Webmachine

a practical executable model for HTTP

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Webmachine

a practical executable model for HTTP

a toolkit for HTTP-based systems

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a toolkit for easily creating
well-behaved HTTP-based systems

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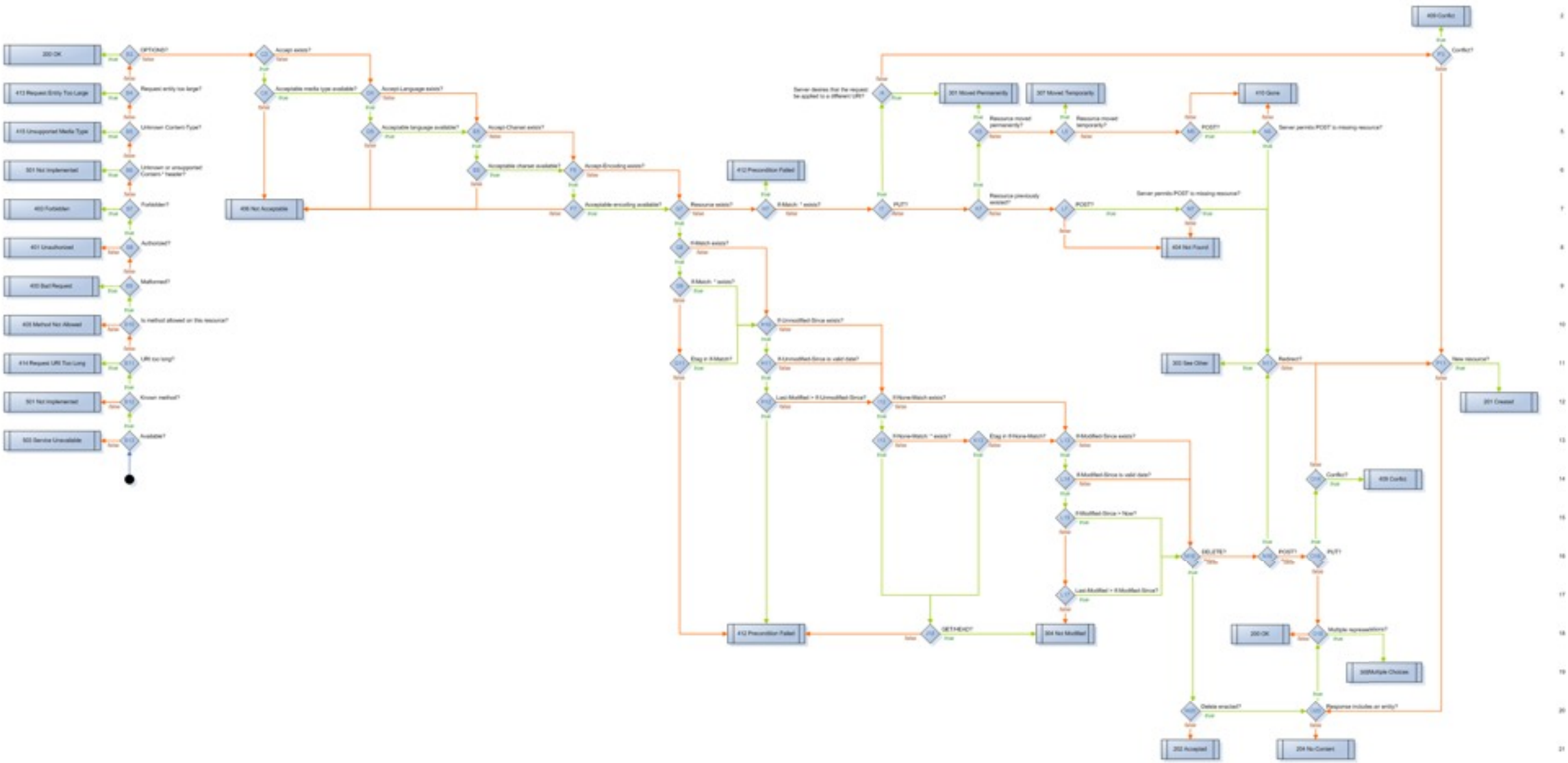
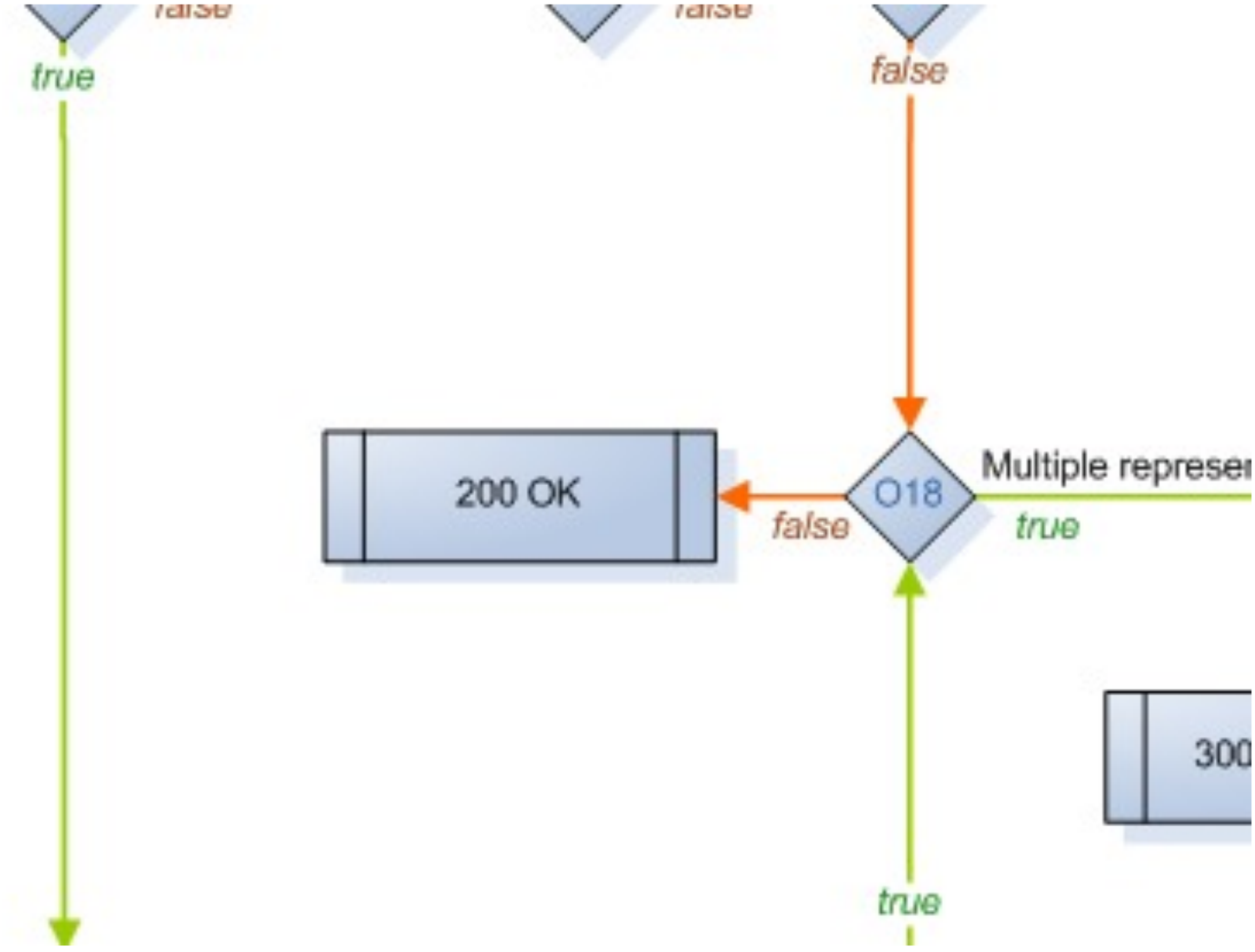


HTTP is complicated.

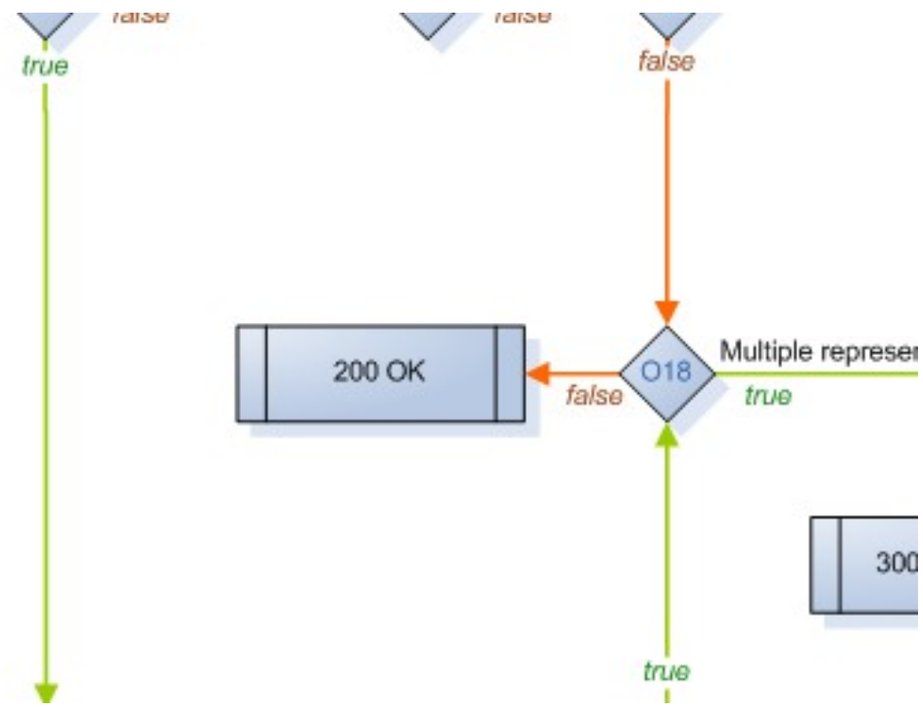
(see http://webmachine.basho.com/)



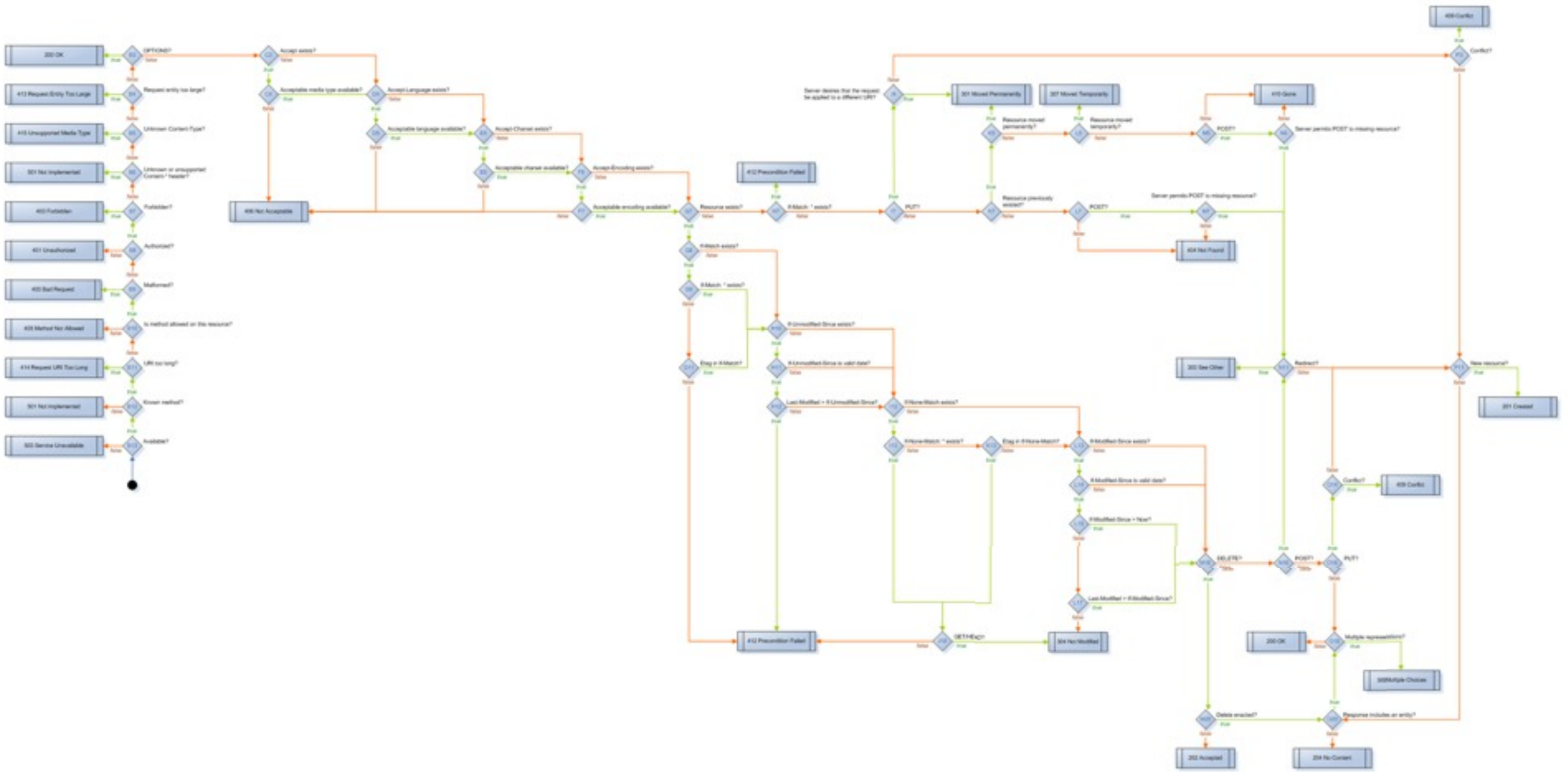
Webmachine makes HTTP easier.

```erlang
-module(twohundred_resource).
-export([init/1, to_html/2]).
-include_lib("webmachine/include/webmachine.hrl").
init([]) -> {ok, undefined}.

to_html(ReqData, State) ->
    {"Hello, Webmachine world", ReqData, State}.
```

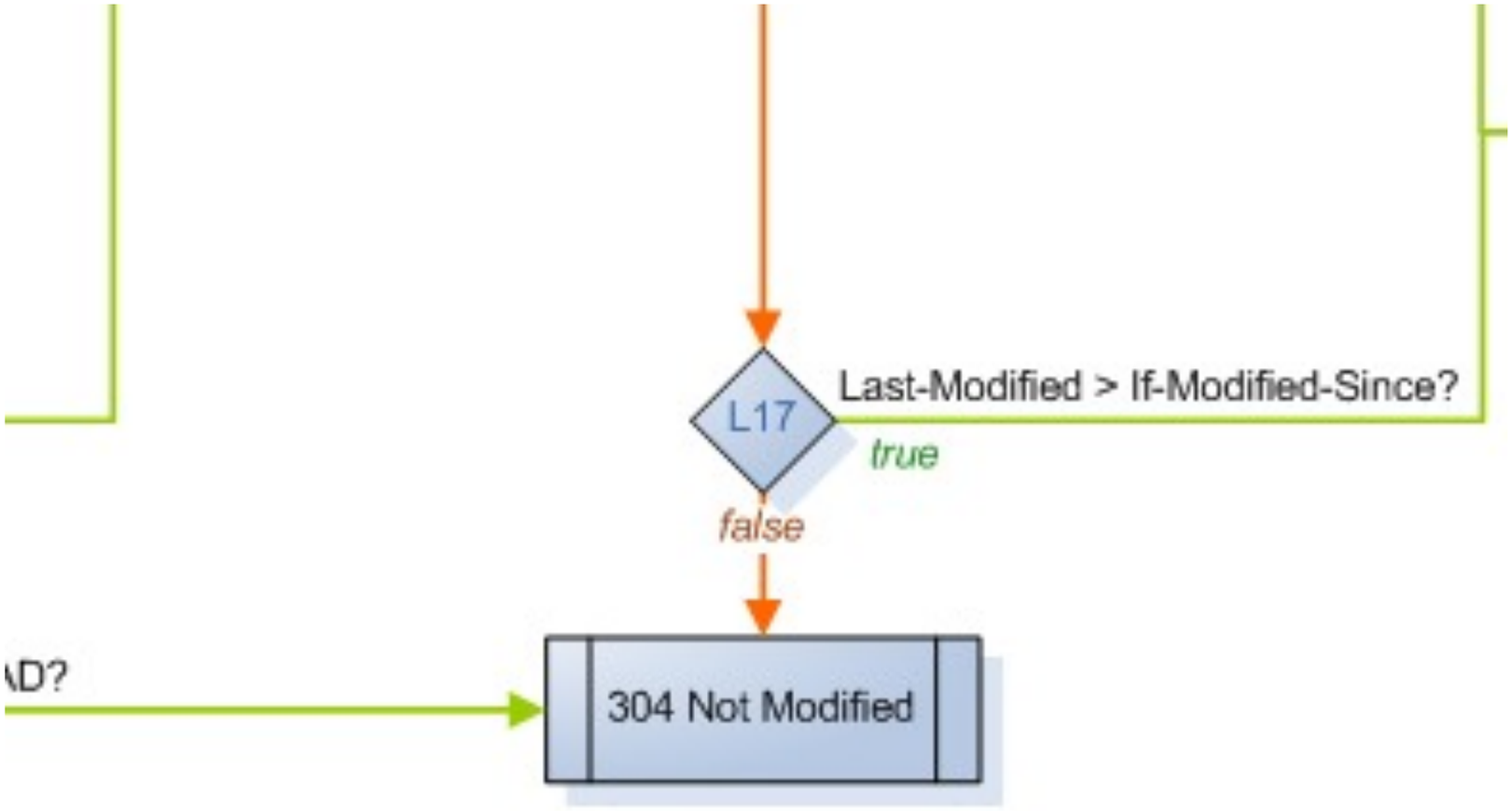


(that's it!)



Want to get more interesting?

Just add `generate_etag` or `last_modified`...



Just add `generate_etag` or `last_modified`...

...and now you have conditional requests.

```
generate_etag(RD, State) ->
    {mochihex:to_hex(erlang:phash2(State)), RD, State}.

last_modified(RD, State) ->
    {filelib:last_modified(State#s.fpath), RD, State}.
```

A resource family is just a set of functions.

```
        to_html(ReqData,State) -> {Body,ReqData,State}.
  generate_etag(ReqData,State) -> {ETag,ReqData,State}.
  last_modified(ReqData,State) -> {Time,ReqData,State}.
resource_exists(ReqData,State) -> {bool,ReqData,State}.
  is_authorized(ReqData,State) -> {bool,ReqData,State}.
           ...f(ReqData,State) -> {RetV,ReqData,State}.
```

A resource family is just a set of functions.

```
f(ReqData,State) -> {RetV,ReqData,State}.
```

function behavior + request/response data + process state

Resource functions are referentially transparent and have a uniform interface.

A resource family is just a set of functions.

```
f(ReqData,State) -> {RetV,ReqData,State}.
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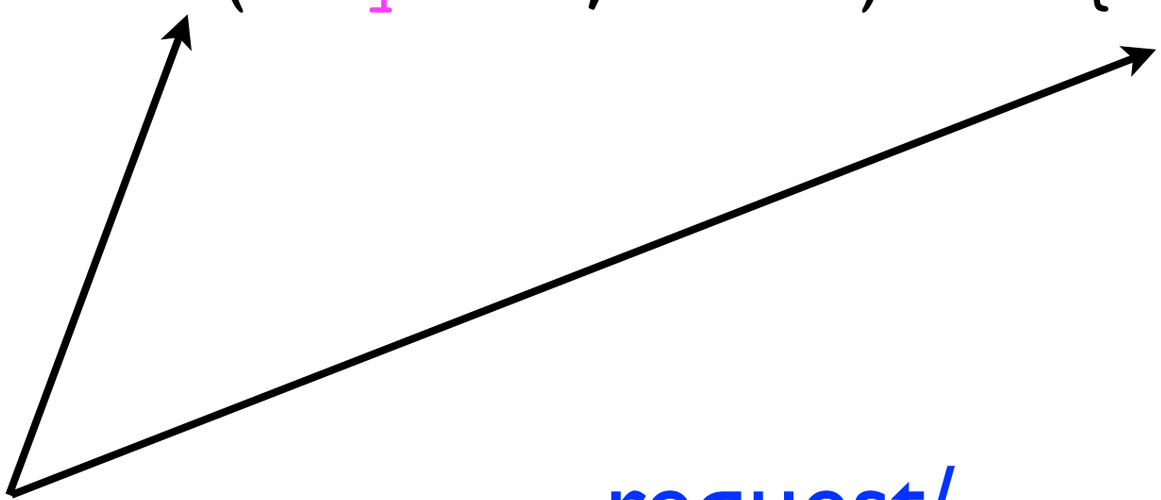

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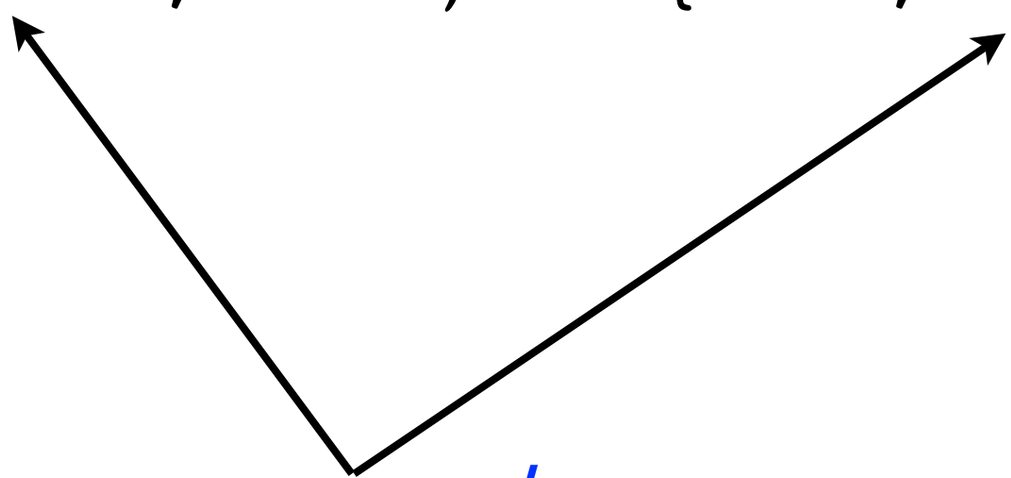

request/ response data

function behavior + process state

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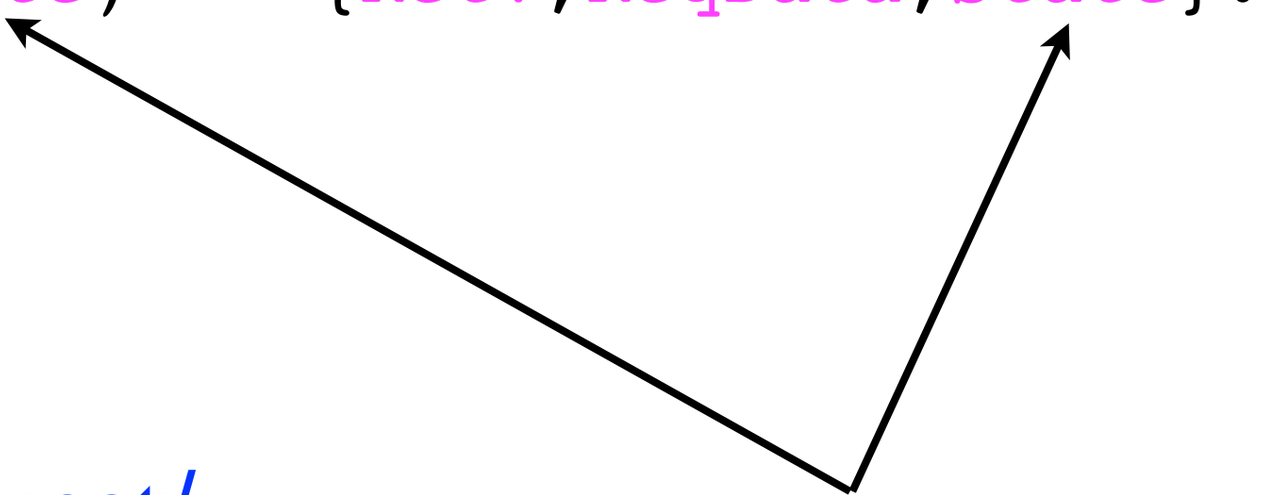


function behavior + request/response data + process state

Resource functions are referentially transparent and have a uniform interface.

A resource family is just a set of functions.

```
f(ReqData,State) -> {RetV,ReqData,State}.
```

function behavior + request/response data + process state

Resource functions are referentially transparent and have a uniform interface.

Manipulating Request/Response Data

```
f(ReqData,State) -> {RetV,ReqData,State}.
```

```
wrq:get_req_header(HdrName,ReqData) -> 'undefined' | HdrVal

wrq:get_qs_value(Key,Default,ReqData) -> Value

wrq:set_resp_header(HdrName,HdrVal,ReqData) -> NewReqData
```

The `wrq` module accesses and (nondestructively) modifies ReqData.

URL Dispatching = Pattern Matching

```
{["a"],some_resource,[]}
```

pattern

resource family

args

URL Dispatching = Pattern Matching

```
{["a"],some_resource,[]}
```

http://myhost/a → match!

any other URL → no match

If no patterns match, then `404 Not Found`.

URL Dispatching = Pattern Matching

```
{["a"],some_resource,[]}
```

/a

[ ]	wrq:disp_path
"/a"	wrq:path
[ ]	wrq:path_info
[ ]	wrq:path_tokens

URL Dispatching = Pattern Matching

```
{["a"],some_resource,[]}
```

/a

[ ]	wrq:disp_path
"/a"	wrq:path
[ ]	wrq:path_info
[ ]	wrq:path_tokens

URL Dispatching = Pattern Matching

```
{["a"          ,some_resource,[]}
```

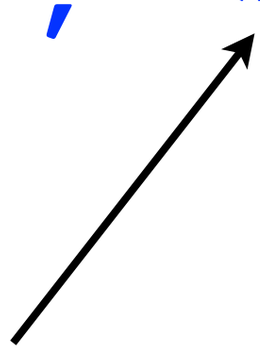
/a

[ ]	wrq:disp_path
"/a"	wrq:path
[ ]	wrq:path_info
[ ]	wrq:path_tokens

URL Dispatching = Pattern Matching

```
{["a", '*'],some_resource,[]}
```

/a



(binds the remaining path)

[ ]	wrq:disp_path
"/a"	wrq:path
[ ]	wrq:path_info
[ ]	wrq:path_tokens

URL Dispatching = Pattern Matching

```
{["a", '*'],some_resource,[]}
```

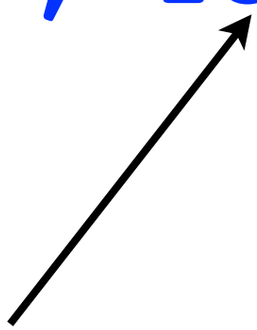
/a/b/c

"b/c"	wrq:disp_path
"/a/b/c"	wrq:path
[]	wrq:path_info
["b", "c"]	wrq:path_tokens

URL Dispatching = Pattern Matching

```
{["a", foo],some_resource,[]}
```

/a/b/c ⟶ 404



(name-binds a path segment)

"b/c"

"/a/b/c"

[]

["b", "c"]

wrq:disp_path

wrq:path

wrq:path_info

wrq:path_tokens

URL Dispatching = Pattern Matching

```
{["a", foo],some_resource,[]}
```

/a/b

```
                []
          "/a/b"
[{foo, “b”}]
                []
```

wrq:disp_path
wrq:path
wrq:path_info
wrq:path_tokens

URL Dispatching = Pattern Matching

```
{["a", foo                some_resource,[]}
```

/a/b

```
                  []
           "/a/b"
[{foo, “b”}]
                  []
```

wrq:disp_path
wrq:path
wrq:path_info
wrq:path_tokens

URL Dispatching = Pattern Matching

```
{["a", foo, '*'],some_resource,[]}
```

/a/b

```
                []
          "/a/b"
[{foo, “b”}]
                []
```

wrq:disp_path
wrq:path
wrq:path_info
wrq:path_tokens

URL Dispatching = Pattern Matching

```
{["a", foo, '*'],some_resource,[]}
```

/a/b/c/d

```
          “c/d”
   "/a/b/c/d"
[{foo, “b”}]
    [“c”,”d”]
```

wrq:disp_path
wrq:path
wrq:path_info
wrq:path_tokens

URL Dispatching = Pattern Matching

```
{["a", foo, '*'],some_resource,[]}
```

/a/b/c/d

"c/d"	wrq:disp_path
"/a/b/c/d"	wrq:path
[{foo, "b"}]	wrq:path_info
["c","d"]	wrq:path_tokens

URL Dispatching = Pattern Matching

```
{["a", foo, '*'],some_resource,[]}
```

/a/b/c/d

```
"c/d"
"/a/b/c/d"
[{foo, "b"}]
["c","d"]
```

wrq:disp_path
wrq:path
wrq:path_info
wrq:path_tokens

URL Dispatching = Pattern Matching

```
{["a", foo, '*'],some_resource,[]}
```

/a/b/c/d?fee=ah&fie=ha

query strings are easy too

wrq:get_qs_value("fie","",ReqData) -> "ha"

"c/d"	wrq:disp_path
"/a/b/c/d"	wrq:path
[{foo, "b"}]	wrq:path_info
["c","d"]	wrq:path_tokens

An Example: Wriaki

- A wiki built on Webmachine and Riak
- Written by Bryan Fink of Basho as a sample application for Riak
- Wriaki is simple and elegant
- https://github.com/basho/wriaki

Wriaki Web Resources

- *User resources* represent wiki users
- *Articles* represent wiki pages
- *Archives* represent individual page versions
- *History* represents a page's history
- *Sessions* track user logins

Wriaki Dispatch Map

```
{["wiki"],      redirect_resource, "/wiki/Welcome"}.
{["wiki",'*'], wiki_resource,      []}.
{[],           redirect_resource, "/wiki/Welcome"}.

{["user"],                  login_form_resource, []}.
{["user",name],             user_resource,       []}.
{["user",name,session], session_resource,    []}.

{["static",'*'], static_resource, "www"}.
```

Wriaki Dispatch Map

```
{["wiki"], redirect_resource, "/wiki/Welcome"}.
```

- The *pathspec* declares the path we want to match

Wriaki Dispatch Map

```
{["wiki"], redirect_resource, "/wiki/..."}.
```

- The *resource module* declares which Erlang module implements the resource

Wriaki Dispatch Map

```
{[...],    redirect_resource, "/wiki/Welcome"}.
```

- *Args* is a list that Webmachine provides as the argument to the resource module's init function upon dispatching
- (In Erlang, a string is a list)

Redirect Resource

```
{["wiki"],      redirect_resource, "/wiki/Welcome"}.
{[],            redirect_resource, "/wiki/Welcome"}.
```

- Dispatch target for paths `/` and `/wiki`
- Aliases those paths to `/wiki/Welcome`

Redirect Init

```
init(Target) ->
    {ok, Target}.
```

- Called whenever a request is dispatched to the redirect resource
- Returns its argument as state for the request handling process
- Argument comes from dispatch map

Redirection

```
moved_permanently(RD, Target) ->
    {{true, Target}, RD, Target}.
```

- Effects redirection (HTTP status 301)
- Returns true with redirected path
- Redirect path is the process state returned from init
- Location K5 on Webmachine flow diagram

Wiki Pages

- Implemented by `wiki_resource` **module**
- Pages must be readable (of course)
- Must also accept POSTs for editing

Wiki Page Init

```
init([]) ->
    {ok, Client} = wrc:connect(),
    {ok, #ctx{client = Client}}.
```

- Called whenever a request is dispatched to a wiki page
- Returns a `#ctx` record as process state
- Record holds connection to Riak database where page data, user info, etc. are stored

Allowed Methods

```
allowed_methods(RD, Ctx) ->
    {['HEAD','GET','POST','PUT'],
        RD, Ctx}.
```

- Tells Webmachine what methods a wiki page allows
- `POST` and `PUT` allow writes
- Webmachine default allows only `HEAD` and `GET`

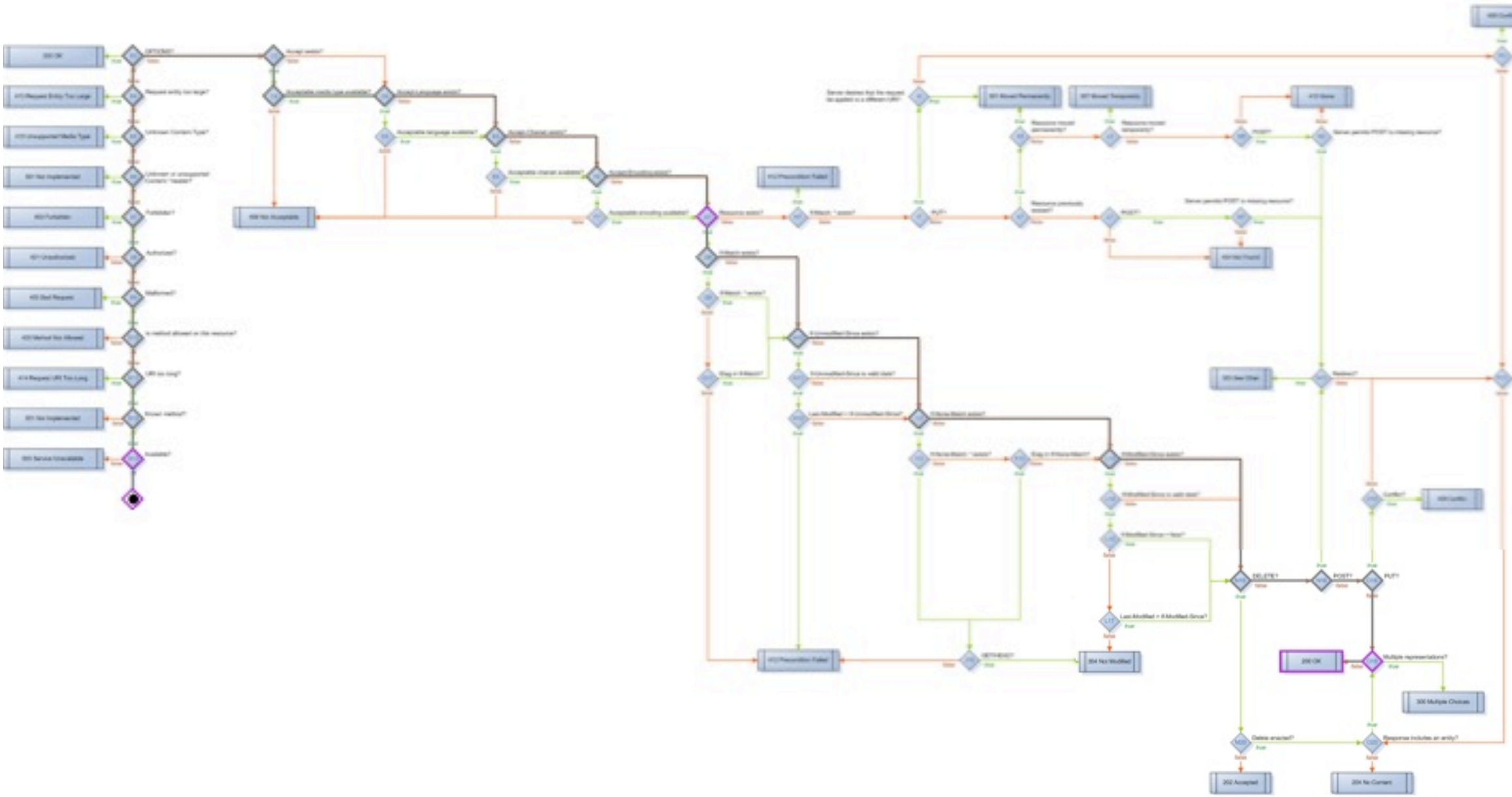
Accepted Content

```
content_types_accepted(RD, Ctx) ->
 MT =
  "application/x-www-form-urlencoded",
 {[{MT, accept_form}], RD, Ctx}.
```

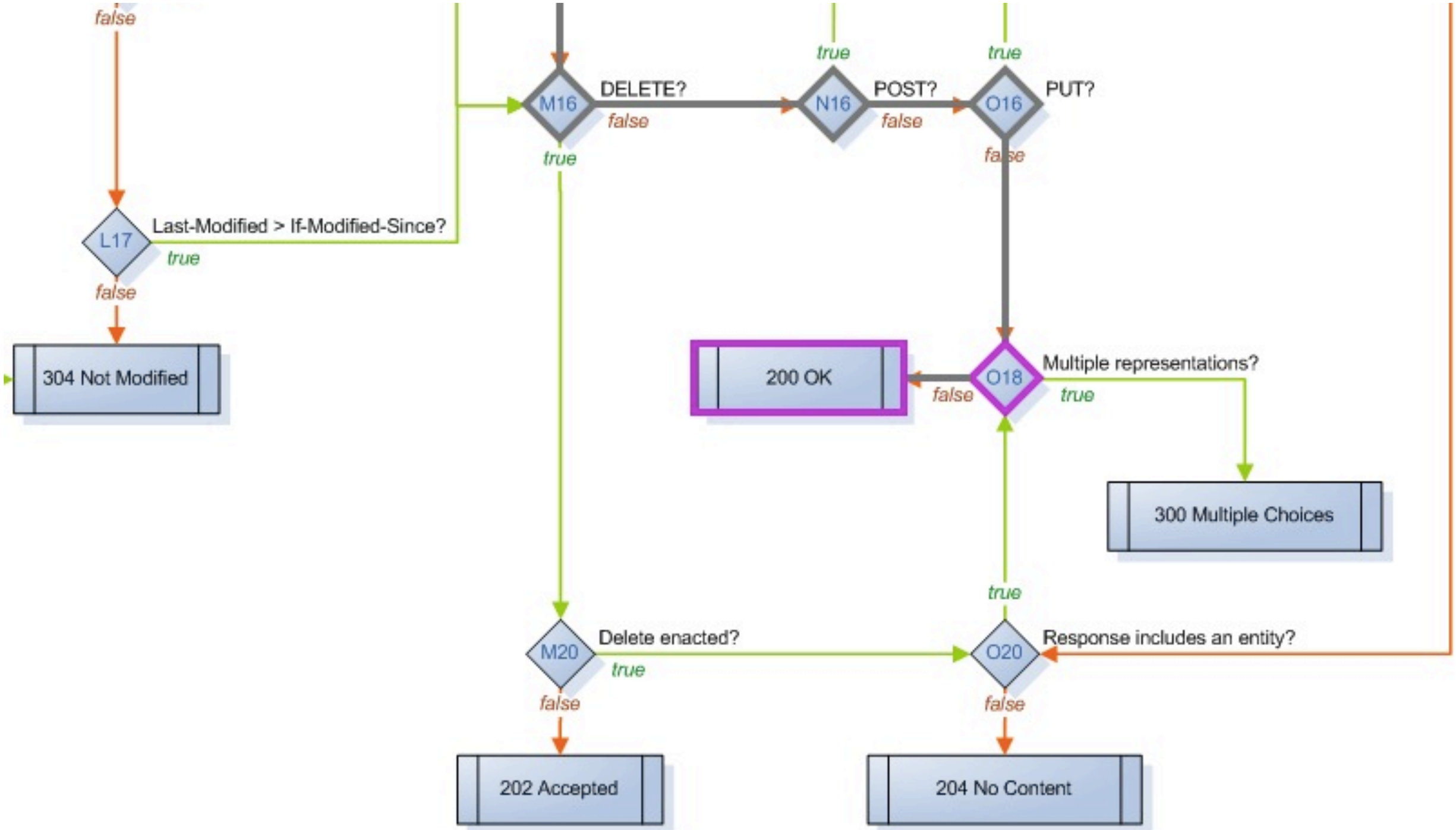
- Tells Webmachine what content (MIME types) a wiki page allows
- Also what function to call to process each MIME type
- Call `accept_form` to handle URL-encoded data

Simplicity

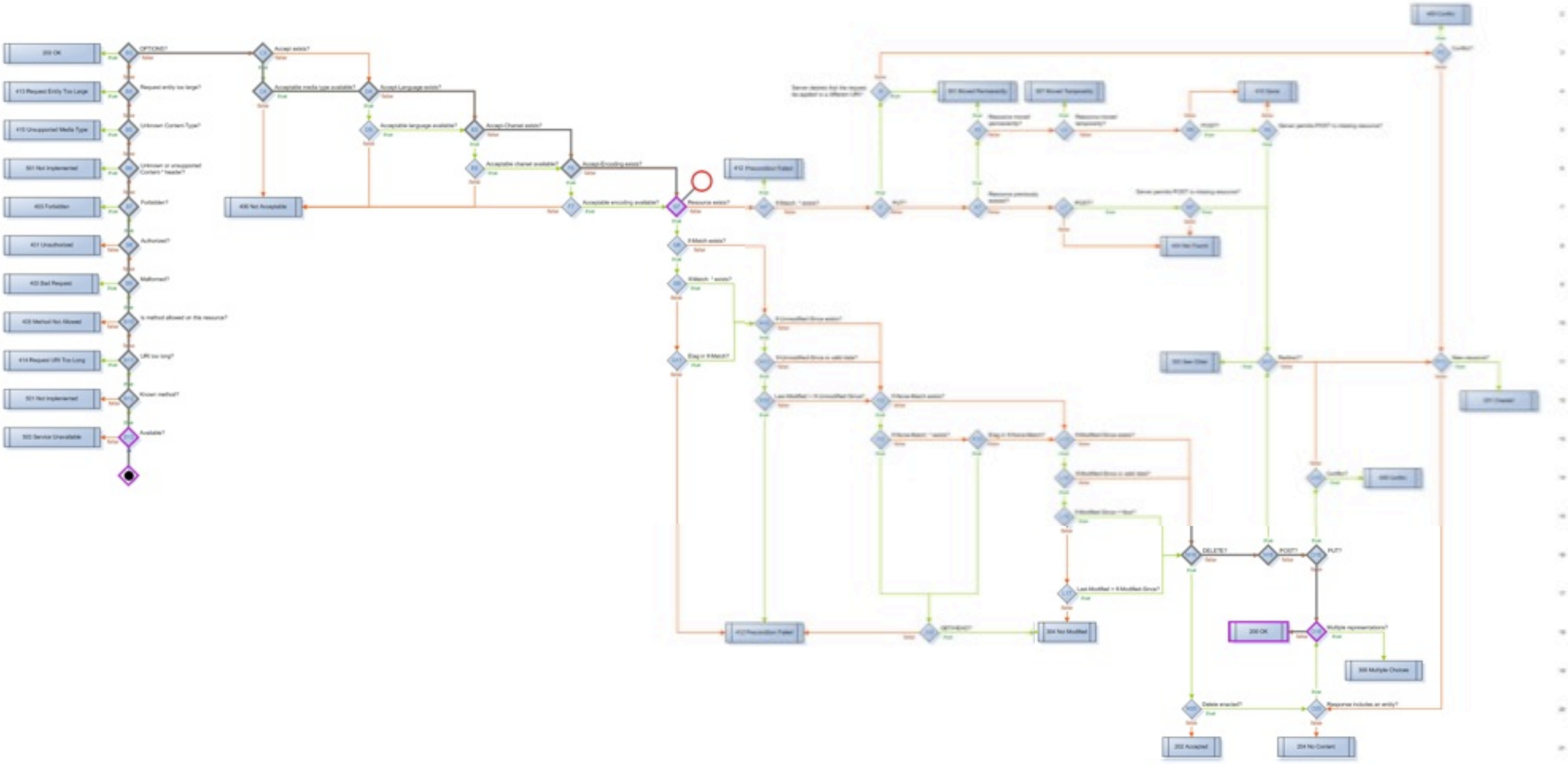
- Identify the resource functions specific to each resource module
- Webmachine provides reasonable defaults for all resource functions
- Take advantage of Erlang's "let it crash" philosophy
  - avoid reams of (buggy, incomplete) error-handling code



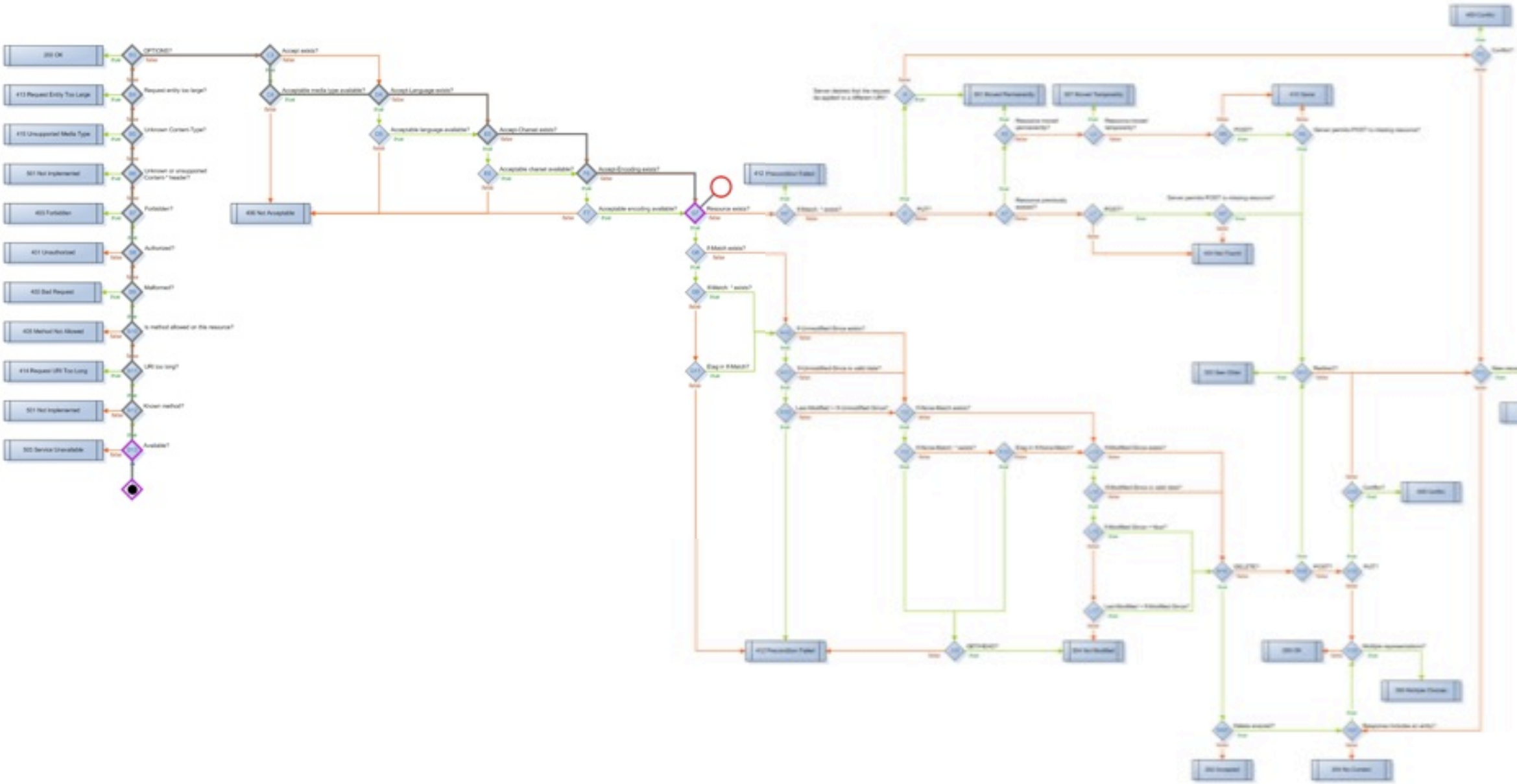
The Webmachine Visual Debugger


false
M16
DELETE?
true
false
true
N16
POST?
false
true
O16
PUT?
false
L17
Last-Modified > If-Modified-Since?
true
false
304 Not Modified
200 OK
O18
Multiple representations?
false
true
300 Multiple Choices
true
M20
Delete enacted?
true
false
O20
Response includes an entity?
false
202 Accepted
204 No Content

Hooray!



But sometimes things don’t go as well.



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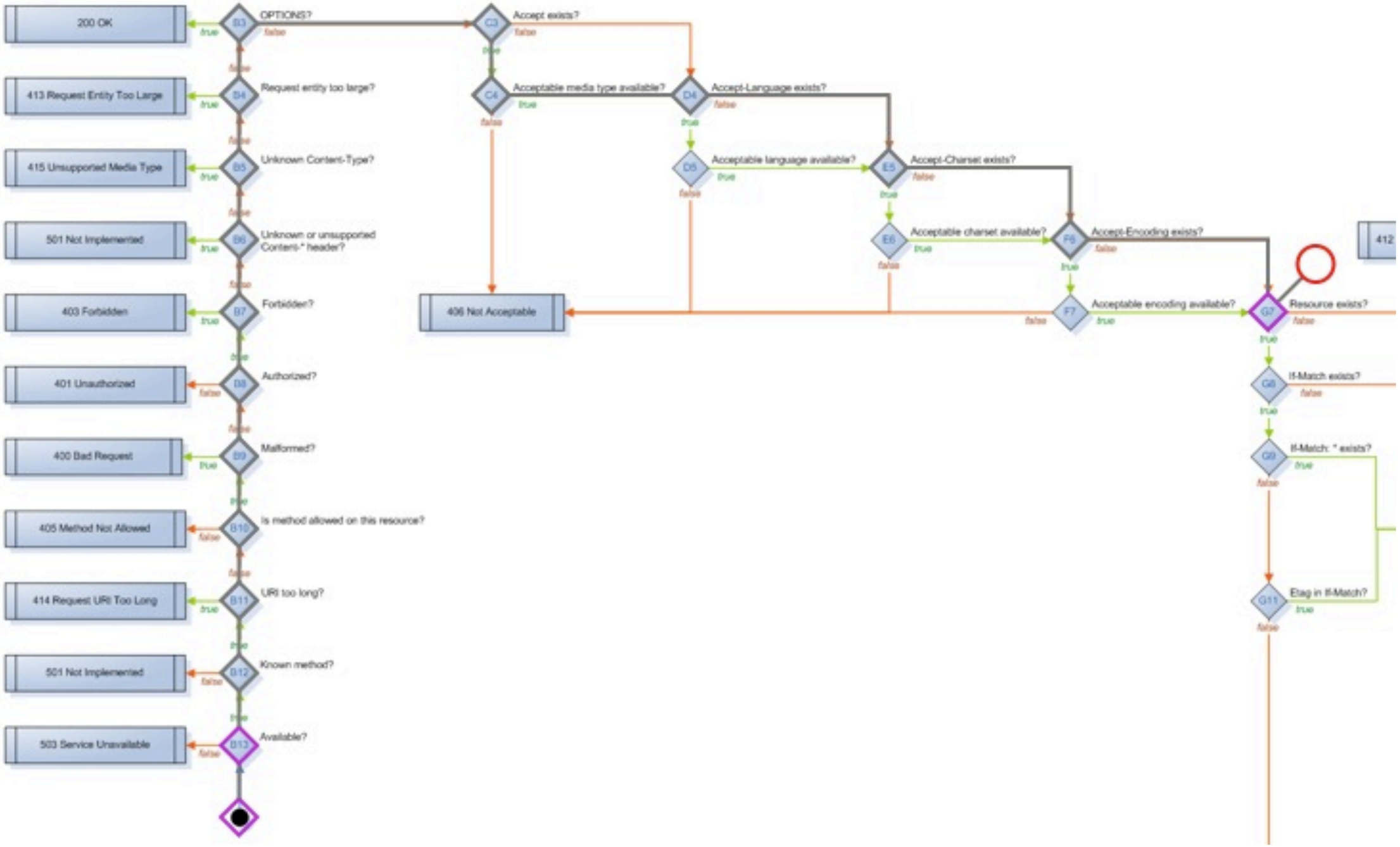
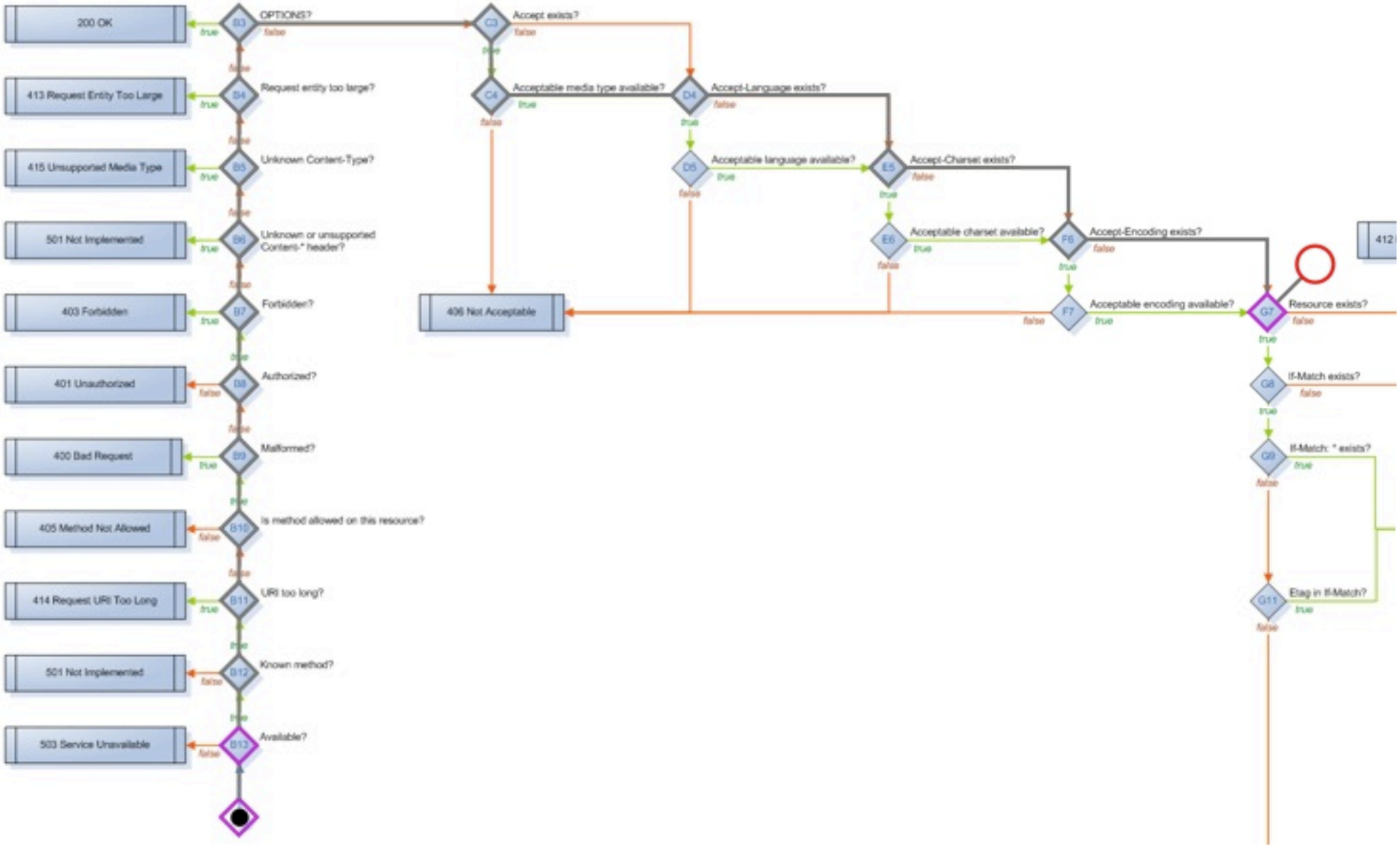
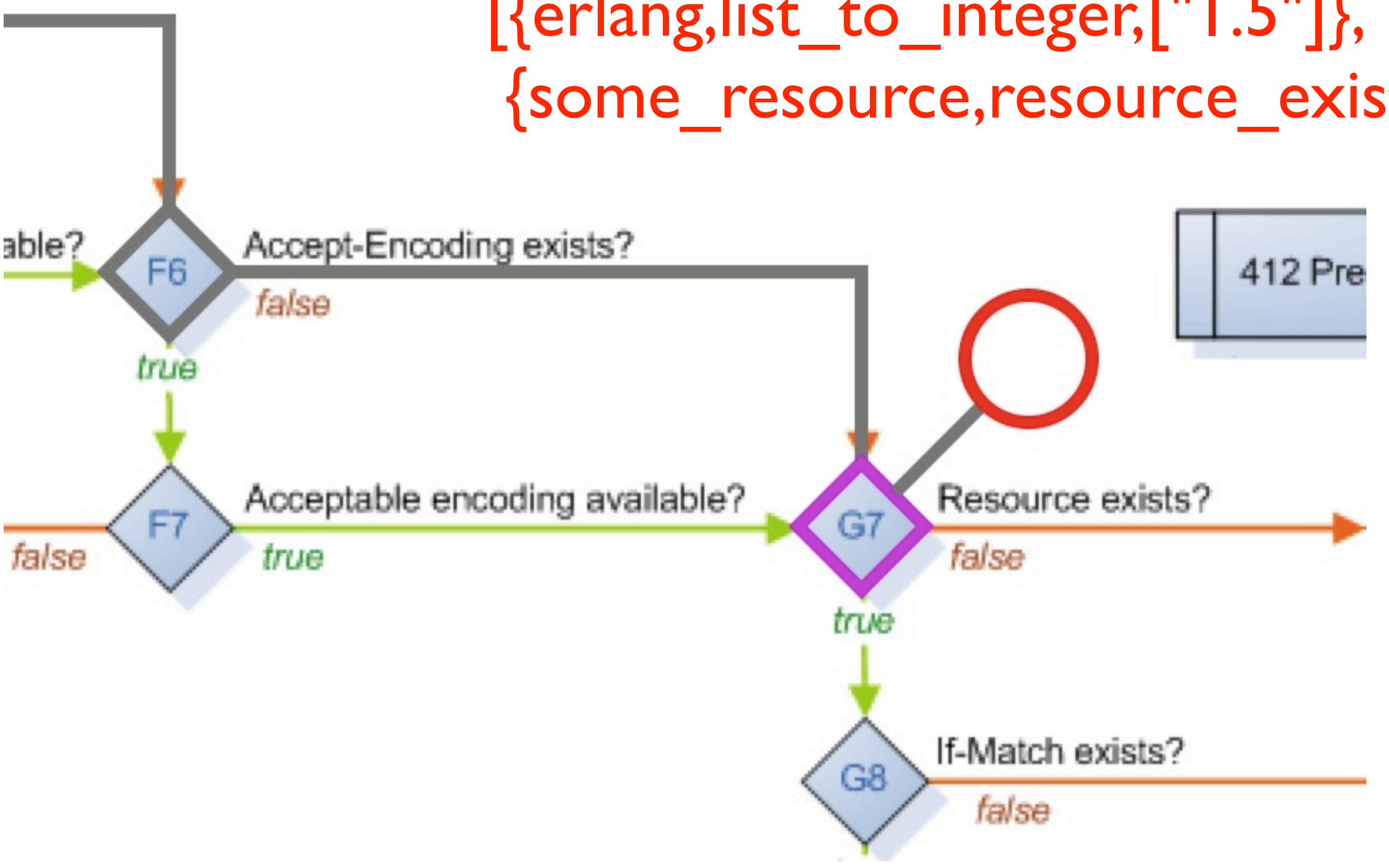


It's nice to know where your errors are.



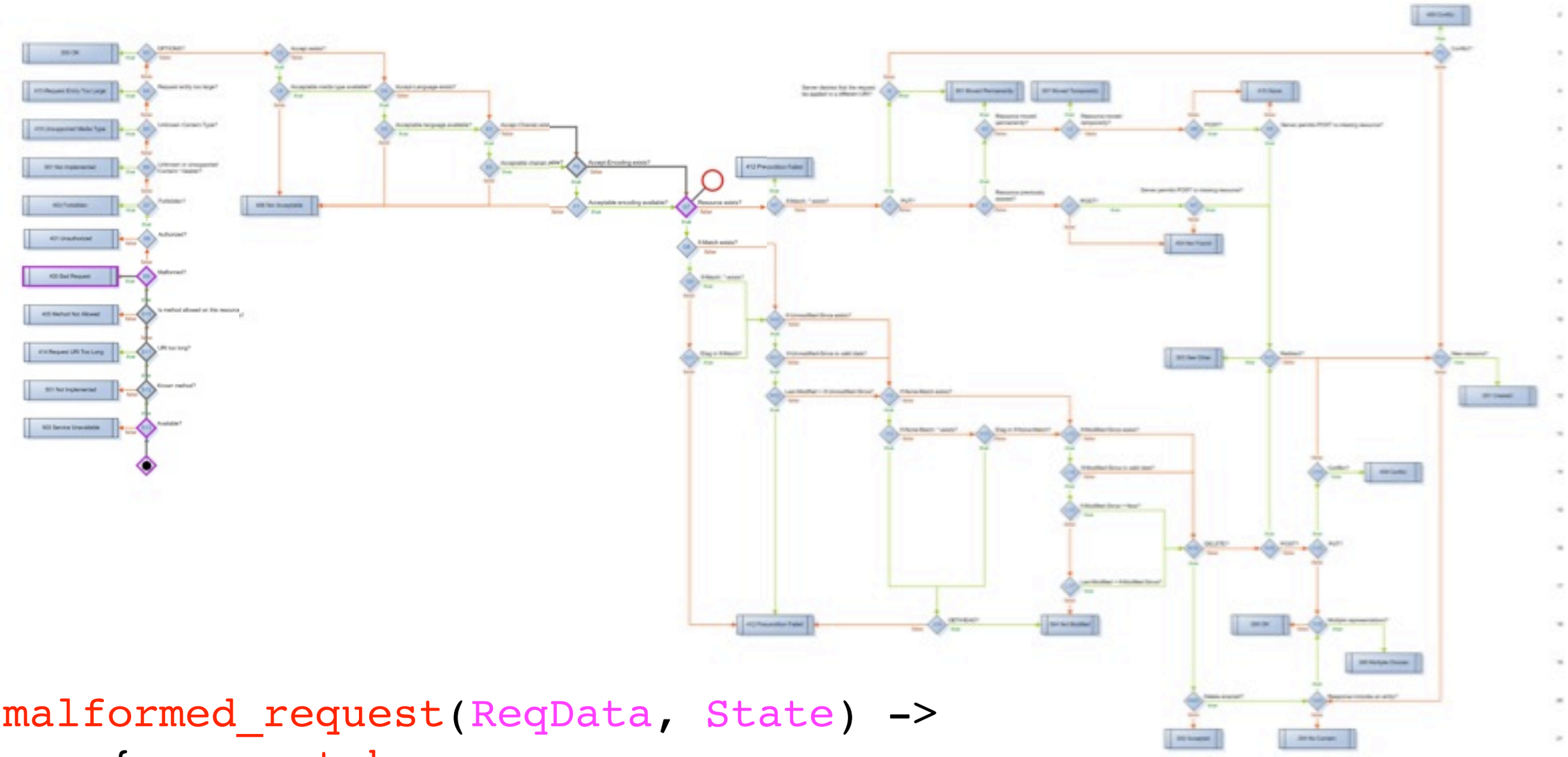
It's nice to know where your errors are.

{{error,{error,badarg,
[{erlang,list_to_integer,["1.5"]},
{some_resource,resource_exists,2}...




```
wrq:path(RD) -> "/d/test?q=1.5"
```

-export([malformed_request/2]).



```
malformed_request(ReqData, State) ->
    {case catch
      list_to_integer(wrq:get_qs_value("q","0",ReqData)) of
        {'EXIT', _} -> true;
        _ -> false
    end,
    ReqData, State}.
```

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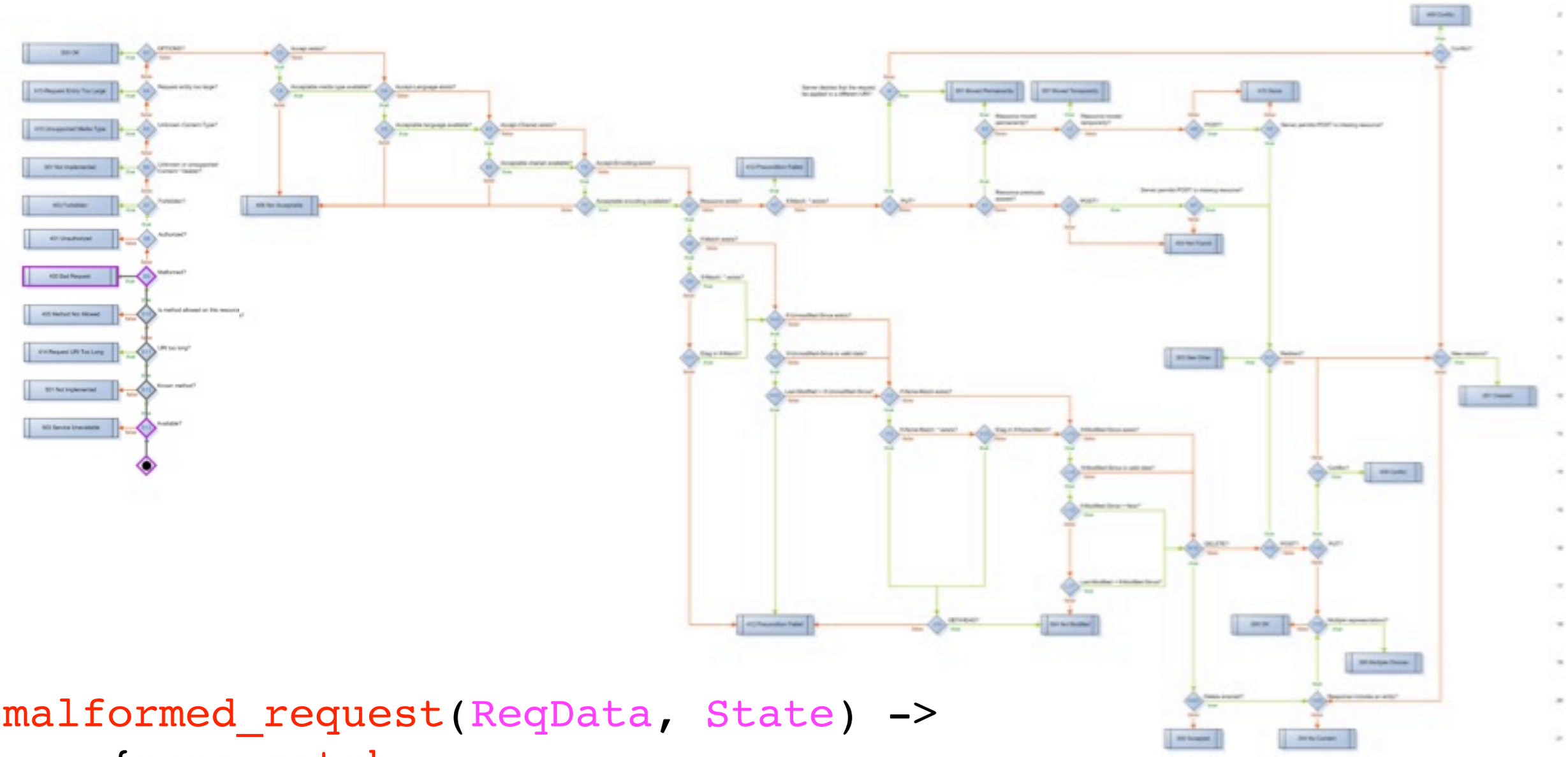

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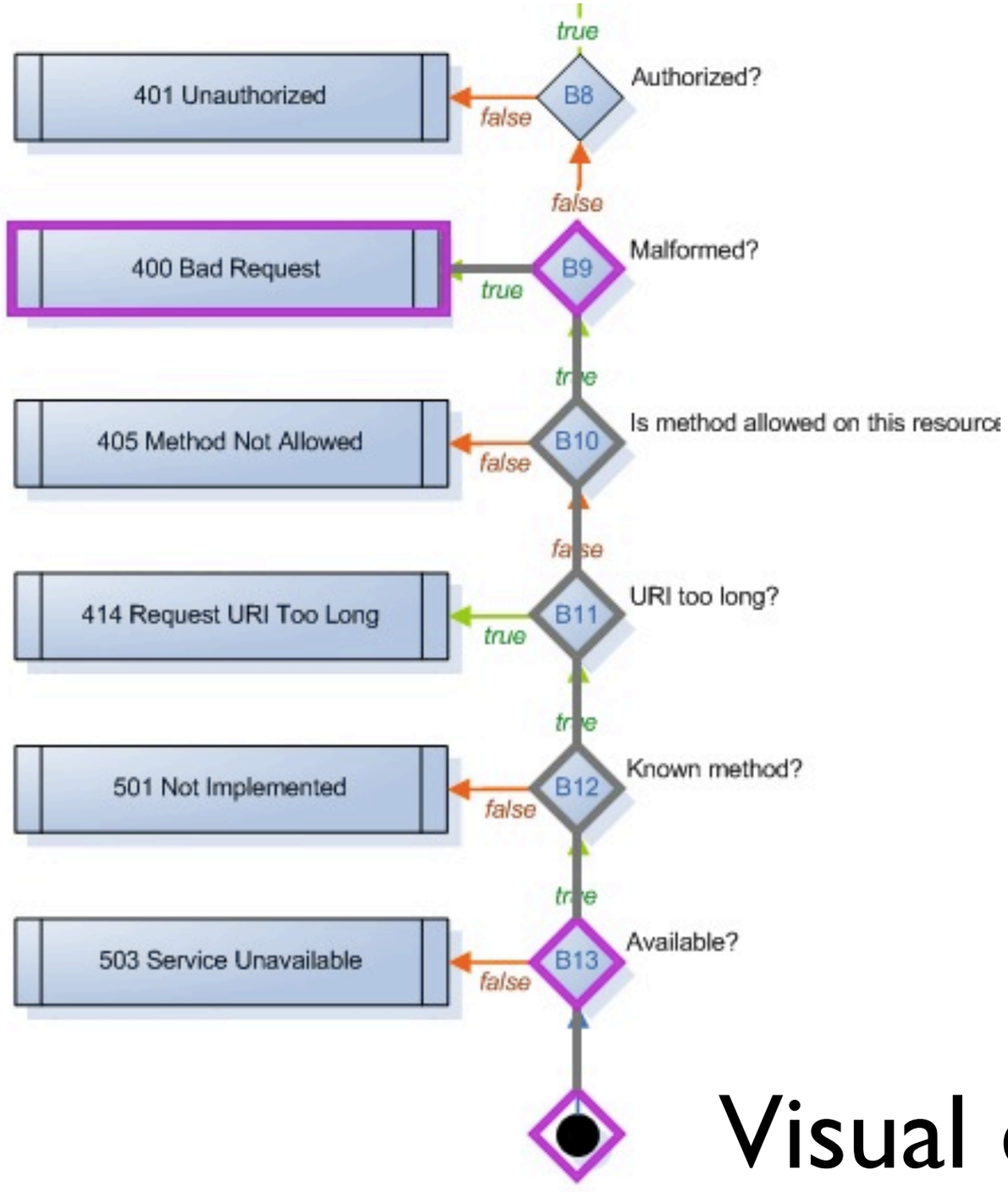
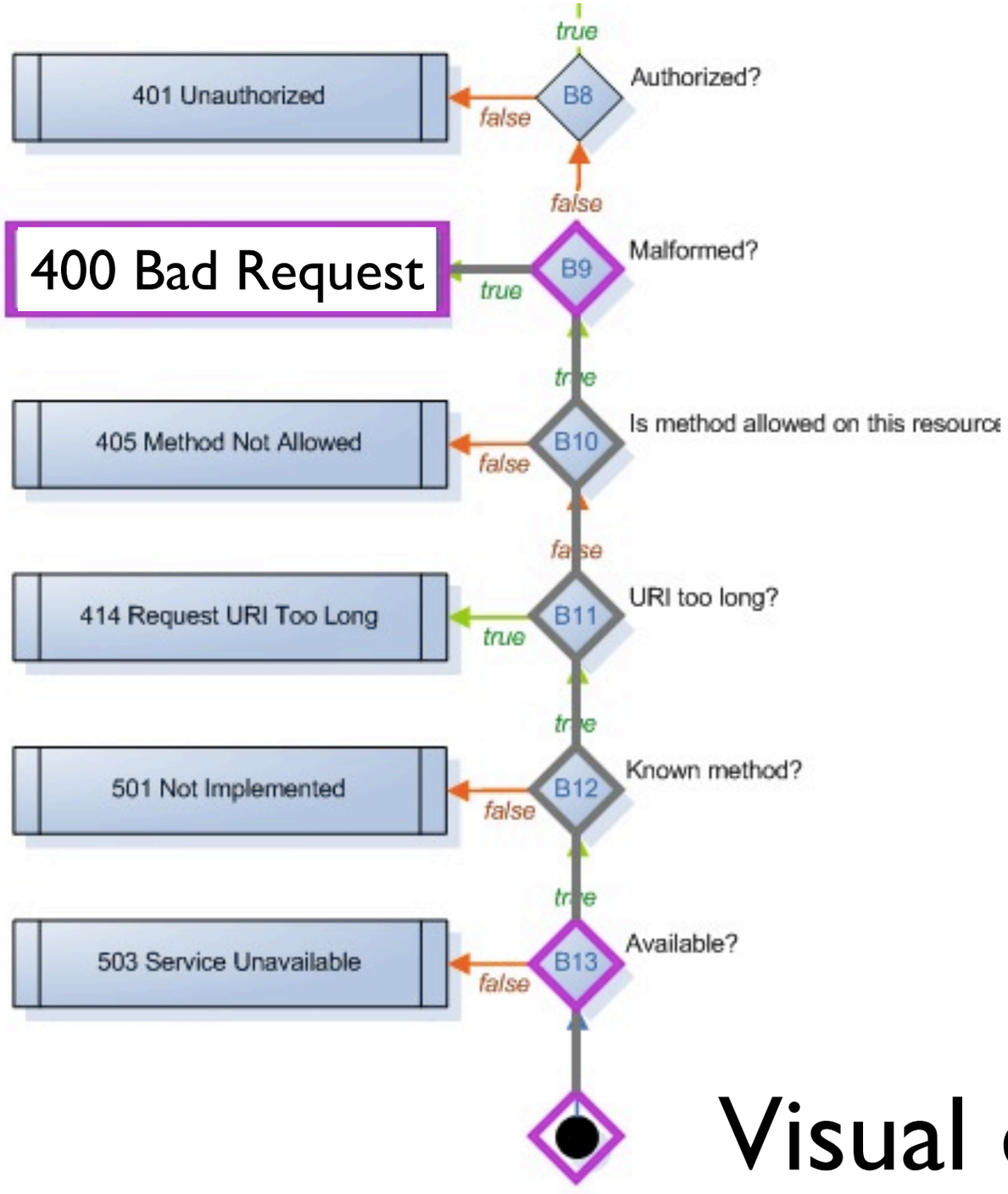


Visual debugging helps you put the fixes in the right place.



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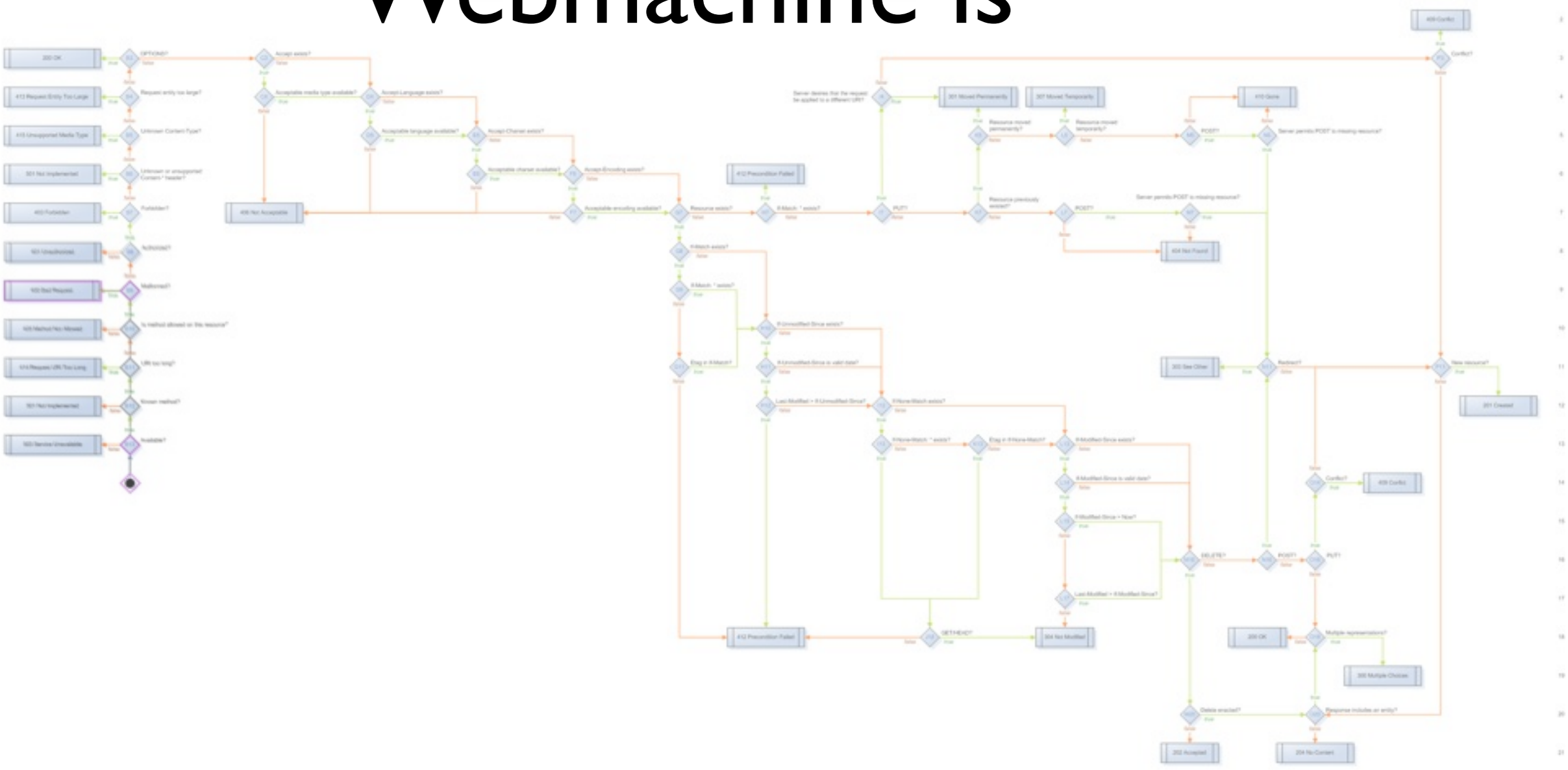
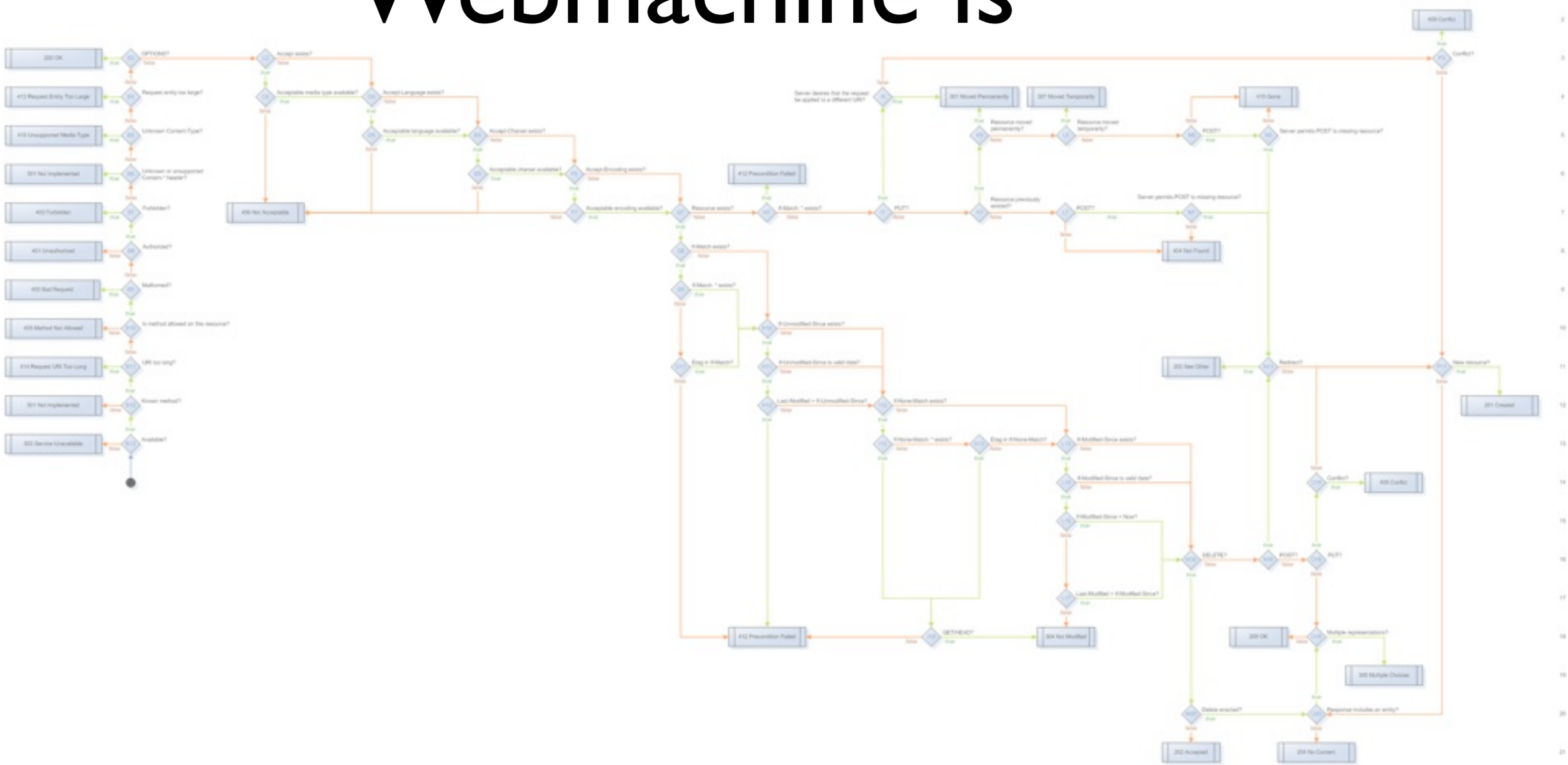


a higher-level abstraction for HTTP.

Webmachine is



a higher-level abstraction for HTTP.

Webmachine is not a “framework.”

No built-in templating, no ORM or built-in storage.

Webmachine is a good component in a framework.

Webmachine is not
an all-purpose network server.

No support for arbitrary sockets, etc.

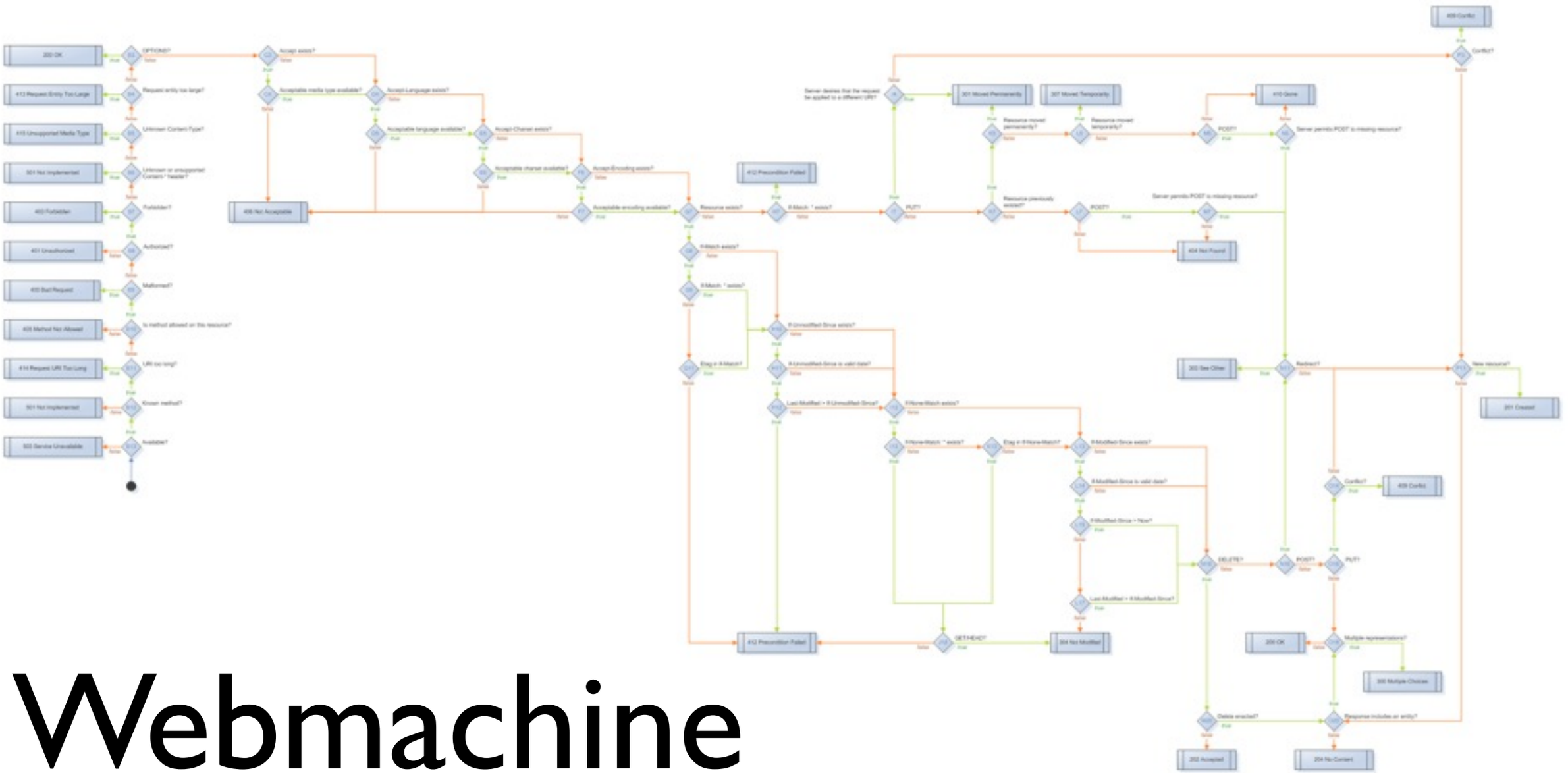
Webmachine is shaped like HTTP.

Webmachine is
a resource server for the Web.

A toolkit for easily creating
well-behaved HTTP systems.

Webmachine is sincerely flattered.

dj-webmachine:	Django/Python
clothesline:	Clojure
lemmachine:	Agda
nodemachine:	JavaScript
webmachine-ruby:	Ruby



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