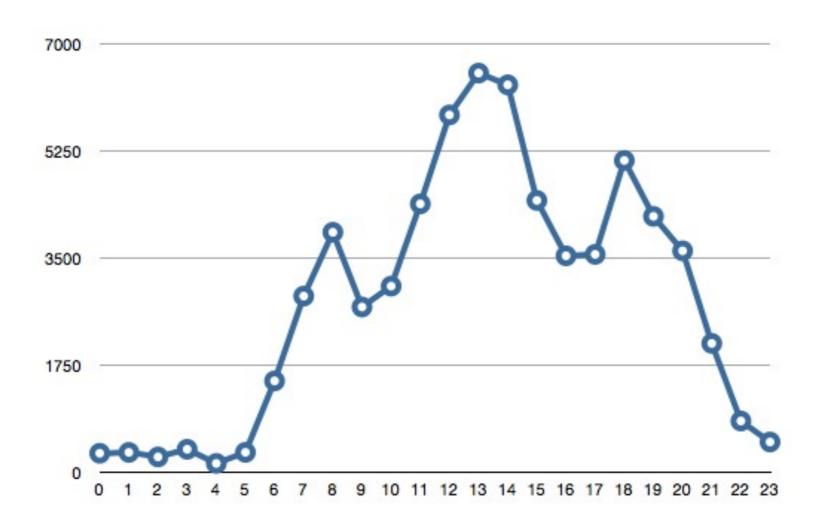


Is it easier to add code to an existing method or to add a new method?

Is it easier to add a method to an existing class or to add it a new class?

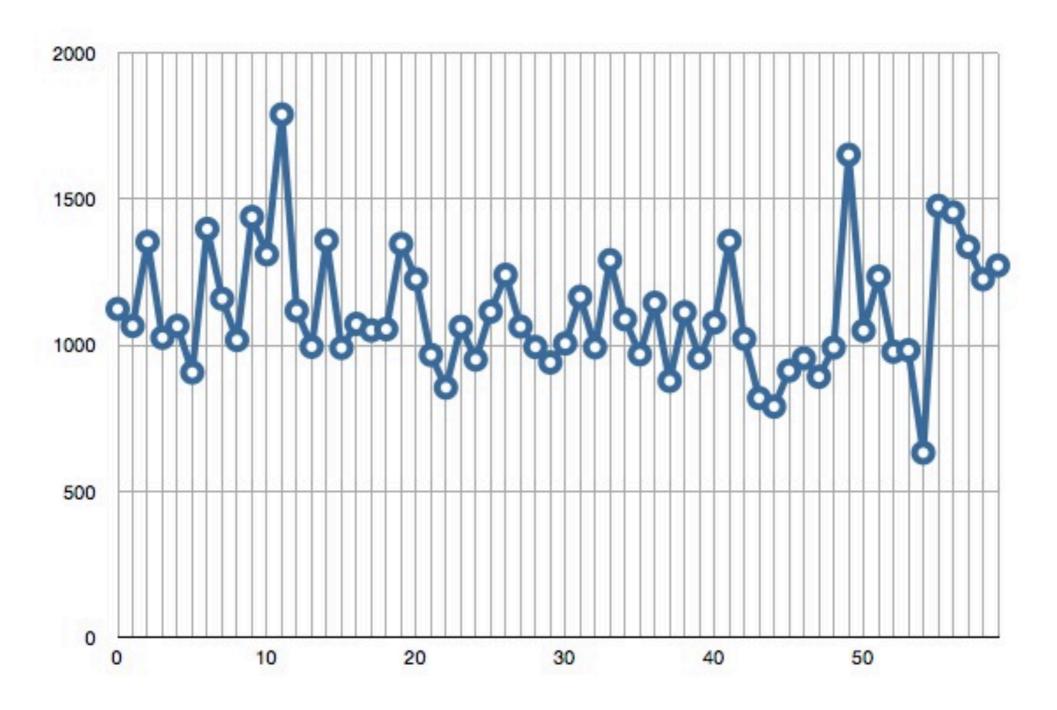
We should not be surprised by what we see.

Commits By Hour



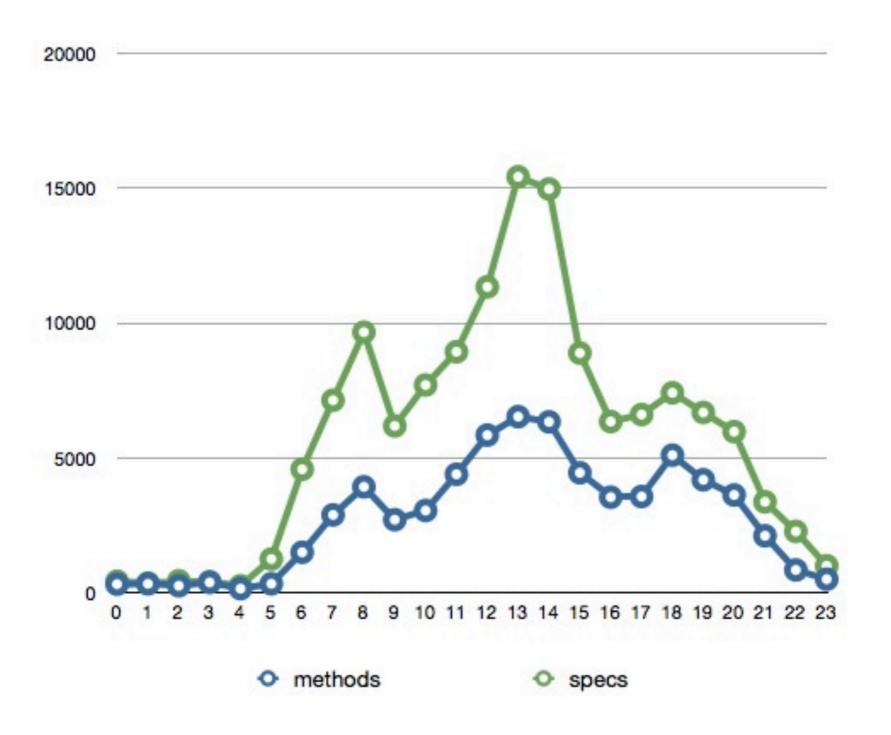
chart(['hour','commits'],method_events(events).freq_by {|e| e.date.hour })

Commits By Minute

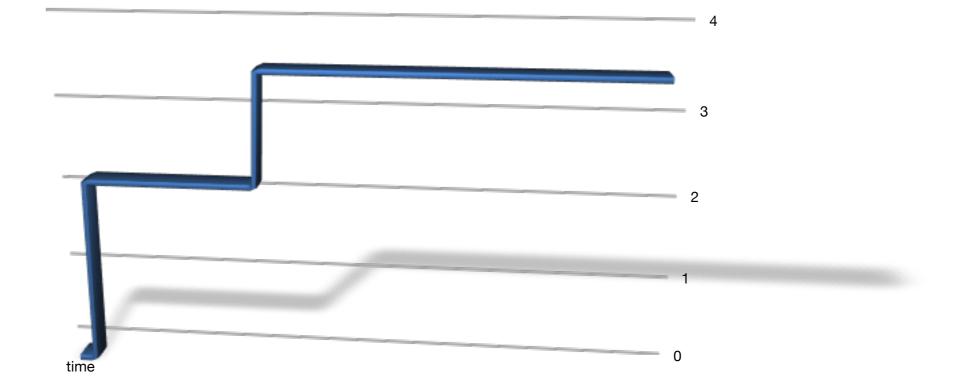


chart(['hour','commits'],method_events(events).freq_by {|e| e.date.min })

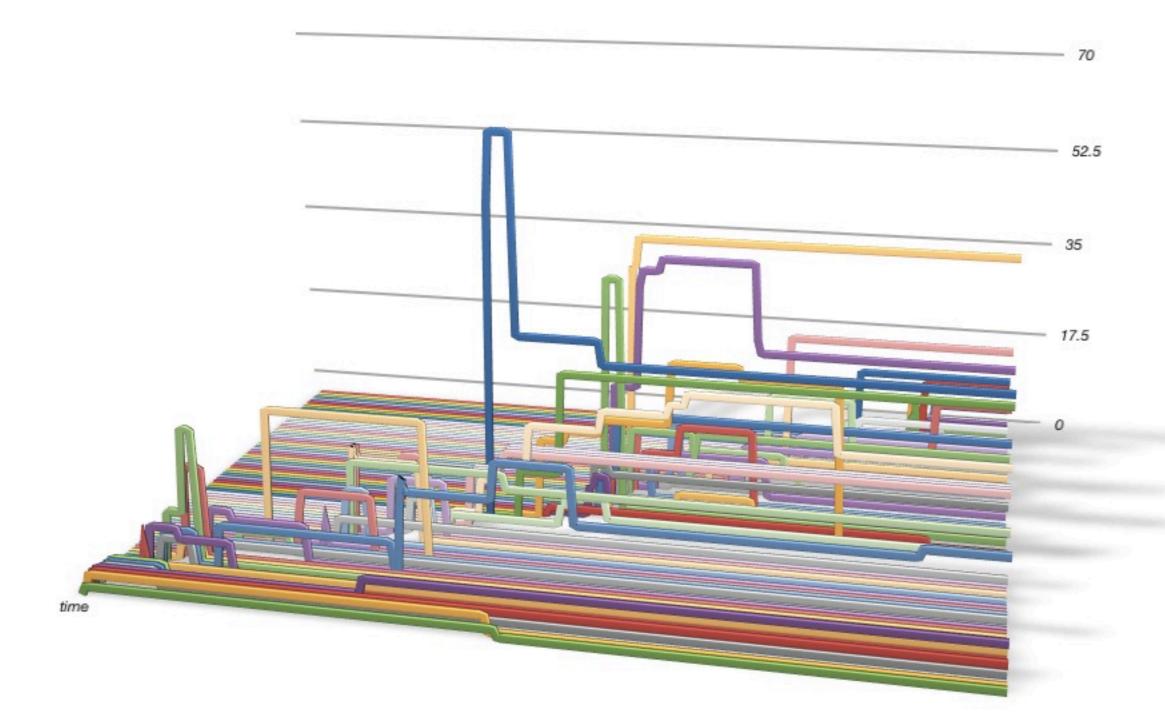
Method and Spec Changes Per Hour of Day







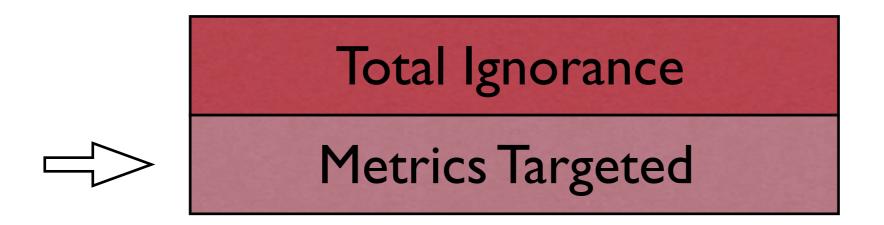
Method Complexity Trends in a Class



Code Blindness

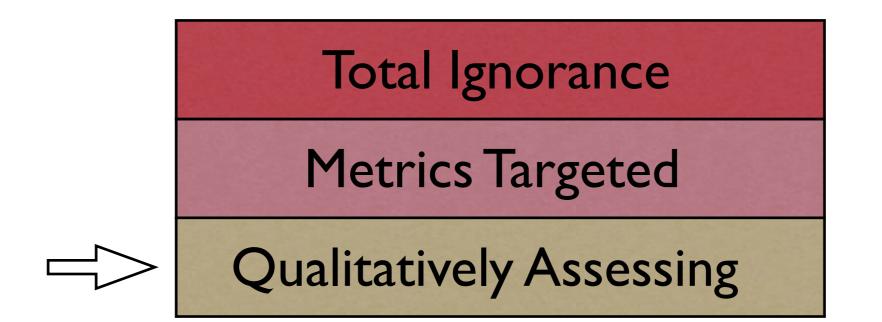


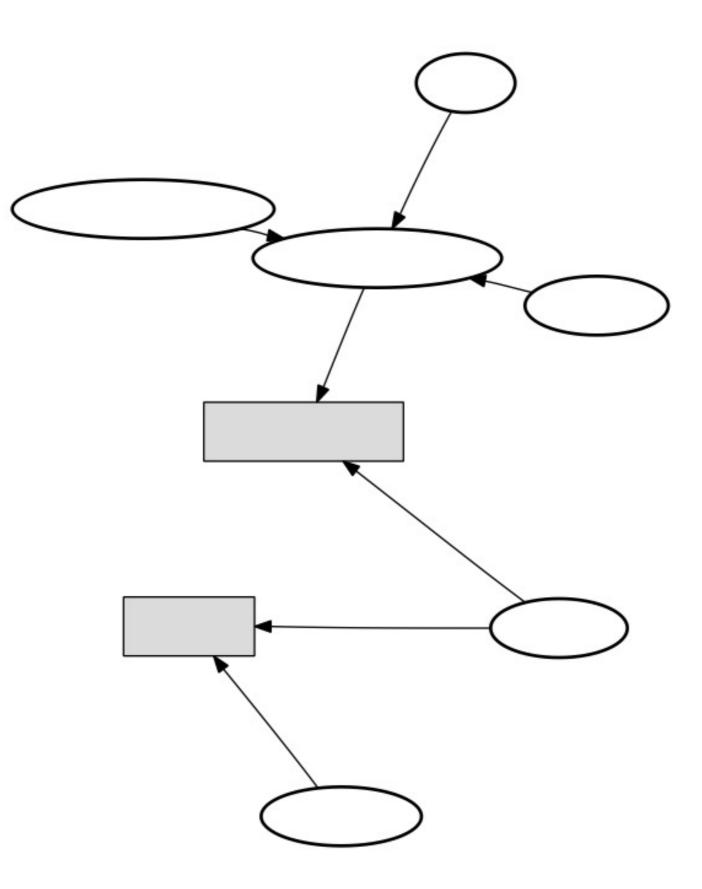


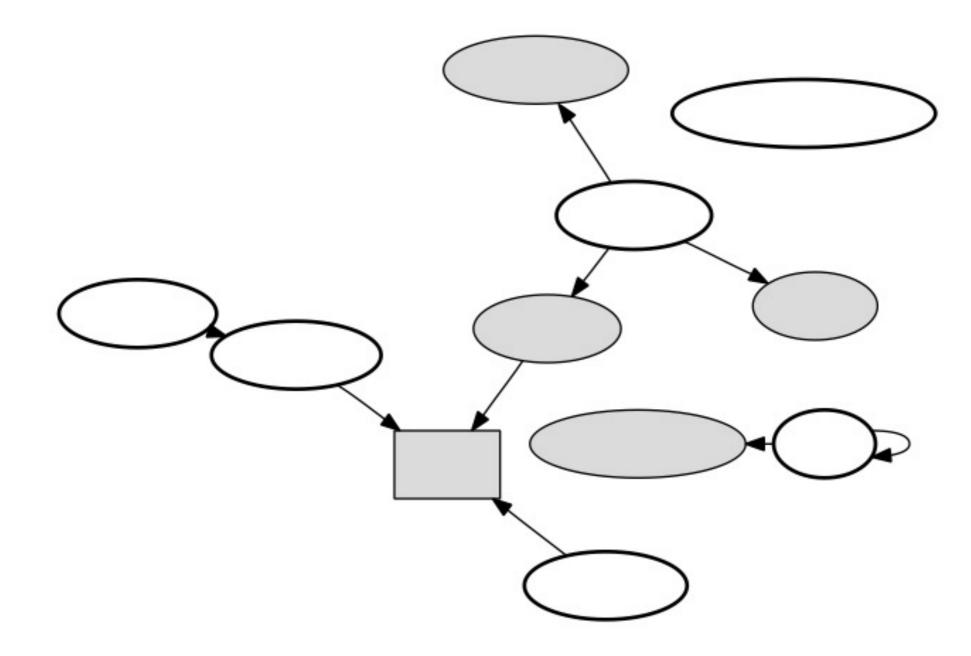


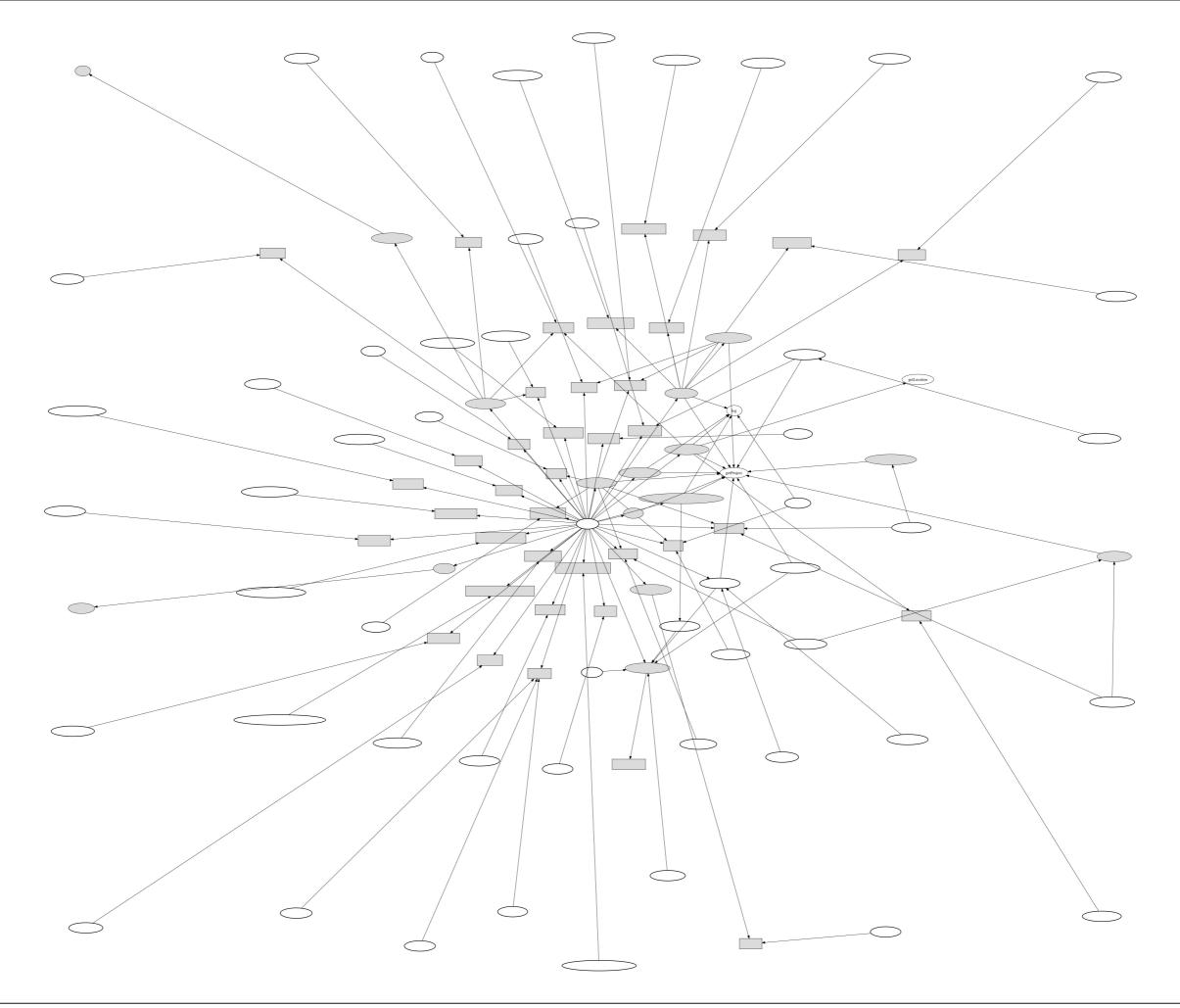


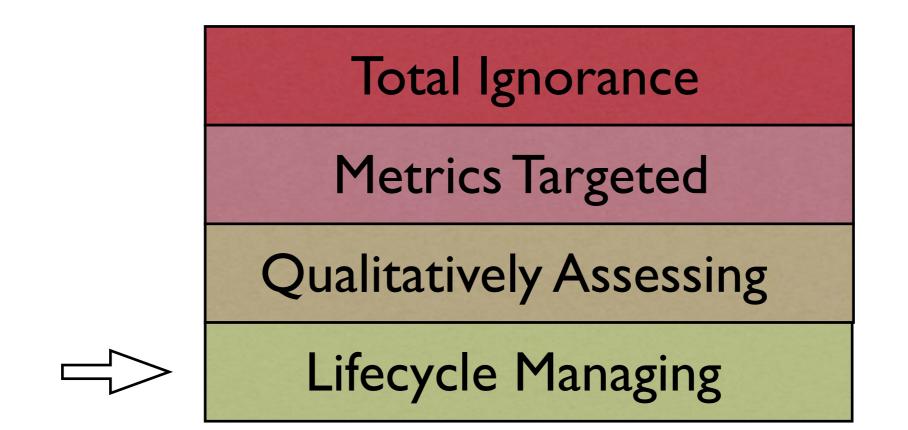
There is nothing more abstract than 4 (except maybe 5).

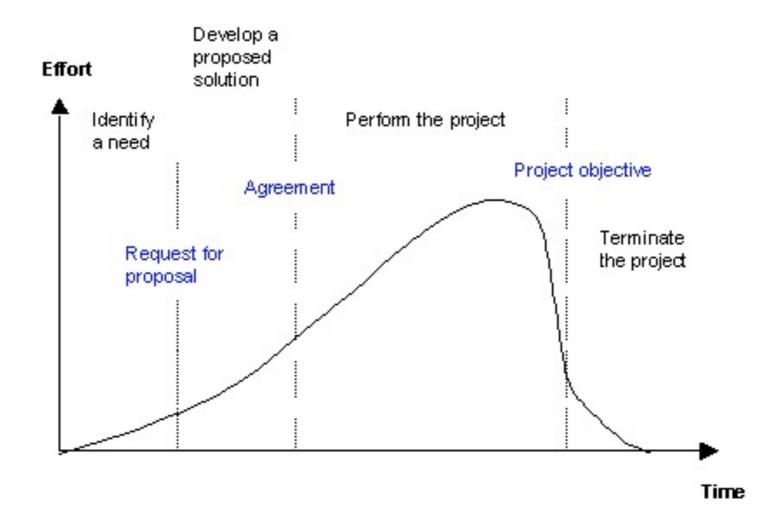


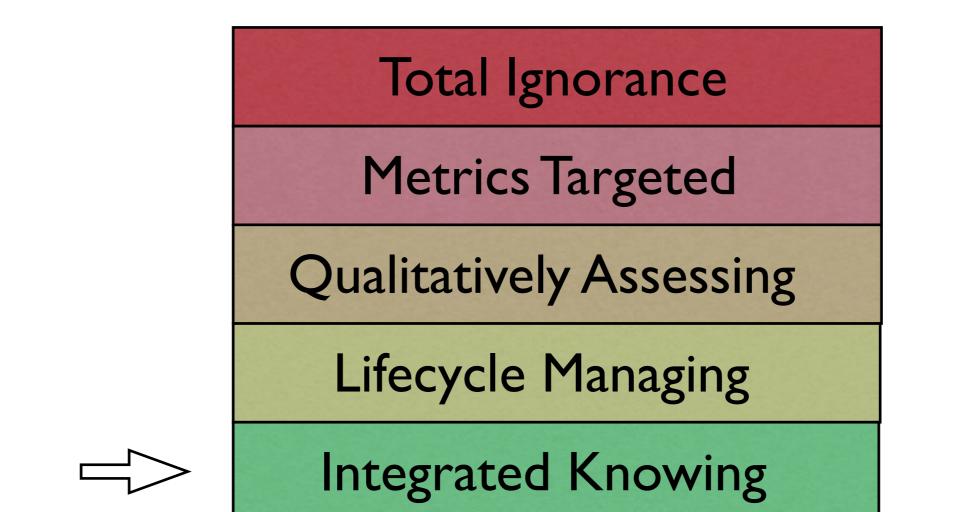






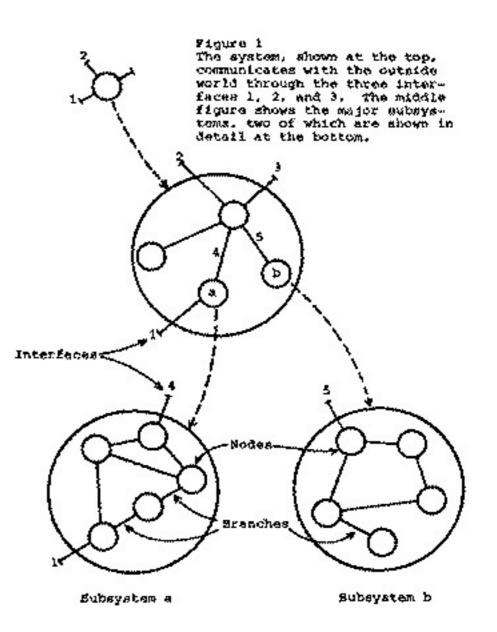


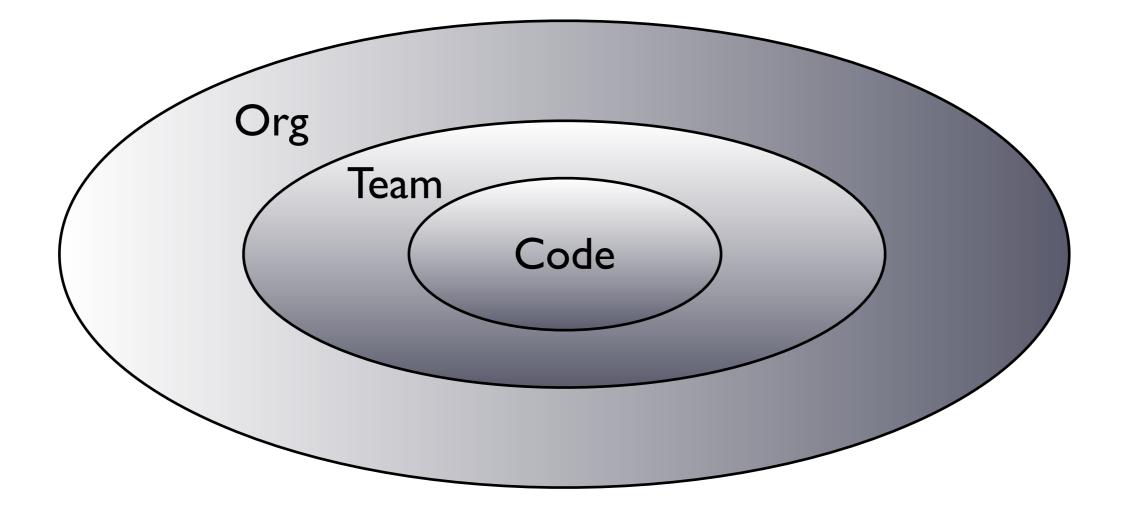


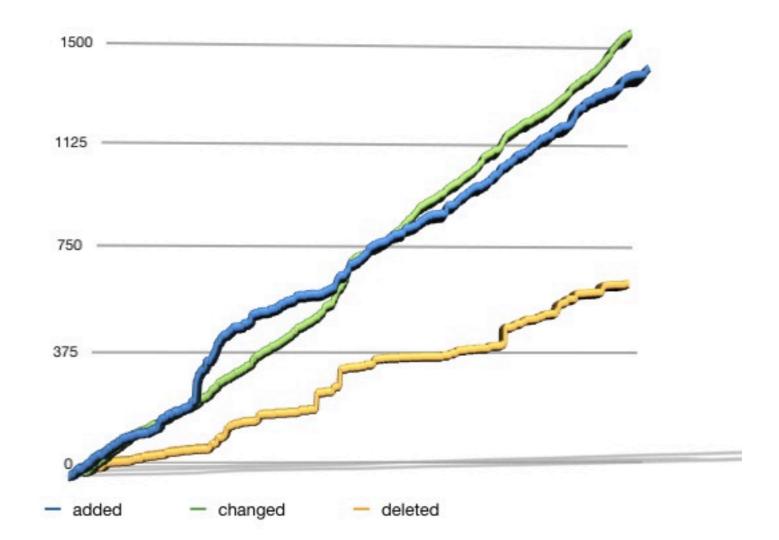


Conway's Law

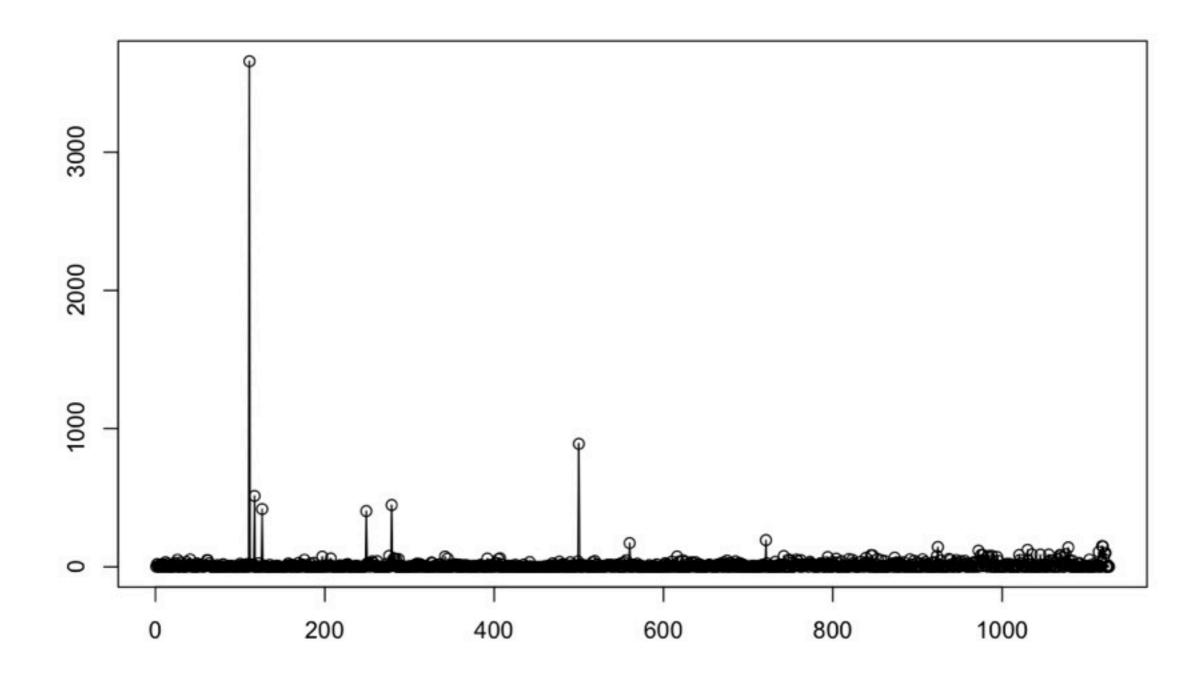
Any organization that designs a system will inevitably produce a design whose structure is a copy of the organization's communication structure.



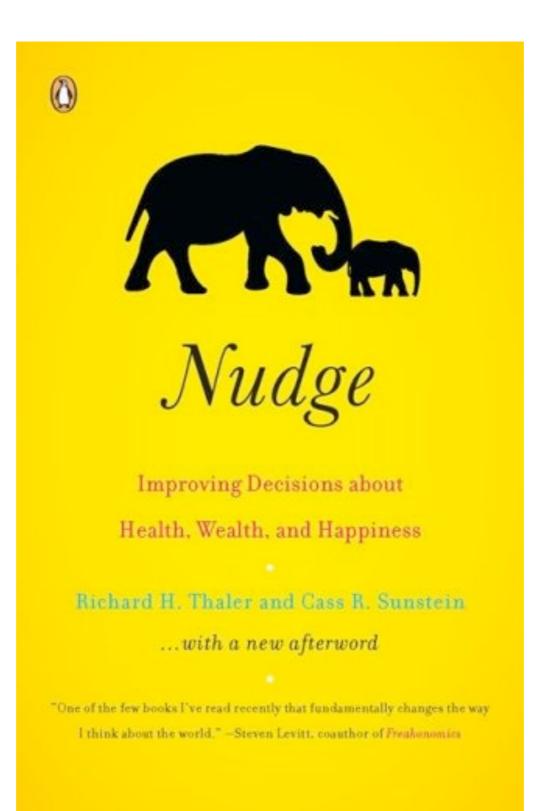




Added Complexity Over Time



repo.commits.map {|c,_| repo.commit(c).added_complexity.to_i }



Peter Provost - The Bufferfly Effect



